

Duckolyte Shell Game Comes to KymerBrains, Wing Commander
 Duckolyte TriviaMasterBrains, Wing Commander
 Duckolyte RaffleBrains, Wing Commander
 WARaffle ResultsAcolyte Lynx
 Clover's Collectibles Auction PricesClover
 Duckolyte Ghost RacesBrains, Wing Commander
 Monday Ghost RacingAcolyte Serena
 Friday Ghost RacingDarkhorse
 CHAOS, Inc.Marianne G
 Hidden Contest (Clarion #40)Acolyte Milen
 Dreaming Insomniac's SocietyAcolyte Milen
 WA Community Theater: Little Red Riding Hood ...WA Community Theater
 Singles Needed for Match MAYkers!Marianne G

+-- :) POETRY, PROSE AND JOKES (: --+

"Days"SunRay Mage Darien-GK
 "Rain"SunRay Mage Darien-GK
 "We must part now"SunRay Mage Darien-GK
 Great Uncle Fortisquew continues to
 explore the East Mountains of Kymer.....Elly Jelly Kelly

\$ \$ \$ ADVERTISEMENTS \$ \$ \$
 The Avatars of Phantasus

Wedding Accouncements
 Businesses And Services
 Community Notices
 Lost/Found/Buy/Sell/Trade

SCHEDULE & EVENT INFO

Schedule of Events: May 22 - May 28th.....Editorial Board

=====/ HOUSEKEEPING /=====

Colophon.....Editorial Board
 Hidden Contest Rules.....Acolyte Milen

 ////
 //// FEATURES
 ////

//The Editor Speaks by Acolyte Milen

I guess you could say I have a lot on my mind. For example...
 - I edit the Clarion every third week,
 - I invent unusual and interesting new Hidden Contests for the
 Clarion,
 - I maintain DIS every week, and for it I need to create new game
 ideas, pretty much on the spot,
 - I help Marianne G with CHAOS, Inc. every Thursday,
 - I co-host Data with WOF every Tuesday,
 - Er, I mean I co-host WOF with Data every Tuesday,
 - I (well, once every month or so <weak smile>) send out E-mails
 to a massive mailing list for running events,
 - I have an out-of-world project I'm working on that's been taking
 steadily more of my time lately,
 - I work as a temp (occasionally... this doesn't seem to be the

- best place to work as a temp <weak smile>),
- I'm an Acolyte, and there are the usual things to keep track of due to that,
 - And whatever else has come up at the moment.

As a result, I'm sort of dry on ideas for the Clarion editorial this week. <grin> In fact, it's late Tuesday night as I write this, and if I don't stop doing this Editorial now and get on with compiling the index it probably won't be posted 'til tomorrow.

So, um, bye.

* Milen

//Feature: Seen on the Streets by Rosaleah and Marianne G

See:
mcsnarf.gif

This was quite the week for parties! The two really really BIG parties of the week, of course, were Brimble's Bachelor Bash held at the HOOTERS turf, and Passion's Bachelorette Party at the Farewell to Freedom Turf. We hear that even Brimble's Dad made an appearance in Phantasus for the occasion! And what was this about turf owners booting Passion?? There was a report, too, of a stalker in the VC ... could it have been a Duckolyte? ... modestly carrying a fern desperately looking for his white pants and shirt!

There was a certain teddy bear, we're told, who didn't get enough of partying at Passion's Bachelorette Party, so was still going strong at the Wedding Rehearsal!

How long has it been since you've seen the elusive CharlotteN? We have it on good authority that she's been spotted looking for Brimble ... we wonder why???

We did promise not to mention the backroom full of pizza, so we won't. ;)

Also married, in case you haven't yet heard, on May 17th, with Acolyte Electra officiating, were Aniston and Angus McSnarf. It was a private, quiet ceremony, but we managed to get a picture of it anyway! Congratulations to the McSnarfs!

And speaking of pizza (we weren't, were we?), there was quite a lot of it at Handy-Kymer Police's 16th birthday party, held in his turf, which looks out over a lovely perpetual sunset! Lots of friends came by to wish Handy many happy returns ... and one of them may even have left 100 tokens richer! Wow! Duckolyte LongWalk offered to wear a lampshade for the occasion, but we just turned up the volume on the boombox instead and pretended we were *all* wearing lampshades!

The party mood is reflected even in Menolly's Puzzle Corner this week! Can it be mere coincidence that this week's puzzle is titled PARTY TIME? Can *you* solve the puzzle? Why don't you throw a Puzzle Party and give it a try!

//Feature: Menolly's Puzzle Corner

by Menolly

The answer to last weeks puzzle is:

His reasoning was this: If his cap were white, either one of his rivals would have known that his own was black, for the remaining man's raised hand showed that he saw a black cap, and that couldn't be this knight's if his were white. None of the other rivals dropped their hands to show they knew the colour of their own cap, which means his couldn't be white, and therefore must be black.

Now for this week's puzzle:-

PARTY TIME

Halfway through a late-night party it appeared to the guests that the clock had stopped because the hands appeared in exactly the same position as when the party began. In fact the hands had actually changed places. If the party began between 10 and 11 o'clock, what were the 2 times?

// Surprise Party Welcomes Indigo Back to Phantasus

by Rosaleah

Indigo was surprised at SunRay Fawn's turf Sunday night when she arrived for a visit and found dozens and dozens of her friends there to surprise her with a welcome back to Phantasus party. She was delighted ... overwhelmed ... speechless ... love and friendship and caring just radiated from room to room throughout the turf ... even a missing candle, the one that Sheherazade had kept from the time of the vigil that was held when Indigo had to leave Kymer for a time, was found in time for Sheherazade to present it to Indigo, along with a very special, moving prayer. There were several present who had poetry and song for Indigo ... here are a couple of them, written especially for Indigo:

Indi

by Gillian (all rights reserved in all worlds)

She is our:

peace within the words' storm
gentle persistent rain on a city's flames
small flickerings, like fireflies luminous on shadow's fall and
rise
cottonwoods soft puffs of beginning dappling darkened sky
crisp unfurling of spring's brightest crocus
the blue field for sunray stars
sweet salt of deep seas
small town girl full of dreamer's sight
watcher of nightfall, and light's first seeker

She is Indigo, all worlds' true blue

(with enough of mystic power to charm even annoying parrots)

<bow> for you my sweet be well always

And this following poem was presented by SunRay Fawn:

This poem was dedicated to Indigo, my sister, guide, and

best friend

On Mother's Day
Welcome Back to your World's Away Home
Doe and Fawn
I am a fawn., trying out my new legs
wobbly and crooked
I walk the road..
it is a narrow path~
But you are there..at a distance
watching in stillness
elegant and cautious
Your Doe eyes on me~~
I try to walk and balance my life
Between two worlds I stand, poised
and you are always at my side ,
when I arrive at the crossroads
a step ahead or pushing me
from behind~~
I come out from the underbrush
where I have hidden
You nudge me on to face my fears.
You show me
that the crow and raven,
the black bear and the coyote
are all within me..
You teach me to embrace my fears,
and they become my friends ~~~~~
You are Doe
healthy mother
and when I'm lost in my wilderness
You come to take me home.
I am your~~~
DevotedFawn

The party went on for several hours and friend upon friend
dropped out of the ghost cloud to give their wishes to
Indigo. There wasn't a dry eye in the turf ... they were
joyous tears indeed.

** Welcome Back, Acolyte Sunray Indigo **
(EDITOR'S NOTE: That goes for me too... welcome back!)

////
//// GAMES AND GAMING
////

//Report: Duckolyte Benefits Auction Renegade, Duckolyte Sr. Wing

Yesterdays monthly Duckolyte Benefits Auction went over 3 hours
again and some very rare items were sold to lucky Avatars who mostly
got a very good deal. But some lucky ones also got door prizes for
only being present as listed: Jewel (Fern), Nyssa (bronze 104
Headspray), Horsplay (rare Paint), Darkhorse (Heart Chest). Below
you can see the lucky bidders and what they got for their money:

Snowman Ornament	2,700	Perry Rhodan
rare green Candle	1,600	Mage LeadMan

pink Body/head paint 74/60	3,200	Disco Duck
blue body 98	900	Preciousss
Wendy Head (rare blond)	1,150	Swiftly
Snowball	850	Lews Therin Kinslayer
pink Valentine	2,000	Duckolyte Mage Karnage
steel body/head paint	3,000	Duckolyte Mage Karnage
candy Ornament	2,500	Perry Rhodan
Lacy Heart Head	1,200	McDuck
Snowman Ornament	1,900	Tex Willy Wonka
Rose Head (rare red)	2,500	Tex Willy Wonka
Rocking Horse	2,400	Mage LeadMan
Snowball	700	Megret
Snowman Head	5,000	Mage LeadMan
Ballerina/Teddy Ornament	3,100	Duckolyte Larry Lamb
Snowball	700	powerP
Rose Head (rare green)	2,000	Darkhorse
He's Dead Head	2,000	Duckolyte Indica
Halloween Bag		
with Peppermint	6,500	Mage LeadMan
blue candy, black taffy,		
butterscotch Lacko Lantern	5,100	Duckolyte Indica
Candy Head	2,600	Wert P Gumby

Congrats again to all who were lucky to get such a rare item and also to the door prize winners. My special thanks go to the staff and especially to Duckolyte Alien and Duckolyte Sassy Wild Cat who were able to keep me alive around the whole auction although it was nearly 6 am here at its end. If you couldn't make it this time so please have a look at the schedule for the next Duckolyte Benefits Auction. This time the auction was not the only event; there also was the drawing of the Duckolyte Raffle and the winners are listed below. Special congrats to them and if you are one of the winners, please try to contact the authorized ticket sellers to get your prize (P.S.: Not Alex, contact me I have your head <g>).

