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Volume One, Issue Nine October 9, 1995

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Published by and for Avatars of Kymer in Phantasus in the Dreamscape

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THE EDITOR SPEAKS
- by Rosaleah

This seems to have been a week for the New in Phantasus. We have, of course, welcomed many many new citizens to our environs again this week. We've also greeted Oracle Uni, who has been out and about the city this week, meeting and speaking to many.

And then there were all those rumors of strange voices and lights

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AND THE WINNER IS!
-by Marianne G

The winner of the Terminated Gracefully contest is:

Hill MultiMedia, 70402,2762 (Mr Pal)

For his entry of:

I HAVE BEEN GRACEFULLY TERMINATED SO OFTEN.....

I finally bought some Depends for my memory leak.

Please contact me in the dreamscape for your 100 token prize!

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BOTTICELLI
-by MarvL

Botticelli is creativity game that MarvL sponsors every Tuesday night at 6pm. The rules are quite simple. A general category is posted for the evening. Last Tuesday the category was Love and Marriage.

Whoever wins a round gets from 10T-40T depending on the length of the round, and provides the secret word for the next round. Whoever is IT ghosts at the end of that round to make room for another player. Ghosts are encouraged to ESP suggestions to the players. This has two benefits:

- 1) It helps a lot when somebody is struggling with English as a second language, or just plain struggling.
- 2) It gives everybody a chance to realize what it feels like when you are getting blasted by ESPs.

The first hint is always the beginning letter of the word, and MarvL started off with, Category is Love and Marriage: Word begins with W !!

Wedding was the answer, of course. The first few round are always pretty slow, while people are getting loosened up, but by the end of the evening we typically manage 10 or 15 words a minute. When everyone gets stuck, they just ask for another hint and away we go again.

Whoever has the best secret word, with the most unsuccessful guesses, wins the grand prize at the end of the evening, so the words can get pretty tricky.

We of course started off with *F* words, and Fondness was a mild success.

Rider had an excellent run on *Starts with B !!* --> Blind Date.

Efo then took a commanding lead on *Starts with S !!* --> Serenade.

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IN SEARCH OF GHOSTS
-by Marianne G

Gif By Bill (Rider), 74746,2770
BLASTED.GIF

Last week I asked for some answers and some stories of those of you out there who have seen strange things, and I did get replies! One can see the story posted in the library by Necrolyte Master Raistlin (WA.TXT) to see there has been a response. Wind? I think not. Even though the weather report calls for a breeze, few people have felt it when things begin to move.

I also received the following letter I would like to share with you from Bill (Rider) 74746,2770 :

Hi Marianne!,
I was reading your story in the paper about the ruins the other day. I too had noticed those ancient looking stones beyond the jungle gates. I'm curious if you have also noticed the scenery beyond the gates to Blasted health? There appears to be something at the base of one of the tree trunks, perhaps just a pile of leaves but part of it almost looks metallic. The most intriguing sight is what appears to be a petroglyph or painting on the large stone that clearly shows the outline of some form of being. hmmmmmm <g>

So off I went to the Blasted Heath, (that port with the strange additions hanging on the teleporter) to see what I could see. The picture is in the library for you to make your observations. One thing I noticed is that some of those stones could be pillars also, though from a much earlier civilization then those in the Jungle. As for the Leaves, look around the rest of the Blasted Heath. Does it look like there are leaves any place else there?

Then it was time to interview an Oracle about some of the questions I had. Next week I'll tell you what I heard when I interviewed our favorite red robed Oracle, Teresias, in the Fire Room of the temple on 9/28. If you have more information to tell me about, let me know at 72007,221.

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GUILDS: A PROPOSAL AND A MEETING
-by Fawn

Hi, my name is Fawn, and I want to tell you about an experience I had in Phantastus recently. My older sister and mentor, Acolyte Indigo was a beta tester. Through her experience, I have enjoyed watching the growth of the WA community since its beginning.

I sometimes have trouble with the simple logistics of getting around and buying selling giving putting items where I would like. Thanks especially to Holger, who offered his time and sense of humor to help me find my way, now I have a strong sense of the city layout and I can get around the city. I have had the support of Rydia (Zippy) and my step-brother Ravenwhyte in creating and hosting a Pitfall-Sunrise game. Finally I come to the on-line event that inspired in me an idea and a proposal for increasing the creative responsibilities of the avatar

population.

I was in the Temple with a fellow avatar named Passion, whom I had just met. A generous male avatar offered us both one of his carrying chests. We followed him to the Temple where we searched for a room in which he could safely put the chests down. Perhaps he was assuming that in an open situation these items would be instantly stolen! I must admit, I silently wondered why this had to be so secretive... who would steal something that obviously belonged to someone else? This generous avatar both refused money and told us not to tell anyone where we got the trunks.

We can cast an aura of doubt and suspicion over anything.. or we can do the opposite. and believe that -given the choice- people choose right over wrong... This might be a "Pollyanna attitude-but I have seen that goodness and selfless motivation are contagious if they are used repeatedly. Why?

