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CC      LL      AAAAAAAAAA  RRRRR      II      OO      OO  NN  NN  NN
CC      LL      AA      AA  RR  RR      II      OO      OO  NN  NN  NN
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Volume One, Issue Thirty-Eight                                     May 1, 1996
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Published by and for Avatars of Kymer in Phantasus in the Dreamscape

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Kymer Clarion Editorial Board & Staff:

Acolyte Rosaleah
Acolyte Milen
Marianne G
Acolyte BLD Stalker

!*****!

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"I know but don't care. <shrug>"

"I neither know nor do I care. <shrug>"

"I don't know about caring. <shrug>"

"I don't care about knowing. <shrug>"

"I don't know about not caring. <shrug>"

"I don't care about not knowing. <shrug>"

"I don't know about knowing. <shrug>"

"I don't care about caring. <shrug>"

"I GOT A TURF! YAAAYYY!! <shrug>" (seen when someone pressed the wrong key)

and

"<shrug><shrug><shrug><shrug><shrug><shrug><shrug><shrug><shrug>"
(Most often used right before the phrase "Fujitsu WorldsAway has detected a system error.")

So, as we can clearly see, at the very least <shrug> is responsible for Weird Milen Editorials. But, more seriously, there is sometimes confusion between the most common meaning for <shrug>, "I don't know," and the second most common meaning, "I don't care." Think about the possible confusion if someone asked you something important that you didn't know the answer to, but got your reply misinterpreted. Most people in WA use gestures pretty indiscriminately; most of them are just plain *obvious* (it's difficult to mistake a <wave> or a <bow>) but shrugs just aren't obvious except through context. This is because shrugs in real-life are more subtle than the other gestures represented in WA, and are sometimes used to communicate finer shades of meaning. There's the "I don't know" shrug, the "I don't care" shrug, the "What did you say?" shrug, and the "I don't get it" shrug. In WA we only have one, the catch-all, all-on-one-rug shrug.

My point? Simply, don't abandon the <shrug>, but don't use it unless you're sure of it's implied meaning.

If you wish to reply to this editorial, send your response to TGEIGI,ESIG.

What, you didn't catch that? <shrug>

LATE BREAKING ADDITION:

It has come to my attention that Indigo was taken into the hospital Tuesday night. While she wasn't in a coma, as was reported at Worlds of Fortune that night, and while she appears to be stable at the moment, the condition was still quite serious. Indigo possibly has more friends than any other single person in WorldsAway, and I am extremely proud to be counted one of those. The way the math of it works out, even if there's a tenth of a percent of a chance that Indigo could be taken from us forever, that is reason for

very great concern indeed; she is quite literally the sweetest person I have ever met, a feeling some who were at the Gathering have no doubt caught as well. I speak for myself and I suspect most of Phantasus when I wish her a speedy and painless recovery. Thanks for everything, Indi... you're the best.

* Milen

// Letter to the Editor

To the Clarion Editors,

On Friday when Turfs opened (3am to us poor Europeans), the person who I was supposed to be moving in with was still asleep (Chief PI Cyber Penguin), so that posed a problem. I met a duck who was using the same vendo as me (Turf Sprays). I went to buy something and he moved it on, and I bought the wrong one! At first I was irate, but then I got to know him and found out he was a great person. I then went to the Opening and waited for 1/2 hour. By that time we had decided to move in together. After a while, I was added to the lease and moved in. Unga-Bunga (the duck) went out of his way to help me. I didn't have a chest to put my stuff in, so he gave me *A RARE HEART CHEST* worth 2,000 tokens plus to contain my things. He even said I could try on and use his 3 rare rose heads, worth over 4,000 tokens each. We decorated the Turf together and had a great time. This proves that there is a shred of decency left through all this crime! He is a prime example of just how generous and trustful a person can be. A true friend.

Chief PI Banana Lord

EDITOR'S NOTE:

It sounds like Unga-Bunga is a quality individual. We are grateful to you for letting us know of his selflessness. Thanks!

* Millennium Century, of the Hidden Glade

// SPECIAL REPORT: Awakened Avatars Gather in Pennsylvania
by Acolyte Rosaleah

With the promise of fun, frolic, games and prizes, over 50 Kymerians awakened last weekend to find themselves brought together from around the country ... and beyond ... to gather at the Harrisburg Holiday Inn in Pennsylvania.

