
The Editor Speaks

By Acolyte VIQer..

Well it looks like we're back to stay for the rest of the year! It takes a lot of work to produce this publication. I'd like to reiterate our need for a rticle submissions and for those of you who would like to join us in this venture, please continue to step forward. As it st ands now, there is no token reward for our work. We're working with the goal of being published inworld in mind.

The editorial board is also busy through the holidays with extra chores h elping the Oracles or just plain helping each other. The support staff we've had has taken us a long way. This issue has noSchedule in it, we're working on a so lution for future issues. (Hey, it's hard work and they needed a break too <G>)

As for myself... Well my personal time has been divided between work and f amily for the most part lately. I 've had less time to spend inworld. The RW som etimes has to take precedence. There are times I'd rather be here, but have litt le choice. The work doesn't get done by itself ya know!

Happy Dreams!

//-//-/ ARTICLES \-\\-\\

ALPHA COMPLEX INVADES THE DREAMSCAPE!
(by Acolyte Milen, aka "Gamemaster Enouf-UV-DIS")

The lethargic sounds of lunch in Starway Cafe were interrupted by the sound of l aser fire last Saturday as a team of elite "Troubleshooters" (as they called the mselves), from a place known as Alpha Complex, tore through the place in search of the source of fugitives from their world. Agents of a powerful being known t o them as The Computer ("The Computer is my friend!"), they were chasing enemy a gents through a rift in space caused by excessive proportions of lunchtime caffe ine in combination with a recently discovered unstable isotope discovered in the Cafe's chili. Though they have assured us that they mean no harm, this reporte r cannot help but note that they left a trail of thousands of token's worth of d estruction as their search meandered through the Cafe, leaving equal measures of fiery death and pleasant conversation as they searched for their adversary, des cribed by them as agents of a dark mysterious group known only by the name "Comm ies." Said one of the agents, Syn-R-GEE-2, "Aaa, I love the smell of gunfire in the early afternoon. Smells like... lunch! Guys, tuna melts on me!" He was u navailable for further comments due to his being blasted to component atoms by h is compatriots, since, as later explained by an unnamed agent, "tuna melts are t reason." This did not in fact much faze Syn, as another of him, Syn-R-GEE-3, wa s on the scene in minutes, ready to take charge of the situation by suggesting a less controversial meal.

Though they didn't succeed in rooting out any "Commies," a good time was had by all. The ownership of Starway Cafe was somewhat dismayed at the structural dama

ge, but seeing how no tables, dishes, etc., have ever been seen in that establishment, structural damage was pretty much the extent of the destruction (with the exception of the destruction the Troubleshooters inflicted on other Troubleshooters, which was sizable). The mess created from the conflict (scorch marks on walls, a couple of minor explosions, unfortunate accidents with experimental lotions on dispensers) was quickly handled by a special-purpose Scrubot the team had brought along to promote good will between the two worlds. As a patron later put it, "I've never seen the place so... so CLEAN. Not a trace of rubble. Nor dirt.

Or dust. Come to think of it... it was pretty difficult to locate the walls afterwards. Yessir, that there was cleanliness of epic proportions. I nearly passed out in that hard vacuum." The patron then curled up in a ball and cried for two hours.

Finally it was time to leave. The Troubleshooters said they would always have fond memories of their lunchtime in Starway Cafe and promised to be back next week. And, after a parting shot or two at the ceiling ("Just in case") they departed, leaving smoking craters, unfathomable human loss, a healthy dose of Paranoia and a sizable tip in their wake. I think this reporter speaks for the rest of the Dreamscape when she says "Adieu Troubleshooters, fair visitors from a distant world, adieu!... AND DON'T COME BACK!!"

* The Great Patch Debate: Tools vs. Trademark

A recently debated issue has been that of the morality and usefulness of WorldsAway patches. Patches come with many benefits, such as interesting actions and time-saving maneuverability; however, many ratavas feel that the patches are a blatant and hurtful violation of the FTC licence agreement and are ethically opposed to having them. So who is right?