I believe these positive human attributes carry power of their own. The power to unite people in a common effort, the power to give hope ... Let's face it, I can give my fellow avatar the benefit of the doubt. With that I entrust him with the responsibility of making the morally correct choice.

Going back to the story, I was suddenly recalled to the Waking World. When after a long time I returned to the Earth Room, there was no sign of a chest... so I gave it up as gone. That night I was passing through a Star Trek game where Acolyte Data was hosting. He quickly ESP'd me to tell me that he had my carrying chest in safe keeping!!!

Here, indeed, honesty and moral judgment triumphed!! Passion had reported the lost trunk to the Acolyte on duty- who happened to be my brother-in-law, Acolyte Data. He, in turn, did the appropriate thing to secure its safety. And he would have done this for anyone!

There is a lot of significance to this 'lost and found' chest. I did not know Passion prior to that night so -after I crashed-, she could have taken the chest for herself or sold it to another and we might never have had an occasion to talk again.. Instead, she chose to protect my belongings. She set in motion a chain of events which involved an Acolyte and his role in safeguarding someone's lost property.

By choosing to safeguard the chest, these people were creating a safe environment for me to return to. Believe me - from my unsafe experiences in the Outworld- a safe environment would be my DREAM come true, if it were a reality in the Dreamscape. Avatars don't have a coherent group identity like the small group of Acolytes ... and yet we have the opportunity to create that identity for ourselves!! First we need to decide what we want to take from the community and what we want to give to it. In either case, -we need to realize that our actions have an impact on others.

We are all individuals with ambitions, drives, talents, and the need to share. I think we can create an outlet for these skills that would generate a strong and very positive group identity. We could create Guilds to give us a place to share and develop our skills and an Association of Guilds that brought us together with a common purpose.

For instance, I am an artist and I feel I could benefit from an artist

What will you write down on that topic? What do you see in your dreams?

I hope you have been enjoying this chance to share your dreams and those of others. I certainly have. So we'll continue to dream on the forum board for others to share.

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I DREAMED I SAW ...
-by Moria

A place where on a clear day, you can see for ever and ever, a dream true to your own wishes and desires in a dreamscape fit for all. In a world of fantasy, friendship and fun, where all can live in peace, free from the strife and tension normally associated with the art of life.

In a world where all are equal and where all desires are possible. In a world free from illness, death and depravity where all may live together in harmony. Where none lack for company, friendship and love.

A dream where we have the right and ability to create a future for all people and where by example we can produce a collective spirit which can truly affect all those present by its goodness, truth and love for all time.

I dreamed I saw.....

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WEEK'S EVENTS IN PHANTASUS
Week of October 9 through October 16
All times in WATime (PDT)

Monday, October 9

Ghost Racing
Win tokens and prizes, monthly championship!
5:00-6:00 PM, Isle Caribe
Acolyte Serena, Acolyte Brynne

Tuesday, October 10

Botticelli
Botticelli, conversational crossword puzzle, where players try to stump *IT* by asking indirect questions about items that fit the category.6:00-8:00 PM, Visitor's Center Left
MarvL

Wednesday, October 11

No events scheduled.

Thursday, October 12

Where am I?

ESP Acolyte Brynne for a clue, find her for 50T or a prize!

5:00 PM, Somewhere in the world

Acolyte Brynne (ESP her for a hint)

Friday, October 13

Trek Trivia

Show off your Trek Series knowledge to win tokens and prizes!

7:00 to 8:00 PM, Starway Cafe Observation Deck

Acolyte VIQer

Dreaming Insomniacs Society

Something DIFFERENT will be held during these times each week.

9:00-11:00 PM, Visitor's Center Left

Acolyte Milen, Acolyte Nicci

Saturday, October 14

Great Kymer Quiz

Some easy, some hard, some just downright tricky.

2:00-4:00 PM, Bar L-Bar Storeroom

Acolyte Moria, Rydia

WARaffle Drawing

Purchase tickets from authorized agents. Door prize raffle!

5:00- PM WAT

Acolyte Lynx, Acolyte Electra, Acolyte Moria

Ghost Relay Races

Ghost races played baton style like Olympic Relay races. Variations will be coming in the future, allowing more winners in each race.

6:30-8:00 PM, Outside Visitor's Center

Acolyte VIQer

Dreaming Insomniacs Society

Something DIFFERENT will be held during these times each week.

9:00-11:00 PM, Visitor's Center Left

Acolyte Milen, Acolyte Nicci

Sunday, October 15

Stump The Trekkies

This is where you get to ask us the questions!! We must answer correctly or pay up! Try and Stump our Trek panel for tokens!

2:00-3:00 PM, Starway Cafe Observation Deck

Acolyte VIQer

Chaos Incorporated Bloodline Go For Broke Month (Oct. 1 - 30)

New! games and more! Winners also receive points toward a chance at picking one of three chests and winning what's in them on Oct. 30th.

6:00- PM, Outside Temple (West) (with unopened door)