The VC-in-3D opened early Friday evening and rocked almost into the wee hours even as the new Apartment Manager at the turfs building opened up for business. Would being awake keep us away from this momentous occasion in our Homeland? No, indeed! Sunray Ann, having brought her magic sleepdust, in the form of a desktop PC, logged on to let the assembled Kymerian multitude watch the Grand Opening and cheer on the deghosting avatars in the Manager's Office.

Saturday morning after breakfast and registration -- at which everyone got an allotment of spiders, tokens, and perhaps a pair of golden handcuffs -- Sunray Oliver took on MC duties as we all did

what Kymerians everywhere do: we played KYMER!, hosted by SunRay Ann. Wert P Gumby, who was later to show us a demo of his latest fuzzie-racing game, Cyberdowns, didn't win at KYMER, but six other avatars did:

** KYMER! BINGO WINNERS!! **

- Game 1 - Fawn won a Smiley head
- Game 2 - SunRay Jyoti won an appointment book
- Game 3 - SunRay Kethrey won a large pet spider
- Game 4 - Duckolyte Davey Joe won an atlas on a CD-rom
- Game 5 - Mrs. Wert won a Frog head
- Game 6 - Duckolyte Askani (a real redhead) won a mousepad and screensaver combo

Then it was off to lunch! Piemur and the Duckolytes present were happy to see that froglegs and roasted duck weren't on the menu at the local Pizza Hut, where Oracle Uni was our pizza ordering hostess. Extra special thanks go to Sabertooth, for using up his stash of tokens to pay for the delicious fare!

More talk! Presentations by Codemaster John D and by Wert P Gumby! And another game, this one hosted by Sunray Render!

** WORLDS OF FORTUNE WINNERS!! **

- Game 1 - Shamrock won a smiley-face necklace
- Game 2 - Duckolyte Davey Joe won a skull head
- Game 3 - Fawn won a set of glow-in-the-dark lunar pencils
- Game 4 - Grace Sunshine won a dreamcatcher
- Game 5 - Sunray Kethrey won a 'compu-chip' key chain

After a panel discussion about crime, ethics, and a discussion of community growth, it was off to cocktail hour, the banquet (at which Duckolyte Longwalk appeared in appropriately-colored shirt and pants, duck feet, and a blue bow tie), and more prizes!

** WHO LOOKS MOST LIKE THEIR AVATAR? **

1st Place, male: Duckolyte Brains
(Brains: 'I look like a duck??'
avatars: 'Yes, you exude the Duckolyte spirit!')

2nd Place, male: a tie between VIQ and Vini Vidi Vici

1st Place, female: Acolyte Indigo

2nd Place, female: Duckolyte Askani
(did we mention she's a real redhead?)

** WHO TRAVELED THE FURTHEST TO BE WITH US? **

Gorthaur the Cruel, who came to the Gathering all the way from England, won a world atlas on CD-rom to help him find not

only his way back home but his way to future Avatar Gatherings!

And, of course, it wouldn't be an event without a few door prizes:

** DOOR PRIZE WINNERS!! **

Sunray Love won Championship Chess
Passion won a CD-rom titled The Exotic Garden
Fawn won a voodoo 'stress' doll
Ael the Tigress won a Duckolyte windup doll
Hunter Brown, SysOp, won a pair of golden handcuffs
Acolyte Rosaleah won an appointment book
Codemaster John D won a large pair of golden handcuffs
Fleke won a week-at-a-glance calendar book
Pal Joey won a Sunray banner

Dessert included a birthday cake in honor of Sunray Mula's 14th birthday, who received a 'heart chest' of chocolate while the assembled Kymerians sang happy birthday.

The highlight of the evening was the raffle drawing for the beautiful Oracle Bear provided by White Rose, who had sewn the Bear's green robes and provided him with a proper Oracle Book and Staff. Everyone held their breath as White Knight shook the canister full of raffle tickets, Oracle Uni reached in, and drew out the name of

* * * A M A N D A * * *

The whole room cheered as VIQ held his grinning daughter high! Was the bear bigger than Amanda? Yes, the bear was bigger than Amanda! But, oh so huggable (both Amanda and the bear)! And oh so joyous (the bear, Amanda, and the entire roomful of Kymer citizens)!

The partying went on past midnight Saturday night ... but did we have enough of gaming? Noooooo way!