On one hand, the WorldsAway program is rather limiting; the avatar possessing the patch can personalize their avatar to their preferences, and therefore take the potential of the avatar environment to close to its fullest extent. On the other hand, the patches are a system hack, based on loopholes in system security, and can destabilize other avatars' connections, causing them to crash. Is it really fair to have more fun at the expense of other avatars? And is it really fair for the WA leaders to take unwanted actions in forcibly removing patches, and remove tech support from those with patches?

Resolving the issue will obviously take a while; ratavas won't sit still while their patches are taken away, and the FSC will continue to remove them until they develop enough features to pacify the crowd and prevent patches from being desired in the first place. The avatars want freedom, the FSC wants control, and the situation needs to be fixed. A foolish game of tug-of-war is being played, one side yanks, and the other side yanks back. So where does the tugging end and the talking begin?

+-- :) POETRY AND JOKES (: --+

Ghost Racing came from Club Caribe,
And was the race of dreams;
The Newbies came to learn to move,
And win a prize or two;
It helped an Islander get a start,
And even make some friends;
It was an evening of pure delight,
And all would come again.

Ghost Racing came to Kymer now,
And still is fun to play;
Just remember the spirit of the Games,
A fair chance in every way;
Lets take a moment to remember,
Why these games are held;
Not for profit, not for gain,
But for fun for all!

EVENTS & ANNOUNCEMENTS

* NEW GHOST RACING RULES!

By Acolyte Serena

Effective in February, the hosts of ghost racing are bringing you a new way to race. We've been taking suggestions, and working, and thinking for a long time on how to make ghost racing available for more avatars. We've heard the complaints and the problems that only the fast computers win, and we've tried different ways to offset that.

Finally, we think we have a playing method that will even the field for most players. And, for those who have very fragile computers who crash when you sneeze, we are continuing the Cloud Race Specials, and even hope to have them more frequently.

For regular races, however, we are bringing changes that will have a great effect on how you play the game. Bringing an element of chance into the races that should offset the computer speed problem. Yes, this is a race, but the race should be between the avatars, not their systems. Racers will still be racing to unghost and grab, but now, they will be trying to grab one of 10 boxes that will be placed out for each race. One to 2 of those boxes will hold prizes that the racer will win, and which will also award them a point toward the monthly championship for that race day's prize.

The races had a trial run at a CHAOS game recently, and we believe that all those who got on the ground before but never touched the prize, should come back and try their luck now. This race is for you! Even former Cloud Racers who never made it down, will finally get a chance. There is some assistance needed by the Racers to insure the races are run fairly, fast, and efficiently. The more you assist, the better the races will be, and the more the hosts can run. As of now, it's to the host discretion how many races to run, and if they take too long to organize the races, they may cut them short.

So, how do you play? The host will put down 10 boxes, and one empty

chest for the boxes to be returned to. After the Ghost Hosts, and ONLY after the Host has left the screen, players can race down, and grab One AND ONLY ONE of the 10 boxes on the ground. Players should open their box after they have picked one up. If there is no prize in their box, the player must close the box, return it to the chest, and GHOST! If the avatar has won a prize, they should take the prize out, close the box and return it to the chest, and then re-exhibit the prize, and remain on the ground until the host has noted your point, and asked you to ghost. Yes, there are only 7 max who can come down. As avatars ghost after returning the empties to the chest, Three other avatars will be able to come down if the one or two prizes have not been claimed yet.