1st prize

Christmas Stocking (blue)
Izabella - Ornament - Snowball

2nd prize

Heart Chest
Duckolyte Proud Feather - Rare Rose Head - Valentine

3rd prize

Lacy Heart Head (rep)
Not Alex

Congrats again and make sure to buy many tickets for the next drawing!!! It will be your own favor if you are one of our next winners. Thanks for reading this article and I hope to see you inworld soon.

Renegade, Duckolyte Sr. Wing

//Announcement: TechTrivia Ends

TechTrivia Staff

We regret to announce that due to the pressures of WW commitments, SunRay Hera and Knight Alexis have had to resign from their positions hosting the TechTrivia game. Because Alexis was the

source of almost all of the questions and answers, this means that we will no longer be able to hold the TechTrivia game.

We thank our friends and the many contestants for helping to make TechTrivia such a success for so long. We hope that you had as much fun as we did.

Thank you again, and good bye from TechTrivia.

Sincerely,

Knight Alexis, SunRay Hera, SunRay Mariah, and Duckolyte Chris Brown

//Information: Duckolyte Shell Game Comes To Kymer
by Brains, Wing Commander

The Duckolyte Shell Game is coming to Kymer. The game will be hosted by Brains, Wing Commander, and will be held out of the Duckolyte turf known as "Duck Hunt". We are firming up schedules with the helpers now, but it looks like we will be having this event in two weeks. The following is an outline of the event. Please watch for more details on this shortly.

Objectives of the Game:

Be the first to TAG (Click on them and choose the selection FOLLOW) the Duckolyte with the lockable chest. The Follow command allows the Duckolyte tag to be able to tell, in the case of more than one avatar tagging them, who tagged first. If that Duckolyte is the one with the special lockable chest, then the first one to tag them wins the prize inside, and will get to see what is in there, after they bring it back to the starting gates.

Rules of the game and game play:

All players and Duckolytes start from one area, that is also the regroup area for the end of the game. The Duckolytes start on the ground, showing off the chests and passing them from one to the other... This gives the ghosted players a chance to see which Duckolytes are to be hunted down in the Duckolyte Hunt if you will.

There will be one Master of Ceremony for the game, with an assistant, taking down the names of all those who are playing. Names will be taken as they arrive, and placed in wave groups. With the first who come getting the chance to go out and search faster than those who arrive late. This is not only to insure that the players arrive on time, but also to help crowd control. One Master of Ceremony on the ground, would mean five avatars per wave. The Master of Ceremony will have a written record of who is playing, in what wave and will make sure players are NOT blocking ESP so they can be called in, by the Master of Ceremony and helper, at the end of the game.

One of the Duckolyte Helpers will pull a Lockable Chest out of the Master chest to use in each race. Only the Master of Ceremony will know the contents of the Chests. This will insure a random selection of the prizes.

When all is ready, the Master shouts Go! and the chosen Duckolytes pocket their chest or chests and head out into the wilds of the city. Then the Master of Ceremony reiterates the rules of play,

(giving the chosen ones time to get lost) and starts to call the waves down. They are called down in order, Wave 1 being first, and after the Master of Ceremony has verified that all members are there, he sends them out to the hunt. This part is what insures that the avatars do not simply follow the Duckolytes out. You know they are there at the start of the race, as they have to BECOME AN AVATAR to screen before they can start to race. A simple STATUS check of WHO'S HERE will verify we have them and their names right.

Then, we wait for the chosen one to announce that he's been caught which is the signal for the Master of Ceremony and helper to start ESPing all to return to the start point for the opening of the trunk and the viewing of the prize.

Multiple waves using two groups of helpers may be used to expedite the game play and increase the viewing pleasure.

Chosen Duckolytes can:

- 1) Pass off the winning trunk to another chosen Duckolyte
- 2) Hide behind other avatars
- 3) Change their colors to disguise themselves - or even heads if you wish to allow this (we will make sure the avatars are aware of this)

They can not:

- 1) Hide in changing rooms
- 2) Remain ghosted - if they are forced to ghost, they must move to another location and unghost as soon as possible
- 3) Block Following unless tagged.
- 4) Talk with avatars telling them they have the chest

When a Duckolyte is tagged, they may block following. Then they announce who tagged them first, and announce if that person is the winner or not. If they are not the winner, that person has to remain on the ground, until the Duckolyte ghosts.... The Duckolyte is allowed, once tagged, to move to a different locale, not more than two to three regions away, and then can unghost, make sure following is enabled and continue with the game.

Grand Shell Game Champion:

The twenty winners from each of the early rounds are assembled into four waves for four more races. The winners from these races will have a shot at the Grand Prize simply by winning their race. The Grand Prize will be inside one of the remaining chests. The four winners will be assembled for the opening of these winning chests. Only one will contain the very special prize being sought after by everyone.

//Report: Duckolyte TriviaMaster by Brains, Wing Commander

The second week of this month's championship for Duckolyte TriviaMaster was held on May 12th, at the Duckolyte turf, "Duck

Hunt". This week's topic was "Duck Soup", which is a collection of all types of questions.

The results were as follows:

1st Place: Meridienne won a rare colored Rose Head with matching paints, and Heart Chest

2nd Place: Jayvee won a rare colored Lacy Head with matching paints, and Heart Chest

3rd Place: LumMoose, Duckolyte Sr. Wing won a rare colored Duckhead with matching paints, and Heart Chest

4th Place: Jimi, Duckolyte Sr. Wing won a fern

Congratulations go out to all the other winners.

This week's topic is "Kymer". This topic will cover questions about Kymer and the people here.

**** Special Prize ****

This month's Grand Prize will be a very special head from the Oracles themselves. Last month was a specially engraved Tulip Head for the occasion.

Please join us every week for the fun, and have a chance at this prize and many others as we play fast paced multiple choice Trivia.

The standings for the month of May are as follows:

Meridienne	5 points
TexWilly Wonka	5 points
Jayvee	5 points
Julie S.	3 points
LumMoose	2 points
Krazy Kat	1 point
Jimi	1 point

There is still plenty of time to qualify for the monthly championship. Special prizes are awarded to the top three monthly finalists.

The Monthly Champion is determined by weekly winners using the following point system:

1st Place = 5 Points 2nd Place = 3 Points 3rd Place = 2 Points 4th Place = 1 Point

"Duckolyte TriviaMaster" is held every Sunday at 7:00 p.m. WAT at the Duckolyte turf, known as "Duck Hunt". Valuable Door Prizes!! Topics are changed from week to week. Weekly Prizes with Grand Prize awarded monthly. All questions have multiple choice answers, (which means that if you are terrible at Trivia Games normally, you have a chance here simply by making a guess) <smile>.

Get a chance at some great rare items! Tickets are only 20 tokens each. No limit on how many tickets can be purchased. Drawings are done monthly at the Duckolyte Benefit Auction. All profits go into the Duckolyte Event Fund which go back into the community in the form of prizes.

Results of this month's raffle are as follows:

Grand Prize: Christmas Stocking with snowball and ornament inside. (Current Value exceeds 10,000 tokens) was won by Izabella

Second Prize: Rose_Head* painted rare color with Flowers (roses) was won by Duckolyte Proud Feather (who also by the way bought the most raffle tickets too)

Third Prize: Lacey_Heart Head* painted rare color was won by Not Alex

Next month's prizes include a Rose Head and Lacy Heart Head painted rare non-vendo colors, as well as Flowers, Ornaments, and Heart Chests. More on the prizes in the next issue. Raffle selections are made monthly at the Duckolyte Auction. You need not be present to win.

Buy only from the following authorized Duckolyte representatives:

Jimi, Mark, Raptor, Renegade, Askani, LumMoose, Artema, Ropes, John Whiz, Longwalk, Larry Lamb, Proud Feather, Dan

//Report: WARaffle Results! by Acolyte Lynx

1st place 8000T Sunray Fantasia 2nd Place 4000T Sunray Knight Haplo
3rd place 2400T Christopher Storm 4th Place 1600T Escaper2

Please see Sunray Dream Keeper to collect your winnings.

Please read warhow2.txt in the WorldsAway life library for rules and instructions on how to play the WARaffle.

Lynx!

//Report: Clover's Collectibles Auction Prices by Clover

Loki's Head in a Basket topped this week's auction price list at over 60,000 tokens! Wow!