** SUNDAY'S KYMER TRIVIA WINNERS!! **

Piemur won a Frisbee
Acolyte Rosaleah won a Mario Bros. plunger
(to help improve her rather poor gaming skills, no doubt)
Biker Steve won the last of the bugs

And then it was time for pictures as the resident paparazzi assembled ... whole crowd ... Duckolytes ... Sunrays ... acolytes ... for a snapshot-fest. Followed by tons and tons of {{{{huuuuugggss}}}} and <F6's> as we said our goodbyes ... till next time in Phantasus ...

... and if you missed this one but would like to make the next Gathering, watch the message boards for a promised Gathering West in San Francisco in September ...

Answer to last week's problem. This was one for the geniuses! I hope somebody managed to solve it. There are actually several possible answers. The smallest number is 64. However, 104,144,184 etc.also work. I'm not going to explain how to work it out, as it involves algebra!!!

This weeks puzzle should be a bit easier. It's a logic puzzle so making a grid should help you.

"Cupboard Love"

A wily old alley-cat lives on an estate where he has convinced 5 sets of residents that he is "their" cat. Each has a different name for him and each feeds him every day. From the clues given below, can you say:

- 1) Whose garden he visited at what time yesterday?
- 2) What was he fed there?
- 3) What name is he known by at that address?

Clues:

- 1) Breakfast scraps are always on offer outside one resident's back door at 7.30 am.
- 2) The Kindley twins feed "their" cat at 5pm. when they get home from school. They did not provide yesterday's saucer of warm milk.
- 3) "Scruff" was fed on cat biscuits yesterday at the next port of call after Miss Allhart's house, which he did not visit at 12 noon.
- 4) It is Mr. Goodcheer who refers to our feline friend as "Top Cat"
- 5) It was under the name of "Sweep" that the 9.0am meal was eaten.
- 6) The cold meat on yesterday's menu was provided by Mr. Fildish, who does not call our hero "Tommy".

Residents' names:	Times:	Food:
Miss Allhart	7.30am	Breakfast scraps
Mr. Fildish	9.00am	Cat biscuits
Mr. Goodcheer	12 noon	Cold meat
Kindley Twins	5.00pm	Pet food
Mrs. Lavish	9.30pm	Warm milk

- Cat's Name:
- Catkins
 - Scruff
 - Sweep
 - Tommy
 - Top Cat

Answer next week.

Aaaa... it seems that the thieves have been working overtime to make life miserable for those in Phantasus who just wish to be left alone. (It makes one wonder if, in fact, these people have what is referred to by some as "a life.") However, the fact is, turf owners have been given the tools to prevent this. Unlike the real-world, a properly defended turf is nigh-theftproof. Here are some ideas for making your turf secure....

- NAMES. Contrary to what some believe, it has been discovered that turf names are *NOT* hackproof. Merely having a secret turf name does not make your turf secure. Turf names are *not* a password. It still is a sensible precaution to name your turf something *other* than the default, if just to prevent no-brainer thefts.

- PERMISSIONS. There are two "levels" of security in a turf, per-turf and per-locale. LEARN THE DIFFERENCE! If you lock guests out of your turf NO ONE can get in who's not an owner, but guests who are already in have free reign. If you lock guests out of a locale then it's like a wall in the middle of your turf that no one except an owner (or someone already in the room when you set the permission) can pass. Turf owners are lockout-proof on their property. By the way, default permissions are to ALLOW guests, so the very first thing you should do as a new turf owner is TURN GUESTS OFF. Also note that setting the entry locale of your turf to Guests Off is almost as effective as disallowing them in the whole turf.

- NUMBERS OF AVATARS vs. NUMBERS OF GHOSTS. In addition to straight-forward lockouts, you can also control the number of avatars and/or ghosts in each locale of your turf. A room set for zero avatars forces all non-owners to ghost upon entry, in effect creating a "sealed", look-but-don't-touch zone. A common sense approach is to set the back room of your turf for No Guests, No Avatars and No Ghosts and never change them. That gives you a safe zone in which to keep valuables.

- WHO'S IN HERE. Something that's fun that I'm surprised more people haven't picked up on. If you click on yourself and get a "Who's in Here" (check the Status menu) while in a turf that you own, you not only get the names of the avatars in the room BUT OF THE GHOSTS AS WELL! Try it!

- GUESTS. All this having been said it should also be said that each and every measure designed to keep out thieves keeps out guests as well. One way to handle guests is an "airlock" strategy:

1. Set the second room of your turf to No Guests and the first to zero avatars.
 2. Tell your guests to come on up.
 3. After they are all ghosts in the room set the locale for No Guests and get a Who's In Here.
 4. Eject anyone who's not expected to be there.
 5. Go to the next room and Allow Guests, then go back and tell them to come on in.
 6. Instead of having them exit via door, eject them (with their permission of course) or see if they'll log out.
 7. Rearm the airlock after everyone's left; Disallow Guests in the second room and (if you wish) Allow them in the first.
- Don't set the number of avatars in the first room to more than

zero.