Avatars must remember the following:

- 1) You must return the empty box to the chest so it can be used again, and ghost if you are not a winner.
- 2) You can NOT take more than one box, unless the number of players allows the host to call for a re-race of remaining boxes.
- 3) Once a player has claimed a box, when they put it down to open it, other players are prohibited from trying to grab already claimed boxes. Doing so can cause you to be thrown from the races.
- 4) If there are no other players to come down, there are still boxes unclaimed, and all the prizes have not been won yet, the Host will announce a Re-Race allowing those who have already had a try, and have NOT WON THAT RACE to race down for the remaining prize.
- 5) If you crash while holding a box, and are unable to return to the dreamscape, EMail can be sent to 104706,712 or the other hosts to inform them that you have to box, and to arrange for a return at another time.

Other changes going into effect, which have no effect on how the races are played are:

- 1) There is a limit of two monthly championships PER PERSON per year and this includes all the races.
- 2) A Master Club of Monthly Race Winners, and those who excel in other games is being worked on. Entry into this club will be based on your high level of play at Ghost Races, CHAOS, and any other hosts games who wish to participate. Games will be organized for the members to allow them to compete with the cream of the crop in a variety of games. Entry into this club for Ghost Race Winners may mean agreeing NOT to compete in the regular races for a limited period of time or on a reduced basis.
- 3) We hope to host Cloud Race Specials, open to those who have severe system problems, frequent crashing, or other situations and who have not won in a stated period of time, more often to accommodate those racers. They will be announced on the boards.
- 4) Hosts will continue to run any special theme races they specialize in, and may even be introducing some new ones to try out with the new format.

Please come aware of the new method of play, and ready to follow them. It takes time to repeat, repeat, and repeat rules for players who come late, so the host may be unable to do so, and may instead, refer you to the posting on the boards or in the CLARION.

Thank you for all your suggestions and assistance in making the Ghost Races as popular as they have been. The ghost Race hosts, LumMoose, Vice Wing Commander, Darkhorse, and I wish you happy racing and many victories.

* New Time For Trivia!

By SrK Oliver

Knights of Kymer Trivia, held every Thursday in Ten Forward, will start at 6:00 from now on, beginning tonight! This is to eliminate the conflict with Pinkie, hopefully both events will enjoy greater participation!

This is general trivia on any topic under the sun! Rare prizes to be awarded, and costs nothing to play!

Sponsored by the Sunray Knights of Kymer

* New Forum Helper

By Mary, SysOp

We'd like to welcome Renfield [74221,3141] as our newest addition to our WorldsAway Community Forum Staff as a Helper, starting today. Hurray! :-D

Also, Nicci, Asst. SysOp has uploaded the transcript and accompanying pictures of the conference with FSC Art Director Sheryl Knowles to our WA Official Library. This conference was held Wednesday, January 15th in the CompuServe Convention Center, with the pictures shown while the conference was in session. FSC hopes to hold additional enhanced conferences such as this one, at times that will also accommodate our European members.

Our next one will be with FSC Producer Greg Oberfield, coming in the next few weeks.

Stay tuned!

Mary, SysOp
WorldsAway Forum Staff

* Weddings & Engagements

Congratulations on the Wedding of:

Acolyte Sabertooth & Michele - 10 Jan 97
&
SunRay Fantasia & SunRay Render - 1 Feb 97

And the engagements of:

Syncmaster & Altec
&
Blue Ice & Poison

If your weddings have already taken place, we'd like to hear bout it and annouce that also.

Please read the new rules for ghost racing earlier in this issue. We ask that you give them a fair trial, not just hate them without trying them at least a few times. Yes, it may take a little longer at first, but it is fairer for all, and games should try for fairness. Some say it's not a race anymore..... well it's not much of a race if (my favorite example) a motorcycle is racing against bikes. The race should be skill, and there's no skill in that. Before the race was to get down and grab the prize, now the race is still to get down, but to grab a possible prize.... or perhaps wait for the chaos to subside and still have a chance if the prize is not found yet. Yes, we also had thefts, but they can be reported and until Pal Joey Kymer Kingpin and Princess Lovely return the items, they are baned from races and CHAOS, and naturally, Princess Lovely's win does not count for a point. The only thing they earned was a loss of respect from others because of their conduct.