May 13, 1996 Clover's Collectibles Auction Results:

ITEM	BUYER	SALE PRICE
----	-----	-----
Rose_Head*	GoldenChild	3,500
Lacy_Heart_Head	Escaper 2 (KGC)	1,600
Heart Chest	Teen Idle	1,000
Heart Chest	Duckolyte Mage Karnage	1,300
Fern	Vegafuchs	1,950
Lacy Heart Head*	Melissa Magik	2,300
Rose_Head*	Dawny Cakes	3,600

Snowball	Jimi, Duckolyte Sr. Wing	1,700
Gift Box from A & O	Vegafuchs	3,300
Snowball	Koa	1,000
Mincemeat Pie	Acolyte Mivo	5,200
Paint Black	SunRay Love	1,000
Snowman Head	Oceanfront	4,100
Vampire Head	Brains, Wing Commander	3,000
Candy Head	mNEMosyne	3,000
Monster Head	LeadMan	17,500
Brown Fuzzie	Wert P Gumby	11,050
Butterscotch	Perry Rhodan	2,000
Hot Chocolate	Lindy	900
Ornament Teddy Bear	Unga-Bunga	2,200
Wendy Head	Witchy	3,100
Loki's Head In A Basket	Ace Rambo	60,050

//Report: Duckolyte Ghost Races by Brains, Wing Commander

Duckolyte Ghost Racing entered its second week of the month with LumMoose, Duckolyte Sr. Wing trying his hand at hosting the races. LumMoose did an excellent job keeping the false starts low and the races on schedule. This week's races were run in the "Duck Hunt" (turf), the main Duckolyte Turf. The results were as follows:

1st Race	Dumbells	Chief PI Bananna Lord
2nd Race	Horseshoe	Dedanann SrK
3rd Race:Box Race	Flowers	Dedanann SrK
4th Race:Box Race	Fern	Davy
5th Race	Valentine	Utopia
6th Race	50 Tokens	GK-Helpolyte Jelloman
7th Race:Screen Race	Rare Pink Paint Set	Duckolyte Chris Brown
8th Race	Snowball	Davy
9th Race:Head Race	Rare Pink Rose Head	Passion
10th Race	100 Tokens	Utopia
11th Race	Hot Chocolate	GK-Helpolyte Jelloman

Davy leads this month's Championship race to the Grand Prize. A special prize from the Oracles will be awarded to the monthly champion!

(EDITOR'S NOTE: Last issue of the Clarion Serena announced that the name of the turf used for CHAOS, Inc. and Ghost Racing was named "Dreamworld". It is in fact named "Dreamland". We apologize for any confusion this may have caused.)

//Report: Monday Ghost Racing by Acolyte Serena

Ghost racing results for Monday the 13th coming your way. I do want to take this chance to thank Darkhorse for running Friday's Races.

Winning one race each were Astrid for 50T, Briar Hamadryad for 50T, Skandranon won a Lacy Heart Head with non-vendo green lace, Raindrop won 100T and LumMoose, Duckolyte Sr. Wing won 100 Tokens.

Winning two races were SR Mage CyberMage for flowers and a bowling pin, Calyboy winning a valentine and hot chocolate, and Necrolyte Xian winning 50T and non-vendo pink paint.

This puts SR Mage CyberMage and Necrolyte Xian in a tie for first place, with four wins, and Skandranon right behind with three wins.

As a reminder, the text, GHOSTG.TXT in the Worlds Away Life section of the Forum Library contains ghost racing rules and a history of the game. Ghost Racing is held on Sunday morning, hosted by the Duckolytes', at 7 AM WAT, (at turf Duck Hunt) on Mondays at 5 PM WAT and on Fridays at 11 AM WAT (Monday and Friday at turf Dreamland). The limit is two wins per week, per avatar! So if you win two at Sunday races, you can not race on Monday or Friday. We hold to these rules to give ALL a chance to race and win, and we thank you for honoring them.

//Report: Friday Ghost Racing by Darkhorse

These are the race results for Friday, the 17th of May:

Race # 1	Flowers-----	LumMoose, Duckolyte Sr Wing
2	Horseshoe-----	Hades, God of the Dead
3	100ts-----	Rama
4	Key to Happiness-----	Brains Wing Commander
5	Snowball-----	Brains Wing Commander
6	Candleabra-----	Cr!tter
7	Rare Black Paint-----	Unga-Bunga
8	Saddle-----	Alienyte Mars
9	Rare color Rose Head-----	Cr!tter
10	Pink Valentine-----	Unga-Bunga
11	100ts-----	Raindrop

These leaves Cr!tter and Brains, Wing Commander in the lead with four wins each, and the rest back in the field with only 1 or 2 wins each.

Remember, the finals will be on May 31st, and as always, all of Friday Ghost Races are held at 11 AM WAT in the turf known as Dreamland. We provide a changing room for our racers convince, and hope to see you all there racing!

//Report: CHAOS, Inc. by Marianne G

Gosh! It was boxes everywhere on the 16th at the last CHAOS, Inc. game. CHAOS, Inc. is held every Thursday night at 5 PM WAT at the turf known as Dreamland. That's right, the same place you go to for your ghost racing. We try new games and different games and twisted up Chaotic games all the time.

So first the players had to EARN a chance to grab a box, and then, when all 10 boxes in the chest were earned, the players got to grab them in the order they won them... and see which of the ten had the lucky box!

We also had team scores in there, so that tokens were awarded at the end. Winning heads were Aunt May for a rose head, and JayVee won a Lacy Heart Head, both painted in non-vendo colors.

Team in third place was team 3 with Moonlight Knight, Binks, The Gambler and Tom Bombadil. Team 1 was next with Meridien, Necrolyte SKY TOWER, Erolyte Eros and Aunt May, and taking top honors were Team 2 with JayVee, Kira, Piano Man and Damia. Congrats to all the

players who make CHAOS so much fun, and thanks to Acolyte Milen for not going crazy when it comes to helping me host :D
(EDITOR'S NOTE: I didn't go crazy? You mean to say that was *sane*? <g>)

//Report: Hidden Contest (Clarion #40) by Acolyte Milen

Hi all! No one figured out Hidden Contest #40. Eventually I let the two people who were still trying to figure it out in the turf anyway and gave them both a fern for their trouble. The puzzle was a cryptogram like last time, but this time it wasn't the encrypted text that contained the answer but the KEY to the code! Break the code then arrange the letters alphabetically according to plaintext, and the encrypted text letters would spell out NAMEISHOURLY. The turf's name was "Hourly". There, however, was an unintentional snafu... two of the plaintext letters were not actually in the puzzle, which left a hole right in the middle of the turf name. Fortunately, this issue's Hidden Contest is easier to figure out. <grin> For more details on the hidden contest see the end of this file, after the Colophon.

//Report: Dreaming Insomniac's Society by Acolyte Milen

Ordinarily I'd write something about DIS here, but, heh, the Clarion's so confounded LATE this week (see my Editorial) that I don't have much time. We played Alternative Trivia, if you really want to know, and it was about as strange as it usually is. <g>

Anyway, well, that's it. <weak smile>

Be seeing you....

//WA Community Theater: Little Red Riding Hood

On Friday the 24th, the WA Community Theater will be putting on it's first production. The play presented will be Little Red Riding Hood, and the actors and producers hope you all come to enjoy the show.

The play will be performed twice on the 24th, at 8 AM WAT and at 6 PM WAT. Get your tickets early! You can purchase them for 20T each from Dot Warner, Princess Toadstool, Sunray Love, Acolyte Serena or Marianne G. Don't forget to make sure they have your full Avatar name, and your UID. Tickets can be purchased at the performance for 25 Tokens, so save 5T's for your rent by buying early. All proceeds go to benefit the WA Community Theater, which, by the way, is the turf name of where the performance will be held. Donations can also be made to the Community Theater group, just contact Dot Warner on the dreamscape.

So, see you at the performance and remember, if you are late, let the ushers guide you to your seat :D

//Information: Singles Needed for Match MAYkers! By Marianne G

The Bloodline is sponsoring Match MAYkers this month, which is based

on the old TV Show, The Dating Game. We still need single men and women who are willing to answer questions, and perhaps win a date, if chosen, by the asking member of the opposite sex. The one asking will NOT know the identity of the three being asked, in fact, not even the audience will know until the selection of the date is made!

The event will take place this Saturday, May 25th, at 3 PM WAT in a turf location, to be announced on the boards. Contestants must be able to come early so we can arrange their ummmm seclusion! Ladies, I do want you to know, that the guy who will be asking is quite a looker! Muscular build, active personality on the dreamscape. And the two ladies are no slouches either! MEN, we need Men that are strong enough to project their personality in their answers..... Are you the type of man who can win over a lady with your sweet talking? Find out if you will be the one winning the date with the ladies.

And the dates will be worth it! You have my promise on that! So, remember, contact 72007,221 to play, and come on May 25th, 3 PM WAT to see how it's played! The Bloodline thanks you for your continued support.