This is just one security plan. If you have ideas for your own, feel free to send them to us and we'll include the best in an upcoming issue of the Clarion.

- EMERGENCIES. If you suspect that someone managed to somehow slip through your defenses then EJECT ALL GUESTS! This method removes everyone who's not an owner. If there were other guests in the turf ESP them and apologize, but turf security is possibly one of the few times when this rudeness is acceptable. If someone has slipped through and already picked up an item there is nothing you can do to force him to put it back.

- FIREPLACE AND MANTLE. The fireplace and mantle are not safes. Anyone present in the room as an avatar can remove items from them. They are for display only.

- WATCH YOUR CO-OWNERS. Don't go halvesies (or thirdsies or fourthsies, etc.) with anyone you don't know. No security measures at all will work against someone else on the lease except changing the name, which doesn't always work so well. And, if you have a questionable personality on your lease nothing stops *him* from changing the name on *you*. I'm not so sure how difficult it is to get a co-owner thrown off a lease, if it's possible at all, but you can be sure that if there's a way, then your co-owners can do it to you as well. Forewarned is forearmed.

- EJECT GUESTS ON EXIT. This is just a common sense precaution. It should be on whenever you have no guests. Even if you have guests it may be a good idea, though that is, of course, up to you to decide. "Exit" means ANY exit, including crashes. (Though a word of warning; some crashes cause the system to think that you are still in-world for a few minutes. Likely guests won't be ejected until the system cleans up and removes you from the world. So this isn't foolproof....)

- ABSOLUTE SECURITY. If everyone else on the lease is completely trustworthy and follows safety procedures then you have no reason to fear for your turf while it is unoccupied. Before any guest can enter a turf an owner must go before.

Other points related to turfs:

- TOKENS. Soon before turfs were introduced I cleaned out my ATM account. I wasn't in-world for much in the days up until I got my turf. Then I went in and went through my chests. For hours. I spent most of Sunday going through my stuff. When I checked my ATM account I found it had 540 tokens, enough to account for at least nine hours of use. I consider this proof that, indeed, you do earn tokens while in a turf.

- QUICK EXIT. Want to get out of a turf quick? Don't beg the poor owner for an ejection! Just log out! When next you return to the Dreamscape you will find yourself outside of the first Elevator. This does not work for turfs you are on the lease of.

- PRIMARY HOMES. As of yet no method has been discovered of defining a turf other than one you created *yourself* as your

Primary Home. Having a Primary Home is beneficial because you can merely select "Home" from the Elevator menu to go there, saving you the trouble of typing in the name. Because only the person who first rented a turf can have it as their primary residence, that means no turf can have more than one Primary Occupant. Also, of course, if you buy two turfs and choose to make them both your primary home the second one supersedes the first.

* Millennium Century of the Hidden Glade, Agent #006

--_+^_-- GAMES AND GAMING --_+^_--

// Information: The Storm Watch by Christopher Storm

Heya Gamblers. I was here just last week to tell you about the latest news on Storm Games. Well its been a pretty chaotic week, and with the arrival of turfs there are some big changes in store once again. Storm Games will still be running daily, but its got a new home and an even better time. In addition, it has grown into something far bigger than it ever was before. Keep on reading for the information you'll need to play.

NEW TIME - 8:00AM to 9:00AM (WAT)

Thats right, first thing in the Kymer morning Storm Games is coming at you with fun, excitement, and thousands of tokens. *EUROPEAN PLAYERS* take note that you won't have to stay up until midnight anymore just to play in an event. Every Monday through Friday, wake up to Storm Games.

NEW LOCATION - The Kymer Casino

In a brand new four room turf, you can now play Storm Games in comfort. No more standing out on the street with countless interruptions. At the elevator, just type in KYMER CASINO and you'll be on your way up to the best gaming in the city of Phantasus.

NEW GAMES

For a long time Storm Games has offered Kymer Bingo. That will never change. But with the recent explosion of bingo hosts, players can now play at just about anytime. Bingo is fun, but a little diversity is nice too. And that's what Storm Games offers. Starting on Monday, April 29th, Storm Games will offer a different event each day of the week. Following is a list of these games.