I started these races, and continue to host them, for fun. When they stop being fun, I stop hosting. I also do not expect any of the Ghost Race hosts to run races where they face constant harrasement, insults and ESP complaints. My number is 104706,712 and if you can come up with a FAIR, JUST, method to run these races, let me know. If you want to complain, have a better method or be willing to help before you use that number to complain to me. Don't take it out on those who are trying to host an event for all.

Finally, thanks to those who were willing to give it a try, those who appreciate the efforts we have made to give all a chance, and those who won for the first time or finally got down for the first time and thanked us for that. We appreciate your support and kind words.

Now, for the ghost race results;

Dec 16, 1996

- 1) Necrolyte SKY TOWER - yellow yo-yo
- 2) Wert P Gumby - 50T
- 3) Wert P Gumby - Purple Heart
- 4) Golden Boy III - 50T
- 5) Mrs. Wert - Spider
- 6) Jal - 50T
- 7) Jal - Christmas Tree
- 8) Mrs. Wert - 50T
- 9) Golden Boy III - Non-vendo White Rose Head
- 10) Necrolyte SKY TOWER - Non-Vendo head and body spray
- 11) Skandranon - Holiday Train
- 12) Larry Lamb - 50T
- 13) Pie 'Oh' Pah - Nurse Nightingale Bear
- 14) Brin Brown - Flowers
- 15) Davy Joe - 100T
- 16) Pie 'Oh' Pah - Red/Green Chest

- 6 Wins - Necrolyte SKY TOWER, Golden Boy ?
5 Wins - Larry Lamb, Wert Gumby
4 Wins - Leadman III, Jal, Mrs Wert P Gumby
3 wins - Davy Joe
2 Wins - peccavi, Jenny Rebel, Skandranon, Pie 'Oh' Pah
1 Win - Necrolyte MRS SKY TOWER, Brin Brown

Dec 23rd 1996

- 1) Wert P Gumby - Nutcracker
- 2) Wert P Gumby - 50T
- 3) Fewls Gold - purple heart
- 4) Skandranon - 50T
- 5) Necrolyte SKY TOWER - Wreath headdress
- 6) Necrolyte SKY TOWER - 50T
- 7) Mrs. Wert - Non-vendo red Body and Head Spray
- 8) Larry Lamb - Non-Vendo Red Rose Head
- 9) Mrs. Wert - 50T
- 10) Irrelevant. - Fern
- 11) Necrolyte Mrs SKY TOWER - 50T
- 12) Necrolyte Mrs SKY TOWER - Hot Chocolate
- 13) Fewls Gold - Blue Yo-Yo
- 14) Doctor X (2) - 100T
- 15) Irrelevant. - Tree
- 16) Brin Brown - Red/Green Chest

30 Dec 96

- 1) Necrolyte SKY TOWER - 50T
- 2) Larry Lamb - Flowers
- 3) Necrolyte SKY TOWER - 50T
- 4) Dragolyte Sir Alexander - Hot Chocolate
- 5) Dragolyte Sir Alexander - 50T
- 6) Judge Roy Bean - Popcorn_96
- 7) Wert P Gumby - 50T
- 8) AllThatGlittersIsNotGold... - Non-vendo green rose head
- 9) Muchas - 50T
- 10) AllThatGlittersIsNotGold... - Non-Vendo Red Body & Head spray
- 11) Irrelevant. - valentine
- 12) Judge Roy Bean - Mask
- 13) Wert P Gumby - spider
- 14) Skandranon - Blue Balloon - New_Years_96
- 15) Muchas - Red/Green Chest
- 16) Necrolyte MRS SKY TOWER - 100T

GoldenBoy won the race off from Necrolyte SKY TOWER to win the Gingerbread Engraved head for the month.