////
//// POEMS, PROSE and JOKES
////

(EDITOR'S NOTE: More poems can be found in the "Surprise Party Welcomes Indigo Back to Phantasus" story towards the front of the Games and Events section. For space reasons they have not been repeated here.)

// "Days" by SunRay Mage Darien-GK

They come, they wake us
Time and time over.
They are to be happy in:
Where can we live but days?
Ah, solving that question
Brings the priest and the doctor
In their long coats
Running over the fields

// "Rain" by SunRay Mage Darien-GK

I put my mouth
Close to running water:
Flow north, flow south,
It will nat matter,
It is not love you will find.
I told the wind:
It took away my words:
It is not love you will find,
Only the bright-tongued birds,
Only a moon with no home.
It is not love you will find:
You have no limbs

Srying for stillness, you have no mind
Trembling with seraphim,
You have no death to come.

// "We must part now"

by SunRay Mage Darien-GK

Love, we must part now: do not let it be
Calamitous and bitter. In the past
There has been too much moonlight and self-pity:
Let us have done with it: for now at last
Never has sun more boldly paced the sky,
Never were hearts more eager to be free,
To kick down worlds, lash forests; you and I
No longer hold them; we are husks, that see
The grain going forward to a different use.

There is regret. Always, there is regret.
But it is better that our lives unloose,
As two tall ships, wind-mastered, wet with light,
Break from an estuary with their courses set,
And waving part, and waving drop from sight.

// "The KEY"

by Acolyte Milen

Now. Why? Just 'cause you be. Nebulous
view I see I do. Though I seem a trifle
nuts a way I see a tricky route I know
that I go. When we slide crazy a bizarre
road I lay a way can find doors I open
now. When I can find the turf. :)

* Milen

// Great Uncle Fortisquew continues to

// explore The East Mountains of Kymer

by Elly Jelly Kelly

White out

=====
===DAY 15=== I woke up this morning and inquired on my status "How
Healthy Am I?" (as you do) - and it returned "Boy you look rough". I
have suddenly realized that I have been traveling for some
considerable time now and it is beginning to tell....

Progress has been slow ever since we lost Forthero the Mule (see
previous entries), owing to the fact I now have to walk - and my old
war wounds slow me down. We are now of a sufficient height up the
mountain side however that the air is becoming very thin. This is
making typing and all F keys very exhausting - and only yesterday
two dogolytes collapsed when carrying me up a steep slope, making me
wonder whether I should consider abandoning them because they cannot
handle the pace.

The worst revelation of all though is that at the current rate of
progress, I suspect our supplies will not hold out for the entire
expedition. I am considering rationing, though I have not yet made
this known however as Morale is very low. Members of my party keep
trying to hurl themselves off the cliff edge in fits of depression

at every opportunity - and this is very annoying considering we are all roped together with bungee.

Forthero has still not been sighted but he assures me via ESP that he is still well and waiting quite contentedly in the tree where he originally landed, nibbling moss and lichen. His laugh was a tad manic, but he still sounds relatively stalwart and cheerful.

===DAY 16=== No progress made today. Cloud came down in the night, and when we woke up, the screen was entirely white. Everywhere we clicked returned:

```
-----  
| CLOUD |  
| Tell me about |  
-----
```

and we suddenly found that all the cases and other comestibles we laid down in the night we could not now pick up.

We bumbled around the screen for some time, locating each other by speech bubbles and swearing occasionally whenever we bumped into anything sharp. Then the cloud began to thin and objects appeared and disappeared periodically within the mist, allowing the quicker amongst us just long enough to click on objects and get them.

It was around afternoon that a final stocktake revealed that we had successfully retrieved everything. Now hungry and frustrated we agreed to move on to a clear site. I led the way - marching in my usual courageous way onto the next screen, and the next thing I knew I was bungee-ed back to the original screen, with all my fellow party members screaming and yelling and their speech bubbles bouncing around all over the screen.

It turned out that during the confusion we had all still been roped together. Through all the running around in the cloud we had become hopelessly knotted, though we could not see it, and now my attempting to leave the screen had caused me to be rebounded viciously into the rest of the party members - scattering them like snooker balls. It took three more hours of much ghosting and reappearing before we were finally unknotted again.

The day completely wasted, we moved to the next clear locale we could find and encamped for the night. Obviously the many days alone and suspended in a tree are beginning to tell on poor Forthero though. When I told him about today's events, his laughter was downright hysterical.

===DAY 17=== It was a doleful party of intrepid explorers we woke up this morning - sore from our rebounding experience and tired from our many days of sleeping rough and eating luke warm pizza. So obviously we thought we were hallucinating when we cleared three locales and were faced with a swimming pool...and a villa...and a caviar and champagne vendito...and Forthero reclined in a deckchair sipping a cocktail.

"WHAAAAAAT!!!" I roared and jumped up and down and stomped and fumed, war wounds completely forgotten. Forthero leapt up and looked guilty. "What is hells name is this?????" I said, with the corner of my left eye twitching with rage and spittle collecting around the corner of my mouth.

(EDITOR'S NOTE: Ick.)

"Er....a villa...completely deserted...seems to have been built around the same time as the City...I...er" muttered Forthero, slowly backing away. "I...er...lied a bit about being stuck in a tree and having to eat lichen" he admitted unwillingly.

"You...you...you" I got my hands within centimeters of his throat before I was wrested to the ground and held down. I was forced to remain in this position until I could prove to the party I was again calm, by which time it was time to encamp for the evening.

Forthero told his tale at the campfire over double helpings of pate on french toast with a glass of light white wine.

It turned out that when Forthero was projected unwillingly upwards during the incident at the impasse - he landed here. On investigation, he found the mountain to actually be an inactive volcano, of which he was now in the centre. The vent was now half filled with limpid blue water, and beside it in this sheltered sunny basin he found that a previous civilization had built a charming villa and vendó. This, he suspected, was probably used a place of worship by a religious order called "Club 18-30" (for he had found many glossy documents, robes, and brochures mentioning this name).

He claimed he had not come down to meet us, as he felt it his duty to remain and study the site for archaeological significance and not waste valuable time walking which could be spent accumulating knowledge. In fact, when we found him, he was actually pondering the cultural significance of peculiar teddivatar burial site he had found outside a temple just behind the villa - and was NOT attempting to tan the underneath of his tail, as we had previously suspected.

Such selfless behavior could not go unrewarded. I rewarded him with my generous permission to allow him to carry me on a victory lap around the still blue pool the next day.

===DAY 18=== The victory lap took two hours and it was very pleasant. This is clearly an area of rich historical significance. Though Forthero is now extremely grumpy and keen to leave, I am thinking perhaps this place will need ooh three, maybe four weeks of intensive study at the least.

Oh the sacrifices we explorers have to make in the quest for knowledge.

===to be continued===

////
//// ADVERTISEMENTS AND ANNOUNCEMENTS
////

//Wedding Report: Passion and Brimble Marry May 17, 1996 by Rosaleah

See .gifs:
pbwed1.gif
pbwed2.gif

What can we say? Brimble finally signed the pre-nuptial agreement, sealing the wedding we all knew just had to take place, as Passion and Brimble are obviously just made for each other!

The bride and groom were resplendent in matching pink. The Wedding turf was decorated in Bride White, with ferns and roses beautifully placed on the floor. Attending the bride were Elwing, Ethereal Elf, White Rose, and Clover, all dressed in white and carrying lovely yellow-rose bouquets. On the groom's side were E rendil, Ethereal Elf, Huck, and Goldfinger, also dressed all in white.

Oracle Vaserius officiated, anointing the heads of the couple before they exchanged them in what has become a very meaningful part of the Kymer wedding ceremony. Wearing Passion's head, Brimble announced happily that now he knew for certain that Passion really loved him, as the head contained, of course, her thoughts.

Everyone jumped excitedly, hollering congratulations! as Vaserius sealed the marriage ... the reception following the ceremony was held in another turf prepared specially for the occasion, but we wondered if the wedding party would ever move ... everyone was just so delightedly celebrating right there in the wedding turf!

//Wedding Announcement: Duckolyte Brains and Mufasa Wed

by Rosaleah

This was indeed the week for weddings! We were quite surprised and very delighted to receive this announcement at the Clarion offices:

@@ Wedding Announcement @@

It is with great joy and pleasure that I announce the marriage of Mufasa to Brains, Wing Commander. We eloped very late the night of 5/10/96 with the help of Acolyte Cerchen. The actual WA date/time was 5/9/96 at 10:15 p.m. WAT. The date/time for the happy couple was 5/10/96, 1:15a.m. (EST) for Brains, 6:15a.m. (GMT) for Mufasa. Many thanks to Acolyte Zippy for helping as well. We didn't want all of the fanfare that goes traditionally with a formal wedding, and feel we have most everything we need. We plan to have a big party in a couple of weeks, after the honeymoon is over (if it is ever truly over). We are taking a long honeymoon to get our life together, off to a great start. We believe it is off to a wonderful start already.

