

it is.

(NOTE: All these tips are for the Windows 1.0b1 version of the client running off of Windows 3.1 or Windows for Workgroups 3.11.)

* THINGS TO TRY:

- PHYSICAL MEMORY BOX: In the client, under FILE|PREFERENCES in the menu system and after you hit the SYSTEM button, is a dialog box in which you tell the program how much physical memory you have. Teresias said that you can safely INCREASE this value without suffering ill-effects. Doing so will cause the program to rely more on Virtual Memory, thus slowing you down considerably... but at least your client will be more reliable.

- CACHE MEMORY: Teresias suggested that whatever system you're using for disk caching (in my case 32-bit file access) be set to 128-512KB of memory if you have only 8MB. Within that range the precise figure that gives the best speed may vary. Anyway, I was under the impression that most speed increases gained through that method would be slight.

- TRUETYPE FONTS: I remembered that I had installed a moderately-large collection of Windows TrueType fonts on my system, around fifty. I had heard that large numbers of TT fonts would eventually slow Windows down, and Teresias said that may have had some bearing on my troubles. Still, he suggested that I try other solutions before de-installing the fonts.

- CONFIG.SYS: It was when he got to talking about this that I begin to see things that I had not yet considered. He said that, if you have no devices that require special drivers (like sound cards, SCSI drives or the like), WorldsAway can run off a system with a CONFIG.SYS containing these lines:

```
DEVICE=C:\DOS\HIMEM.SYS
DEVICE=C:\WINDOWS\IFSHLP.SYS
FILES=60
BUFFERS=4,0
STACKS=9,256
```

He said all your AUTOEXEC.BAT file should need is a PATH statement. Notice that EMM386.EXE is nowhere to be seen; Teresias said that EMM386 doesn't handle certain memory leaks very well. Also, he said that if you're using Windows for Workgroups 3.10 instead of 3.11 that you'd better be careful about what you excise from your CONFIG.SYS, as there are many network device drivers used in that version that are required. He seriously recommends, if at all possible, upgrading from WFW 3.10 to 3.11 if possible. Standard, non-Workgroup Windows 3.1 is okay. Also, note that some other Windows programs may take exception to being asked to run without EMM386.EXE; it's probably best if you use a boot disk or a special boot menu configuration to start your computer like this.

About these tips; it should be realized that I, Milen, have no clue about such CONFIG.SYS matters and why and how they work. These suggestions are being provided here to try to help you out if you're having the same massive amounts of trouble I was having. Hey, don't ask *me* about them, I'm at least as confused as you are! To be honest, I haven't tested them out enough to fully determine if they

take the opportunity to remind everyone to please help the host/ess out when events are running. When requested to dematerialize, please do so quickly. When you materialize to receive a prize, please just stand still till it is given, and then dematerialize for others. We realize that not all are having memory or movement problems, but this makes it go much faster with less crashing for those who do. Thank you.

>> Star Trek Trivia Game

Hosted by VIQer

Starting late next week, there will be a series of Trek Trivia contests held in the Visitors Center. A variety of questions will be asked appropriate for novice and hard core fans! Prizes will be awarded for all correct answers given by contestants.

The first in the series will be from the original Star Trek starring William Shatner. Come and show off your Trek knowledge, have fun and win great prizes from objects to heads and tokens! Everyone is welcome and Ghosts will be included in this game. First Ghost to ESP the correct answer wins!

Future episodes of this event will delve into Deep Space Nine, Star Trek the Next Generation and of course Voyager!

Here is the first question:

What is the name of Mr. Spock's wife back home on Vulcan? An easy one!

First ten correct answers inworld will each be worth fifteen tokens! Just tell me you want to answer the Trek Trivia question..... I'll repeat it for you if you like.

>> LOAD TEST TRIVIA

By Acolyte Serena

During the recent load test, Acolyte Sabertooth and myself tried to keep the group we were with amused with a few trivia questions. Many thanks to all who played, and to Oracle Vaserius for donating a Light Bulb head to the winner. Acolyte Sabertooth who modeled it during the game said it made him feel ever so bright :D

Winners were Troubadour 25T, Slick Jim 33T, EDGAR the Electronic 36T, Odin 54T, Zippy 56T, Gib 58T, PunJab 74T. Second place with 95T and a shrunken head (donated by Sabertooth) went to Electra. Beating her out for first place by three points, was Handyman who won 98T and got the head which will have everyone saying You Light Up My Life when he appears.

Trivia was followed by Wheel of Tokens (aka Rolling for Tokens) game at the Visitors Center. There winners were Zeldar 30T, Jax 50T, Karen Katwijk 60T, Boromere 80T and Slick Jim 100T was the grand prize winner. He also received a lantern donated by Guenhwyvar.

If you like Ghost Racing, please join Acolyte Serena in front of the Isle Caribe Building on Monday at 8PM EDT for that event.

Many thanks to all those who helped us try the games out. Keep an