**** GHOST RACE CHAMP FOR DEC 96 - GoldenBoy! ****

Jan 6th 1997

- 1) Wert Gumby - 50T
- 2) Preserver - Purple Heart
- 3) Wert Gumby - 50T
- 4) Brin Brown - Himalayan Bear
- 5) Necrolyte SKY TOWER - Fireplace log
- 6) Jal - 50T
- 7) Necrolyte SKY TOWER - Flowers
- 8) Skandranon - 50T
- 9) Mrs Wert P Gumby - Bag-O-Chips_Head
- 10) Necrolyte Mrs SKY TOWER - 50T
- 11) Mrs Wert P Gumby - Non-vendo white head & Body spray
- 12) Necrolyte Mrs SKY TOWER - Hot Chocolate
- 13) Preserver - Toy Boat
- 14) Skandranon - 100T

15) Irrelevant. - Red/Green Chest

13 Jan 97

- 1) Dragolyte Sir Alexander - 50T
- 2) Wert Gumby - Tennis Racket
- 3) Wert Gumby - 50T
- 4) Dragolyte Sir Alexander - Flowers
- 5) Mrs Wert P Gumby - 50T
- 6) Mrs Wert P Gumby - Ornamental_Candle_96
- 7) Jal - 50T
- 8) Preserver - GHOST RACE HISTORY!!!! Took the Token instead of the Aristocat_Head which had non-vendo blue eyes and non-vendo steel/brown whiskers
- 9) Larry Lamb - Purple Heart
- 10) PGA (Freuda's nightmare) - 50T
- 11) Jal - Non-vendo Steel/brown head and Steel Body spray
- 12) Preserver - 50T
- 13) PGA (Freuda's nightmare) - Red/Green Chest
- 14) JayVee - 100T
- 15) Dragon Knight - Ornament_96 Ballerina/Teddy Bear

Jan 20, 1997

- 1) Wert Gumby - 50T
- 2) Wert Gumby - longshore cap
- 3) Dragolyte Sir Alexander - 50T
- 4) Dragolyte Sir Alexander - Valentine (Pink)
- 5) Galador, Duckolyte Wing - 50T
- 6) Judge Roy Bean - knitting
- 7) Mrs Wert P Gumby - 50T
- 8) Galador, Duckolyte Wing - non-vendo blue eyes, and non-vendo steel/brown whisker aristocat head
- 9) Judge Roy Bean - 50T
- 10) Preserver - fern
- 11) Mrs Wert P Gumby - Non-vendo Blue Body and Head Spray
- 12) Larry Lamb - Saddle
- 13) Phil B - 50T
- 14) Phil B - Bag-o-Snow
- 15) Necrolyte SKY TOWER - 100T
- 16) Preserver - Red/Green Chest

In the Lead:

Wert Gumby, Mrs Wert P Gumby, Preserver,

Jan 26

- 1) Wert Gumby - 50T
- 2) Necrolyte SKY TOWER SrK - purple heart
- 3) Wert Gumby - 50T
- 4) Necrolyte SKY TOWER SrK - rope
- 5) Mrs Wert P Gumby - 50T
- 6) Mrs Wert P Gumby - Flowers
- 7) Dragolyte Sir Alexander - 50T
- 8) Mrs Necrolyte SKY TOWER SrK - Non-vendo blue Rose Head
- 9) Dragolyte Sir Alexander - 50T
- 10) Musette - Non-vendo Green Body Spray
- 11) Muchas - Non-Vendo Green Head Spray

The race was called due to the server going down, to be finished next

Monday before the races for that Day.

final race results were:

- 12) Mrs Necrolyte SKY TOWER SrK - Non-Vendo Green Spray Paint
- 13) myrtle - 50T
- 14) myrtle - Red/Green Chest
- 15) Davy Joe - Hot Chocolate
- 16) Phil B - 100 Tokens

The Ghost Race Head was won by Mrs Wert P Gumby who beat out Wert Gumby when an accident happened involving a cat..... long story, I'm sure they'd love to tell you about it.