For anyone who is suprised by this or is wondering. We are crazy about each other, and head over heels in love with one another. We were more interested in *being married than *getting* married, which is why we chose this course. Overall, I find Mufasa to be stimulating intellectu- ally, emotionally engaging, and a lot of fun to be with. It was time for the Wing Commander to settle down, and his favorite lioness was there for him. Good thing that ducks and lions can live together peacefully. <bg>

Brains, Wing Commander

All we here at the Clarion can add to that note is a resounding congratulations, you two! May you have a happy, long life together!

////
//// BUSINESSES AND SERVICES
////

//WA Photography Service by Acolyte VIQer and staff

Our prices are very reasonable. Special editing services and custom photos also available. We will help you remember that special moment. Format of your choice available. Reprints available, in case of lost photos!

For service, contact Acolyte Sunray VIQer at 70724,425 and we will make your arrangements with our staff.

//G&G Services

G&G Services are proud to present their range of new services:

- o Web Page Design - from only 30T per set
Need a professional looking Web Page for only a few tokens?
- o Web access for those who can't access the Web - 10T per page/site
Modem can't access the Web? Give us the URL and in return for 10T, we'll get you the page(s)
- o Cheat provision - 2T per cheat
Can't win a game? We have cheats for 90% of games!
- o Cyber-Hunting - 5T per find
Looking for a particular person, article or page? We can do it for a very small fee!

To inquire about any of these brilliant services, please e-mail :
George - 100745,2707
Gary - 101603,2730

//Moon Design aprilsmoon

Want a special portrait of the real you?
Want an unusual piece of art for your new turf?
Want a greeting card so unusual that the recipient will never forget you?

MOON DESIGN can custom design anything you can imagine and things you have never even dreamed. Each graphic is an original work of art. Your graphic will be delivered in JPEG, GIF, or the format of your choice. Prices are determined on an individual basis and are surprisingly affordable. References and samples available on request. Email 102514,3721 or ESP aprilsmoon inworld.

//Matchmaker service Kage Solo and Kaylam Solo

Are you looking for FRIENDSHIP or even LOVE? Then we are here to assist you in your search! We have set up an organization to help avatars become friends and meet with other avatars inworld. Download FRIENDS.ZIP from WORLDS AWAY LIFE in the community forum for a questionnaire to fill in. For more information ESP either Kage Solo or Kaylam Solo Inworld.

//LeadMan's European Collectibles LeadMan

Weekly auctions of rare items that are not available in vendos at European times!

First auction Saturday, May 25th, 1:30pm WAT, 22:30 CET, Turf: LEC
Rare items will be given away as door prizes.

We are accepting consignment of rare items for future sales.
We charge 10% for items placed on consignment.
If you have rare items you wish to place on consignment,
please contact the following avatars inworld or via E-Mail

Mage LeadMan 100413,1430
Necrolyte Little Princess-LMW 102310,2123

We need the following information:

- * Avatar Name
- * User-UID
- * Item Name
- * Minimum starting bid

//Personalized WA Clocks Alienyte Wyld Carde

Have you downloaded the Wyld's WA Clock from the forum?
Are you tired of seeing my ugly mug holding said clock?
NOW from Wyld Karde software:
Personalized WA Clocks!
For just 50T (plus package and posting) YOU can own a copy of the WA
clock software with the picture of your choice! The readout window
will be moved to fit your picture at no extra cost! E-mail me, Prime
Alienyte Wyld Karde, at 101467,470 for your copy.

//Clover's Collectibles Clover

The Dreamscape's premier dealer of rare heads
and items no longer available in vendos.

--><--

We are here to serve you. We are accepting consignment of rare items
for future sales. Consignment fee is 20% of selling price. All items
will be auctioned to the highest bidder.

If you have rare or hard to obtain items you wish to place on
consignment, please contact one of our staff via Email (All CIS UIDs
and information supplied will be handled in a professional and
confidential manner):

Clover 73071,1252
Remus 74627,1701
Passion 102443,1111

Please supply the following information:

- Consignor Avatar Name
- Consignor UID (if different from UID on Email)
- Item Names
- Minimum starting bids for each item
- Locale for collecting consignment item
- Proposed time for collection of consignment item

User ID of an avatar, the WA Yellow & White Pages is the BEST source available! We also list you WWW Homepage and set links on the Web version of the Yellow Pages:

<http://ourworld.compuserve.com/homepages/germangiant/yellow.html>

You can download a copy of the WA Yellow & White Pages in the WA Forum library, Newsstand Section, filename YELLOW.TXT, or get it on the Web!

Thanks to all the WAYP customers for making it a success! If you have any questions or would like to place an ad, contact GermanGiant, Big Kahoonah, Necrolyte Xian SrK, Hotspot, Mr. Nice Guy or Sunray Dream Keeper.

//World Without WorldsAway

by Dark Ranger

This is Dark Ranger from the Waking World. I can't sleep! I can't Dream! I must pay big \$\$\$ to buy DreamPills from a store called ZZzzzz, but I can't get the money and they won't accept Tokens! Aaargh!

The Waking World is so real... and so complicated. I can't ESP here, what is up with that? Grr... And I don't have an ATM account here... Please, oh please, let me dream again!

Contact me and SophS at:
sophs@hongwanji.pvt.k12.hi.us

//Turf-Mart (Grand Opening)

Badgerette, Rudolfo, Happy Little Trees

*Do you feel aggravated when the pawn machine only gives you a few tokens for something that cost you 400?

*Do you live in a turf, but the pawn machine is clear across WA? Turf-Mart is in a very convenient location and we ALWAYS pay more than the pawn machine!

We buy & sell used items and also have rare items such as rose heads & valentine chests! We offer a Lay-A-Way plan for those who would rather make payments on some of the more expensive items.

\$\$\$ Whether old or new...we are here to make buying that special item easy to do. \$\$\$ So for the best prices in town, shop at Turf-Mart! LOCATED in the "TURF-MART" turf!

ESP Badgerette, Rudolfo, or Happy Little Trees

//WA Community Theater Presents "Little Red Riding Hood"

WA Community Theater Will Be Presenting the Children's Classic,

"LITTLE RED RIDING HOOD"

on Friday the 24th at 8am WAT and again at 6pm WAT

Tickets will be 20T or 25T at the door..

This is a non-profit organization--all tokens benefit the theater.
For tickets please ESP Dot Warner inworld.

//Investors Needed by Nicole2812

Investors Needed - No gimmicks- Need people who would like to profit with little work, but will be involved in a new and exciting development. For more info contact me in world Nicole2812 or email me at 72274,101

////
//// COMMUNITY NOTICES
////

//Announcement: Coolytegang Forming by Coolyte Boss IN-T

A new official kymergroup was formed in Phantasus on May 17, 1996!
The Coolytegang!

A Coolyte strives to be so cool and so good he can assist, advertise, or just help you celebrate your party! If someone has a party, we can advertise it for FREE! Just talk with any Coolyte (Coolyte <name>), ask whether he has some time to help, and then just say how he can help ya!

He can also shop for ya (to be paid for on delivery). But if you aren't sure whether you're talking to a real Coolyte, you can look in GermanGiant's Yellow & White Pages ... for contact me for an Official Coolyte List!

If you have a special wish but don't see a Coolyte around, send me an e-mail to let me know what you need ... what advertising you want ... and the Coolytegang will help you!

Remember, this is all volunteer! There is also time for camaraderie and fun! Don't forget: A REAL COOLYTE WORKS FREE, WHENEVER HE WANTS!

Coolyte Motto: "Yo Mista, ya need a partyhelpa?"

To become a Coolyte, fill out the application form "COOLYTE.TXT" from the "WorldsAway Life" section and send it on to Coolyte Boos In-T at 101654,1320.

//Information:
KREWE OF THE DUCKOLYTES APPROVES NEW CONSTITUTION AND BY-LAWS
by Disco Duck, Wing Special Projects

When Jimi, founder of the Duckolytes, resigned as Arch Duckolyte at the beginning of April, Brains was unanimously chosen as our new leader. Immediately after his election, Brains began to assess the structure and operations of the Duckolytes in terms of the group's history, mission and purpose. He also examined the histories of other groups in Kymer, and concluded that successful groups have these characteristics:

1. The balance of fun and work is heavily weighted in favor of fun;

2. Pride of belonging and esprit de corps are cultivated among the group members;
3. There are ample opportunities for every member to use his or her talents, aptitudes, and interests for personal benefit, as well as for the benefit of the entire group;
4. Lines of communication are open and clearly-defined;
5. Decision-making is carried from the grass roots up, rather than from the top down.
6. Responsibilities and lines of authority are documented, rather than carried around in the head of the group leader;
7. Roles and responsibilities are well-defined and fairly distributed;
8. Group processes are fair, equitable, and use a team approach;
9. Everyone has the opportunity to learn and to grow while having fun;
10. Opportunities for advancement are fairly and equally distributed;
11. All members are aware of leadership opportunities;
12. All members are encouraged to develop and to exercise their leadership potential;
13. Group leaders are selected by the members, and team leaders are selected and trained by the group leaders;
14. Leaders are accountable to their team members and to the members of the group;
15. There are well-defined, fair procedures for selecting group leaders and team leaders.