First races under the new rules actually went better than I expected. Time wise, they were not bad, considering we had to finish last weeks races first. Results for 2/2/97 are as follows:

- 1) Phil B - Hot Chocolate
- 2) Jass Baby - 50T
- 3) Wert Gumby - Bag-O-Chip Head
- 4) Necrolyte SKY TOWER SrK - 50T
- 5) Necrolyte SKY TOWER SrK - Non-Vendo Blue Head Paint
- 6) Judge Roy Bean - 50T
- 7) Princess Lovely - Purple Heart
- 8) Judge Roy Bean - 50T
- 9) Esci - 50T
- 10) PGA (Freuda's nightmare) - Himalayan Bear
- 11) Wert Gumby - Red/Green Chest
- 12) myrtle - 50T
- 13) myrtle - 50T
- 14) Musette - valentine (pink)
- 15) PGA (Freuda's nightmare) - Flowers
- 16) Mrs Wert P Gumby - 50T

As stated, Princess Lovely's race will not count unless the stolen item is returned.

In the lead we have Wert Gumby, Necrolyte SKY TOWER, SrK, Judge Roy Bean, myrtle and PGA (Freuda's nightmare) with two wins each.

Please read the New Ghost Race Procedures in this issue of the CLARION, BEFORE attending the races. All future races will be based on the new rules.

As a reminder, use of any kinds of get/put hacks are not allowed at the races. Please assist us in making the races fair to all.

CHAOS, Inc

By Marianne G

19 Dec 96

CHAOS on the 19th was StackEm and the crowd really knew how to stack themselves. Coming victorious out of one stack was JayVee. Twice Necrolyte SKY TOWER was the StackEm winner. In third, with three stack wins each were White Rabbit, LL2 and Daira. In Second with four wins was Pippet, and finally, in first with a record six stack wins was Melodie. Congrats to all our StackEm CHAOS winners!

26 Dec 96

This was our Christmas CHAOS and we had prizes galore if you could guess what they were. Yep, it was our Guess what's in the box game, and the guesses got pretty wild. Throw in some trivia, and you have CHAOS, Inc which means no one knew what was going on. Hey, I like it like that! Winners were Goober & Polyhymnia. Around at the end to collect their winnings were Melodie for a Rocking Horse & 30T, Necrolyte SKY TOWER for a Nutcracker and 35T, winning 40T each were JaeVee who also took a Yellow Yo-Yo home, and Necrolyte Doctor X who also took home a Holiday Train. In the 50T category were LL2 with some mistletoe, and NightWing with Champagne. In third place was Mysty with 55T and Holiday Confetti. In second was Darkhorse with 60T and a Bag O Snow. Taking first was Pippet for 70T and a Toy Train. Great guessing all!

30 Jan 97

We tried out the new Ghost Racing rules on the CHAOS players. Many thanks to all the players who tried their hand at it, some who had not ghost raced before. Not only were they allowed to win the prizes from the races, but in true CHAOS fashion of the last shall be first, tokens and placing was then awarded based on the least number of races won. In first place, Musette and L2 took 100T's each to their turfs. Second went to winners of one race each, Necrolyte SKY TOWER, SrK (125T), Twilight (Purple Heart & 75T), JaeVee (Bag-O-Chip Head & 75T) and Renfield (Rose Head & 75T he donated back to the games). Third place went to White Rabbit, who despite crashing, won two races for a fern, Hot Chocolate and 50T.

CHAOS, Inc Information:

If you've been reading the reports and can't figure out just Which game or what is played at CHAOS, that's because we specialize in having a different game or different rules every week. You can find CHAOS, Inc on Thursday Nights at 5 PM WAT in the turf Dreamland. Come early, the hosts are notoriously late, but it means we may eventually meet, figure out what's up, and maybe state some rules. Yea, rules, that's a great way to figure out what you're playing!