During April, Brains discussed these characteristics of successful groups with the leadership and the membership of the Duckolytes. The group decided that a written Constitution and Bylaws should be drafted and submitted to the membership for approval. During the week of May 12, each member was sent the draft documents by Email and was asked for a Yea or Nay vote on adoption of each document. The new Constitution and Bylaws have now been approved by the membership, and will be uploaded to the Forum.

The Constitution authorizes a new group name, The Krewe of the Duckolytes and formalizes the mission, goals, and purpose of the group. It formalizes the membership structure and also provides for a new governing body, the Council of the Krewe, consisting of the Wing Commander (formerly Arch Duckolyte), Immediate Past Wing Commander, and Senior Wings (formerly Senior Chiefs). This Council is responsible for carrying out the mission of the Krewe, and for making the policy decisions necessary to implement the Constitution and Bylaws.

The Constitution also provides for semiannual meetings of the

membership of the Krewe for the purpose of gathering membership input and review of the policy decisions made by the Council of the Krewe. Beginning in 1997, annual elections of the Wing Commander and Senior Wings will take place at the May meeting of the Krewe.

The Bylaws create a number of standing committees, to be called Floats, and provide for subcommittees, called Paddles. Temporary committees, Formations, may also be formed at the discretion of the Wing Commander or of the Council. In addition to the line responsibilities held by the Wing Commander, Senior Wings, and Wings (formerly Chiefs) who supervise the activities of the Floats, two new staff positions have been created: the Wing Liaison Officer, who works with other groups in Kymer, and the Wing Special Projects, who performs tasks delegated by the Wing Commander and the Council. The Bylaws also contain the Krewe's election procedure, campaign rules, limitations on campaign expenses, and a new code of conduct for members of the Krewe.

Our new structure not only gives the Krewe of the Duckolytes direction for growth, but creates numerous exciting opportunities for members. We are certain that the defined structure with its emphasis on fun and on good citizenship will keep the Krewe afloat and the flock in fine feather for a long time to come.

//Attention Alienytes

ATTENTION ALIENYTES: Due to a small mix-up, anyone interested in becoming an Alienyte, will you please send e-mail to Prime Alienyte Bloody Phoenix at 75222,3017. If you would just like some information on our background, you can send email as well.

//Kymer Community Services Information Packet Normala Kelly

The Kymer Community Services Information packet is finally available in the Newsstand section. The brochure includes descriptions of many of our programs, such as the Voices Poetry Project, Avatarobics, Kymer Crime Victim Support, Kymer Avatar Peer Counseling, Vendoholics, the Infatar Sandbox, Phantasus Fountains Country Club, and the new Hunter Brown Academy...plus much more.

The title of the file is KCSINF.TXT.

Normala Kelly, Director, Kymer Community Services

\$ \$ \$ \$ \$

Kymer Community Services is looking for single avatars... both male and female... to join the Matchmaker service. There are men and women avatars waiting to be matched to the mate of their Dreams! Hurry... love could be around the corner! We are also looking for more avatars to join the E-mail Club which is now being formed.

For information and info on how to apply, please see KCSINF.TXT in the Newsstand library. Come join the fun!!!!!!

Normala Kelly
Director

Kymer Community Services

//Phantasus Adoption Agency

For many months now I have witnessed the formation of many special relationships in the Dreamscape. However until now only the relationship of marriage has been recognized under Kymerian and Phantasian Law. The Phantasus Adoption Agency is now here to provide avatars and inanimate objects alike with the chance now to officiate the parent-child relationship in the eyes of Morpheus.

For everyone out there who shares a special bond with another avatar or who has that special teddy/infantar/fuzzy in their life and desires a way to make it legal we are here to serve you. The officiating can be something as simple as a library upload or as elaborate as a wedding ceremony. It's the family's decision. =-)

If you would like to book an appointment or have any questions please email me at 102212,1117 or reply to this via forum message.

Since this agency is in it's youth we are looking for your feedback. What can we offer you to make your life in the Dreamscape more enjoyable? It's all up to you! You can email suggestions. I can give references upon request.

Phantasus Department of Social Services:

~Birth Certificates ~Teleporter's Operator Licence
~Death Certificates ~Passports
 ~Almost anything else you can think of.

//WA Community Theater

WA Community Theater (not the thing that isn't open yet- this is like a theater group) is looking for avatars who would like to star in our first production!

our first play will be "Little Red Riding Hood"

ALL parts available

there will be 2 rehearsals

and probably 3-4 performances

interested?

ESP: Dot Warner

or e-mail me at 73110,1546

//WAMacro

Version 2.0 of WAMacro is now available in forum library 5.

It contains the following additions:

- Toolbar
- Comment lines
- PgUp/PgDn/Up/Down scrolls the WorldsAway message window whenever WAMacro is activated
- A "humanize" option, which tries to make the output more natural by changing the line delays depending on the line length
- Ctrl+F2 inserts the text "^{F2}", Ctrl+F3 inserts "^{F3}", etc.
- All special characters work, like the "hug" characters ("{}"), and

other Alt+xxxx combinations, e.g. left arrow (Alt+0129)

Check out the updated help file for further information.

Download and enjoy. :)

Regards,
Shaker

////
//// LOST/FOUND/BUY/SELL/TRADE
////

Will trade your choice of a Horn, Drum, Candy Cane, or Angel ornament for a Woman-in-Red-Dress or Snowman ornament.

** Will trade TWO of the listed choices for a Soldier ornament. **

Please email Cassandra Kane at 75207,2054 (or ESP me inworld) if interested.

Hi all! I have recently heard that there is another Chess Piece head somewhere in Kymer besides Artema's, I am desperately looking for it, if you have any information about it, or have it yourself please reply. Thank you!

CyberMage 102166,617

SCHEDULE OF GAMES AND EVENTS
Week of May 22 through May 28
All Times in WAT (Pacific Standard)

Note: So that we can present as accurate a listing as possible, please send any corrections for recurring events to CIS UID 75664,663 by noon WAT on Sunday before publication date. Please also let us know about your upcoming non-recurring events (same e-mail address and deadline as above), so we can include them accurately in the Clarion.

WEDNESDAY, May 22

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino
LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

11:00 a.m. - 1:30 p.m. - Harlequin Games
KGC's POT Bingo Duckolyte Alien
Call KYMER first and get payouts depending on the number of players! Bets from 60-110T. Sponsored by the Kymer Gambling Corporation. Download KYMER1.EXE from the Community Forum.

12:30 - 2:00 p.m. - Turf: Kymer Casino
Jadelin's Roulette Jadelin
Bets ranging from 10T to 1800T. Maximum payout per single

bet 3600T. Download ROULETTE.EXE plus additional .dll's mentioned in the file description.

1:00 - 2:30 p.m. - Harlequin Games

Duckolyte Bingo Chief Duckolyte Renegade
Call KYMER! first, and get payouts depending on the number of
players! Download KYMER1.EXE, from AWAYFORUM/Library 4
WorldsAway Life.

2:00 - 4:00 p.m. - Turf: Kymer Casino

Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

2:30 - 5:00 p.m. - Harlequin Games

Oceanfront's POT Bingo Oceanfront
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

6:00 - 7:00 p.m. - Harlequin Games

Madra Rua Bingo SunRay Mage Darien
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).
The more people who play, the higher the pot and the more
the cash.

9:00 - 11:00 p.m. - Turf: Mel's Parlor

Duckolyte Kymer Melissa T.
Call Kymer first and win a payout depending on the number of
players. Bets are 25-250T. The more players and higher the
bets placed, the bigger the payout. You will need KYMER1.EXE
from the WA community forum to play.

THURSDAY, May 23

8:00am - 12:00 noon - Turf: Sektor's Bingo

Sektor's Pot Bingo Sektor
Bets are 50T for half the pot and 100T for the whole pot!
We might also play Super Pot Bingo for more higher pots!
You need BINGO1.EXE from the Forum to play.
Everyone's welcome!!

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino

LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

12:00 noon - Turf: X-Bies Club

Newbie Club Aphrael
This is the place where Newbies and NotSoNewbies can trade
tips and tricks. German and English.

12:30 - 2:00 p.m. - Turf: Kymer Casino

Jadelin's POT Bingo Jadelin
Call Bingo first and get payouts depending on the number of
players. Bets are 100T, 50T for half pot.

2:00 - 4:00 p.m. - Turf: Kymer Casino
Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

5:00 - 7:00 p.m. - Turf: Dreamland
CHAOS, Incorporated Acolyte Serena or Marianne G
Something new and different every week! Maybe we'll do 20 Clues?
Some Links? Race around the city? Decisions, Decisions.

6:00 - 7:00 p.m. - Harlequin Games
Madra Rua Bingo SunRay Mage Darien
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).
The more people who play, the higher the pot and the more
the cash.

7:00 - 9:00 p.m. - Harlequin Games
Jadelin's Jackpot Bingo Jadelin
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-100T + 20T for Jackpot. Download BINGO1.EXE or
BINGO2.EXE from GO CITYLIFE/Library 6 (Lifestyle Worldwide).

9:00pm - midnight - Harlequin Games
Madra Rua Bingo Talon of the North, BeauMec
Come one! Come ALL! 100T per card, no maximum number of cards;
50T per card for half pot (in which case, remainder goes to 2nd
place). Download BINGO1.EXE. Final bonus game for those who play
all games, with prize being a rare item!

FRIDAY, May 24

8:00 a.m.
"Little Red Riding Hood" Dot Warner
The WA Community Theater presents the children's classic!
Tickets are 20T or 25T at the door. All proceeds benefit
the theater. For tickets, ESP Dot Warner in-world.

8:00 am - 12:00 noon - Turf: Sektor's Bingo
Sektor's Pot Bingo Sektor
Bets are 50T for half the pot and 100T for the whole pot!
We might also play Super Pot Bingo for more higher pots!
You need BINGO1.EXE from the Forum to play.
Everyone's welcome!!

11:00 AM - 12 noon - Turf: Dreamworld
European Ghost Races.....Acolyte Mivo & Acolyte Nicci
Yes, we do have Friday Races! Thanks to Acolyte Mivo and
Acolyte Nicci for their hosting of the races. Read the text
file GHOSTG.TXT found in the Worlds Away Life Section of the
Forum library for instructions.

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino
LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

12:30 - 2:00 p.m. - Turf: Kymer Casino
Jadelin's Roulette Jadelin
Bets ranging from 10T to 1800T. Maximum payout per single
bet 3600T. Download ROULETTE.EXE plus additional .dll's
mentioned in the file description.

1:00 - 4:30 p.m. - Harlequin Games
Oceanfront's POT Bingo Oceanfront
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

2:00 - 4:00 p.m. - Turf: Kymer Casino
Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

6:00 p.m.
"Little Red Riding Hood" Dot Warner
The WA Community Theater presents the children's classic!
Tickets are 20T or 25T at the door. All proceeds benefit
the theater. For tickets, ESP Dot Warner in-world.

6:00 p.m. - midnight - Turf: Teddyland
Sgt. Pepper's Lonely Hearts Club Dennis S,
Duckolyte Lindy
Stop looking for that love on the streets or in the bars.
Meet them at Pepper's! Security, Prizes. Download Peppers.txt
and Manners.txt. Entry fee: 20 T, 15T if holding a teddy.

6:00 - 7:00 p.m. - Harlequin Games
Madra Rua Bingo SunRay Mage Darien
This is a mage event. The pot gets higher and higher as more
people play. You might even be the lucky winner. If you want
to win big, be there!

7:00 - 9:00 p.m. - Harlequin Games
Categories Ann Ominous
20T of each fee is put in the round and 20T into the final.

9:00 - 11:00 p.m. - Visitor's Center, Left
Dreaming Insomniacs Society Acolyte Milen
Something DIFFERENT will be held during these times each week.

SATURDAY, May 25

2:00 a.m. - Harlequin Games
European Duckolyte Bingo Duckolyte Dan
All bets must be 100T or over. When you arrive, please register
and pay when asked.

8:00 am - 12:00 noon - Turf: Sektor's Bingo
Sektor's Pot Bingo Sektor
Bets are 50T for half the pot and 100T for the whole pot!
We might also play Super Pot Bingo for more higher pots!
You need BINGO1.EXE from the Forum to play.

Everyone's welcome!!

8:00 a.m. - 9:00 a.m. - Outside Harlequin Games

Harlequin Games Presents: Storm Kymer..... Christopher Storm
The best Kymer game around, Storm Kymer has given out over
200,000T in winnings so far. Bets 50T - 250T with 20T going to
a Jackpot, Payout depending on the number of players. You need
KYMER1.EXE to play. See you there!

9:00 - 11:00 a.m. (18-20 CET) - Turf: Kunterbunt

Stammtisch Brucilla, Perry Rhodan, Sundance, Vagabond
Meeting of German-speaking avatars. If you want to spread rumors
and news or just want to chat, if you want to learn some German
or just love the "sound" of it, you're invited to join us.

9:00 - 10:00 a.m. - Isle Caribe

Trivia Arch Sharkolyte Sniper7
Lots of fun! Questions cover general info.

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino

LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

11:30 a.m. - 3:00 p.m. - Harlequin Games

Oceanfront's POT Bingo Oceanfront
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

12:00 p.m. - Turf: Know Macros (room #2, the stage)

Dating, Kymer Style! Bob Barker
Having a tough time finding a date? No idea of fun things to
do inworld? Got a great love life in the WW, but not sure WHO
you're going to share a turf with? Just want to make friends?

1:00 - 3:00 p.m. - Temple Street, to right of Turf Building

Kategories Imagination
Bets will be 25T and 100T depending on the round. In the
beginning, we'll have one free game where you can win 50T
for each person playing; at the end, there'll be a special
two-round game for 250T. Winner will be whoever gets the
most points out of both rounds together. Winner for
those two rounds only will get *at least* 1000T.
Download kategory1.exe from library 15 and kategory.txt
from library 4.

1:30 p.m. - Turf: LEC

LeadMan's European Collectibles LeadMan
Auctions of rare items that aren't available in vendos. Rare
items will be given away as door prizes.

2:00 - 4:00 p.m. - Turf: Kymer Casino

Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

3:00 p.m. - Turf to be announced
The Bloodline presents MatchMAYkers Marianne G
Modeled after the TV Show "The Dating Game." Contact
Marianne G to register.

6:00 - 7:00 p.m. - Harlequin Games
Mage Darien's Daily Bingo SunRay Mage Darien
This is a mage event. The pot gets higher and higher with more
and more players. You might even be the lucky winner. If you
want to win big, be there!

7:00 - 8:00 p.m. - Outside Library
The Poetry Pantry Dream Keeper
Open Reading. All avatars are invited to read originals or poems
by other authors. For this event, it is requested all poems
be 20 lines or less. Special gifts will be presented to those
who read.

8:00 - 9:00 p.m. - Harlequin Games
KYMER Bingo Arch Sharkolyte Sniper7
Lots of fun. The game that they'll be playing is POT KYMER.

SUNDAY, May 26

2:00 a.m. - Turf: WARsun Inc.
WARaffle Drawing Acolyte Lynx, Acolyte Electra, Acolyte Moria
Purchase tickets from authorized agents. Door prize raffle!

6:00 a.m. - Turf: X-Bies Club
WA-aholic Meeting Aphrael
We WA addicts need a place to meet and discuss our addiction!
Motto: I'm not addicted, I just live here.
German and English.

7:00 a.m. - Turf: Duck Hunt
Duckolyte Ghost Racing Brains, Wing Commander
Win tokens and prizes weekly, and a Monthly Championship.
Instructions in English and German. Read GHOSTG.TXT for basic
rules.

8:00 a.m. - 9:00 a.m. - Outside Harlequin Games
Harlequin Games Presents: Storm Roulette Christopher Storm
Play one of the best casino games around, have a blast, and win
thousands of tokens. No minimum bet, maximum payout of
1800T/round. You need ROULETTE.EXE in order to play. See you
there!

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino
LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

10:00 a.m. - Turf: X-Bies Club
Turf Security Training Aphrael
You *can* secure your turf! I'll show you how in this event.
German and English.

11:00 a.m. - 2:00 p.m. - Bar-L Bar Storeroom

Jackal3's Trivia Mr. & Mrs. Nutty
Questions covering general info, three winners per game. Grand
prize for the person who has the most points in a month. 10T
playing fee to help defray the costs.

11:00 a.m. - 1:30 p.m. - Harlequin Games

KGC's POT Bingo Duckolyte Alien
Call KYMER first, and get payouts depending on the number of
players. Bets are from 50T-100T. Sponsored by the Kymer Gambling
Corporation. Be sure to download KYMER1.EXE from the
Community Forum.

1:00 - 3:00 p.m. - Temple Street, to right of Turf Building

Kategories Imagination
Bets will be 25T and 100T depending on the round. In the
beginning, we'll have one free game where you can win 50T
for each person playing; at the end, there'll be a special
two-round game for 250T. Winner will be whoever gets the
most points out of both rounds together. Winner for
those two rounds only will get *at least* 1000T.
Download kategory1.exe from library 15 and kategory.txt
from library 4.

1:00 - 4:30 p.m. - Harlequin Games

Oceanfront's POT Bingo Oceanfront
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

2:00 - 4:00 p.m. - Turf: Kymer Casino

Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

4:00 p.m. - Outside Fire Room

Take a CHANCE Necrolyte Benny
Entry fee: 25 tokens. Everyone should know the details! :)))

6:00 - 7:00 p.m. - Harlequin Games

Mage Darien's Daily Bingo SunRay Mage Darien
This is a mage event. The pot gets higher and higher with more
and more players. You might even be the lucky winner. If you
want to win big, be there!