Duckolyte Auction Results

By 502, Duckolyte Sr Wing

Here's the copy for the results of the 1/8/97 ducky auction:

Here are the results of the 1/8/97 Duckolyte Auction. Be sure to be there next week, when our theme will be HEADS UP! FIFTEEN RARE HEADS for your bidding pleasure, all different!! As usual, we will also be offering some GREAT rare door prizes. We have given out heart chests, rose heads, some really great things. The first door prize is given PROMPTLY at 6pm WAT, so don't be late!!

ITEM	PRICE
Bag O' Chips	2,100
Bouquet	200
Bronze104 body paint	2,000
Cowgirl Head w/green 45	900
Cub Sprout	1,500
Flowers	900
Gold40 Body paint	700
Hot Chocolate	300
Lemon Chiffon Cake	450

New Year's Mask	100
New Year's Mask Cat	222
New Year's Mask Dog	200
Peppermint Fuzzie	2,650
Phantassus Pine. Sup.	550
Pizza	650

Jan 23rd 97 Results:

Thanks for making our auction a ROUSING success!!! Remember our POND SALE this Saturday, at 10AM TURF: POND SALE. Lots of rare items, priced to sell. Also remember, that for the next MONTH, we will be offering at LEAST one Fuzzie at EACH AUCTION!!! <F10>. As always we gave out FOUR door prizes - Purple Heart, 95' Fern, Hot Cocoa, and a Red Rose Head. Doors open at 5:45, because we start at 6PM SHARP!! Don't be late! <G> Here's.....DA LIST!!!!!!! Oh, and we're trying to convince TONY to make an appearance. You don't know who Tony is??? Hmmmm...come to next week's auction, and find out <BG>

ITEM	PRICE
Flowers-	800
Green Head Spray -	1,000
Green 45-	1,400
Pizza-	600
Woman Head-Amnesty Day Lavender -	18,000
Pink Valentine-	850
Tribal Fuzzie-	4,300
Bronze104 Rose head-	2,150
Lemon Chiffon Cake-	550
Fern Head-	900
Cub Sprout-	3,000
Gary Head-	5,000
Fern Day Comm. Prize-	4,500
Heart Chest-	3,000
95 ornament - morphing teddy/ballerina-	3,500

Remember, our consignment fee is ONLY 10%. We are available to take consignments for 20 minutes after the end of the auction, or esp any of the duckolytes listed BELOW. They are the ONLY ones authorized to accept consignments for the auction:

Lindy, Duckolyte Wing - manager
 Sam Clemens, Duckolyte Sr Wing
 502, Duckolyte Sr Wing
 Duckolyte Jim
 Duckolyte Lambie
 Livy Clemens, Duckolyte Sr Wing.

You may esp them anytime during the auction, and consignments will be accepted also for 15 minutes after the close of the auction, which is usually around 8pm WAT. Please do NOT esp the auctioneer, though <G> unless you are bidding. Prices are coming up, so now is a great time to consign!!

Hope to see you next week! (Tony says: "Be 'dere, or else!" - And when Tony talks, we at the Duckolyte Auction listen <shudder!> Da Boss hired him...)

Greetings Citizens:

Have you ever wanted something rare? Have you seen those avatars that walk around with the coolest rare heads and wished you could have one? Well European Ghost Races are the place. Every Friday at noon WAT in the turf Dreamland, you can join us for great fun and prizes.

Below is a list of the prizes for the week of Dec 19th and the winners.

Race #1: Small Fern.....Zocker (CH)
#2: Key_To_Happiness.....Zocker (CH)
#3: 100 tokens.....Davy Joe
#4: Red Valentine.....Nonsense. Stone
#5: Gift Box (250t inside).....Olivander
#6: Karnival_96_Soviner_Mask.....MasterBlackolyte Mulder
#7: flowers.....Olivander
#8: Non Venroid Red paint set.....Jet Duke
#9: Phantasus_Pinapple_Supreme.....Troll
#10: Large Valentine.....Brin Brown
#11: Non Venroid Green Rose Head.....Nonsense. Stone
#12: 100 tokens.....MasterBlackolyte Mulder
#13: Pumpkin_Cranberry_Pizza.....Jet Duke
#14: Red/Green Chest.....Troll

This week I ran the races with a Christmas theme. All the prizes were in gift boxes and were raced for randomly. Not even I knew what was in a given box. Below is a list of the prizes for the week of Dec 26th and the winners.

Race #1: Pumpkin_Chest.....Goober
#2: flowers.....Lake
#3: Non-venroid Black paint set.....Zocker (CH)
#4: Pumpkin_Bear.....Goober
#5: Confetti.....Galador, Duckolyte Wing
#6: yellow balloon.....Duckolyte Hotspot
#7: Purple_Heart.....Duckolyte Hotspot
#8: 100 tokens.....Zocker (CH)
#9: 250 tokens.....Ax
#10: Cub_Sprout.....Ax
#11: Hot_chocolate (old style).....Lake
#12: 250 tokens.....Baron Sengir
#13: 250 tokens.....Myrtle
#14: 100 tokens.....PGA III
#15: Bag-O-Chips_Head.....Myrtle
#16: Steel/brown Rose_Head.....Brin Brown
#17: small Fern.....Troll
#18: Sparkling Water.....Tabaluga

*****CHAMPION HEAD GOES TO DUCKOLYTE HOTSPOT*****

Last weeks races went so well with the boxes I have decided to run them all as surprise races. Below are the results for Jan 3rd 1997.

Race #1: Jack-o-Fuzzie.....Ax
#2: Balloon.....Baron Sengir
#3: Rare colored Fern_Head.....Nonsense. Stone
#4: Spirit_Spider.....AX
#5: Glacier_Bear.....Guardian Angel

- #6: Halloween bag 96.....Judge Roy Bean
- #7: Large Fern.....Lake
- #8: 100 tokens.....Judge Roy Bean
- #9: 100 tokens.....Phudge, the Great Highbulp
- #10: Bag-O-Chips_Head.....Nonsense. Stone
- #11: Unity Mask.....SexyCat22
- #12: Bronze Monster_Head.....Phudge, the Great Highbulp
- #13: Bronze Paint Set.....Guardian Angel
- #14: Red Valentine.....Lake

Join me every Friday in the turf Dreamland for Ghost Racing at noon WAT. Maybe you will be our next champion and be wearing the coveted Championship head from the Oracles.

NOTE: I will be moving the European Ghost Races to Fridays again starting at Noon WAT. See you there.

Note #2: Please if you have the new hacks that allow you to get things without standing right over the top either change the DAT files back or let the those without the patch race without cheating. And remember, they are illegal technically.

WARaffle Results

By Acolyte Lynx

Winners for Dec 14th 1996:

- 1st 10,500T Earendill.Ethereal elf
- 2nd 5,250T 502,Duckolyte Wing
- 3rd 3,150T Mrs Wert P Gumby
- 4th 2,100T Necrolyte Xian

Winners for Dec 22nd 1996:

- 1st place 12,000T Magellan
- 2nd place 6,000T Rabbit
- 3rd place 3,600T Merry Xmas
- 4th place 2,400T Roy Batty

This weeks winners for Dec 28th.....

- 1st 15,000T Trainer Jazzz
- 2nd 7,500T Stacye Jaye
- 3rd 4,500T Sunray Ann
- 4th 3,000T The Skeptic II

Results for Jan 5th:

- 1st 13,750 Doctor (x)
- 2nd 6,875 The Rage
- 3rd 4,125 Kyla
- 4th 2,750 Stainless Steel Rat

Reps.....

This list is current as of now...

- Acolyte Lynx
- Acolyte Electra
- Acolyte Moria
- Acolyte Nicci