7:00 p.m. - Turf: Duck Hunt

Duckolyte Trivia Master Game Brains, Wing Commander
Fast paced trivia using multiple choice answers. Game uses the
Trivia Engine just developed by Wert P. Gumby to administer
all scoring.

8:00 - 9:00 p.m. - Harlequin Games

KYMER Bingo Arch Sharkolyte Sniper7
Lots of fun! The game that they'll be playing is Pot Kymer.

8:30 - 9:00 p.m. - StarWay Cafe Observation Deck

Dead Poets Society Recital .. Prez, Sunshine, Brandy, Corey and AlexA
Contact Prez [102726,1655] if you wish to be a presenter. Poems
should be six verses or shorter.

9:00 - 11:00 p.m. - Turf: Mel's Parlor
Duckolyte Kymer Melissa T.
Call Kymer first and win a payout depending on the number of
players. Bets are 25-250T. The more players and higher the
bets placed, the bigger the payout. You will need KYMER1.EXE
from the WA community forum to play.

MONDAY, May 27

8:00am - 12:00 noon - Turf: Sektor's Bingo
Sektor's Pot Bingo Sektor
Bets are 50T for half the pot and 100T for the whole pot!
We might also play Super Pot Bingo for more higher pots!
You need BINGO1.EXE from the Forum to play.
Everyone's welcome!!

9:00 - 10:00 a.m. - Turf: Kymer Casino
Storm Games Presents
Kymer Roulette Christopher Storm
Maximum Payout/Round = 1800T, Bets 50T on any single number.
You need ROULETTE.EXE to play.

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino
LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

11:30 a.m. - 1:30 p.m. - Harlequin Games
Madra Ruas Bingo Escaper
Bingol.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).

12:30 - 2:00 p.m. - Turf: Kymer Casino
Jadelin's Roulette Jadelin
Bets ranging from 10T to 1800T. Maximum payout per single
bet 3600T. Download ROULETTE.EXE plus additional .dll's
mentioned in the file description.

2:00 - 4:00 p.m. - Turf: Kymer Casino
Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

1:30 - 4:30 p.m. - Harlequin Games
Oceanfront's POT Bingo Oceanfront
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

5:00 - 6:00 p.m. - Turf: Dreamworld
Ghost Races Acolyte Serena
Win tokens and prizes, monthly championship! Please read the
recently updated rules found in the Forum, Worlds Away Life
section of the library as GHOSTG.TXT before coming to the game!

6:00 - 7:00 p.m. - Harlequin Games

Madra Rua Bingo Darien-Golden Knight
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).
The more people who play, the higher the pot and the more
the cash.

6:00-8:00 p.m. - Outside Magic Shop
BlackKat Entertainment (Blackjack) Sunray Knight Haplo
Players will need BLACKJK1.EXE found in "Worlds Away Life"
Library (4) as well as CARDS.DLL and VBRUN300.DLL. Rules and
betting policy will be explained by the dealer just before the
game.

7:00 p.m. - Turf: CC
Clover's Collectibles Auction Clover
Many rare items auctioned off to the highest bidder. Weekly
door prizes, too!

9:00 - 11:00 p.m. - Harlequin Games
Jadelin's Jackpot Bingo Jadelin
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-100T + 20T for Jackpot. Download BINGO1.EXE or
BINGO2.EXE from GO CITYLIFE/Library 6 (Lifestyle Worldwide).

TUESDAY, May 28

9:00 - 10:00 a.m. - Turf: Kymer Casino
Storm Games Presents
Wert's Kymer Bingo Christopher Storm
Bets 50T - 250T, with 20T going to JACKPOT. You need KYMER1.EXE
to play. PAYOUT depends on number of players

11:00 a.m. - 12:30 p.m. - Turf: Kymer Casino
LeadMan's Bingo LeadMan
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 25-510T. We accept PAC (208-2)

12:00 noon - Harlequin Games
Kymer Pot BINGO Simon Spellmoon
The rules can be found in AWAYFORUM in the file SIMON.TXT

12:30 - 2:00 p.m. - Turf: Kymer Casino
Jadelin's POT Bingo Jadelin
Call Bingo first and get payouts depending on the number of
players. Bets are 100T, 50T for half pot.

2:00 - 4:00 p.m. - Turf: Kymer Casino
Leadman's Roulette LeadMan
Bets range from 10T to 1800T. Maximum payout per single bet
3600T. We accept PAC (208-4). Download ROULETTE.EXE plus
additional .dll's mentioned in the file description.

2:30 - 5:00 p.m. - Harlequin Games
Oceanfront's POT Bingo Oceanfront
Call BINGO first, and get payouts depending on the number of
players! Call JACKPOT first to win the additional jackpot.
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

1:30 - 3:30 p.m. - Harlequin Games
Madra Rua's Bingo Sunray Knight Oliver
Everyone who plays in every game of the evening is eligible to
win a bonus prize which will be awarded after the last game!
Don't be late!

3:00 p.m. - Turf: Boxes
What's In The Box Princess Lovely II
Revised game. Just as much fun. Many prizes given away, many
rare prizes. Come join the fun.

5:00 - 6:00 p.m. - Harlequin Games
LetterBingo Beteigeuze
Rules available in the Community Forum WorldsAway Life library
section: lbeng.txt (English) or lbdeut.txt (German).

6:00 - 7:00 p.m. - Harlequin Games
Madra Rua Bingo Darien-Golden Knight
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).
The more people who play, the higher the pot and the more
the cash.

7:30 - 9:30 p.m. - Turf: Worlds of Fortune
Worlds of Fortune Acolytes Data, Indigo, Milen
Turf opens at 7:25 p.m. Grand prize will be on display for all
to see in a ghost-only locale within the turf. Game will be
played in the first locale.

9:00 - 11:00 p.m. - Turf: Mel's Parlor
Duckolyte Kymer Melissa T.
Call Kymer first and win a payout depending on the number of
players. Bets are 25-250T. The more players and higher the
bets placed, the bigger the payout. You will need KYMER1.EXE
from the WA community forum to play.

====//====//====//====//====//====//====//====//====//====//====//====//

==/ CLARION COLOPHON /==

- How To Publish In The Kymer Clarion -

Waking World CIS email address: 75664,663
Deadline: 12:00 noon WAT every Saturday

Letters to the Editors:
We'd like your feedback! Please send letters to the above email
address with the subject LETTER TO EDITORS. Please mark all
letters you do not wish published as NOT FOR PUBLICATION. All
mail to the Editors not so marked will be considered for
publication, subject to editing for clarity and space
considerations.

Articles, poetry, etc.:
Do you have a poem you'd like published? An Article? Submit them
to the above email address with the subject of ARTICLE
SUBMISSION. The Kymer Clarion is currently token-free to all
members; thus, we are not presently paying for submissions.

Advertisements:

All ads should be submitted in email or private forum message to the email address noted above and should be marked ADVERTISEMENT. The Board of Editors has not decided yet if they should charge for your advertisements, so get them in fast before they do!

=====

Waking World Email Address: 72007,221 or 75664,663
Deadline: 3:00 p.m. WAT every Saturday

Wedding Information:

We are happy to provide you with a section of the Kymer Clarion where you can announce either a wedding to come or a wedding that has already happened! If you would like your wedding announced in these pages, please send the following marked WEDDING INFO to the above Email Address. Please include the following:

- Name of Bride
- Name of Groom
- Oracle or Acolyte performing service
- Date of Wedding (to be held, or was held)
- Reception Location
- Members of the Wedding Party

Events & Game Reports:

Event Schedule covers the following Wednesday through Wednesday.

The submission to the Kymer Clarion is IN ADDITION to submitting your event information to the Scheduling Group. The Kymer Clarion assumes no responsibility for resolving scheduling conflicts; this will remain under the jurisdiction of the Scheduling Group.

If currently recurring events are changed in any way, besides notifying the Scheduling Group, should you wish the Kymer Clarion schedule of Events to reflect your event(s) accurately, please *also* submit the change of information as noted above.

Want everyone to know who won at your event? Want to provide them with helpful information on how it was played? Just want your winners to be able to see their name in print? Send your submissions to the Kymer Clarion at the above address, and we'll let everyone know who won what and where!

Hidden Contest Rules:

Sometimes we'll hide a contest in the pages of the Clarion. On the average we try to hide a contest once every three weeks, but sometimes they come more common than that, and sometimes less. As it happens, there is a contest hidden within this very issue. As before, the name of a turf is hidden somewhere in the text. It's difficult to find, but if you can then be at that turf between 7 and 8pm WAT on Tuesday, May 30th for a *reward*. (Psst! The reward is usually several ferns!)

CLUE: Idea's not to read between the lines, but the words.

====//====//====//====//====//====//====//====//====//====//

KYMER CLARION Volume one, Issue Forty-One, copyright 1996 Clarion

Price: Free

Editorial Board

Rotating Editors: Marianne G, Acolyte Rosaleah, Acolyte VIQer,
Acolyte Milen

This issue edited by Marianne G

Posted to WorldsAway Community Forum on May 22nd, 1996.