KYMER ROULETTE - MONDAY & FRIDAY

The popular new game created by Leadman can bring fortunes the likes of which have never been seen. Win big playing one of the most exciting casino games ever created. Software Required: ROULETTE.EXE

KYMER ISLAND TRIVIA - TUESDAY

A brand new trivia game with questions based off the island of Kymer and the city of Phantasus. The game will be hosted using Wert's Triviamaster program, and will have multiple choice answers. There will be 10 questions each week, with points awarded for correct

answers. A special prize will be awarded to the player who has the most points for the month. There will be a 100T fee to play (or 10T/question for those who arrive late) which will be used for daily winnings and prizes. Software Required: NONE

THE LIGHTNING LOTTERY - WEDNESDAY

A combination of both lottery and Kymer bingo, the Lightning Lottery is a fast paced game with potential for big winnings. The players purchase "tickets" at varying prices. For each ticket they buy, the player must register a Kymer Bingo card with the host. When all tickets are sold, the host will call out ten numbers. The first person to get ANY FIVE of the ten numbers called on one card wins the lottery. The prize will be the sum of all ticket sales that round, or on occasion rare items. At the end of every month a special round will be held with a high ticket price and even BIGGER winnings. Tickets for this special round will be available all month long. Software Required: KYMER1.EXE

WERT'S KYMER BINGO - THURSDAY

The ever-popular Kymer Bingo offers multiple rounds of thrilling gameplay and the potential to win big. Bets are placed between 50T and 250T, with 25T from every bet going to a Jackpot which can be won with special rules. The payout on bets will depend on the number of players, but the more the merrier. And there is NO PAYOUT LIMIT... not 20:1, 30:1, or even 50:1. The more players, the higher it goes. Software Required: KYMER1.EXE

With over 200,000 Tokens in winnings so far, a jackpot up to 10,000T, and different games each day of the week, Storm Games brings you the best gaming in the history of Kymer.

STORM GAMES - There's a storm coming, with thousands of tokens to be won!

// Report: Pop Culture Trivia by PEZ Collector

Are you culturally challenged???

If not, Pop Culture Trivia is the place to be on Tuesday nights. We had another great turnout for the event. The theme was the '80s and Melancholy kicked some serious butt!! We also had another large group of first time players. WELCOME!!

Due to a couple of amazing ties, we had 4 winners last week.

Congratulations to:

1st place	Melancholy	Rare green rose head
2nd place	Duckolyte Askani	Fern
3rd place	Gib	Vase of Flowers
4th place	Xxanadu	Red valentine

The next game will be on Tuesday April 30, 1996 from 6:00PM - 7:30PM WAT in front of the Library. As always, game play is FREE and no special software is required.

Game play is easy. There are 3 rounds of 8 questions. The first

three correct answers to each question score, and the top three players who've scored the most by the end of the game win prizes. Players get to choose their prizes in the order that they place.

Next weeks prizes will be just as cool and announced prior to the game.

Due to the popularity, next weeks theme will be will be another flash back to the '80s

Come join the fun and play the game that challenges you to clear out the cobwebs!

// Report: WARaffle Results by Acolyte Lynx

This week we added a 5th place! It was just for this week and not a regular thing. Here are the winners:

5th place	1000T	Texas Snowflake
4th Place	1900T	Sandro Vega
3rd Place	2850T	Damia
2nd Place	4750T	Lag'O'Morph
1st Place	9500T	Megret

For more information on how the WARaffle, please read WARHOW2.TXT, which has been uploaded to the Community Forum library section.

Remember to buy tickets only from WARaffle Reps:
Acolyte Lynx, Acolyte Mivo, Chief Duckolyte Renegade, Acolyte Moria, Acolyte Electra, Acolyte Nicci, BLD Quackers, Sunray Dream Keeper and Big Kahoona

// Report: LeadMan's 3 of 15 Lotto by LeadMan

Results of LeadMan's 3 of 15 Lotto, Saturday April 27, KYMER CASINO.

The winning numbers are 1 - 7 - 14

Tickets with 3 matches winning 1980 token:

none

Tickets with 2 matches winning 180 token each:

01-07-09	Blauf chsin
04-07-14	GK Phoenix SrK
02-07-14	GK Phoenix SrK
01-07-10	Hispaniclyte PI Gorgon
01-05-07	Max Raven
06-07-14	Max Raven
07-09-14	Mistqueen
01-07-11	Modem Mama
01-03-07	Nicci
03-07-14	Sas Cool
01-07-08	Sven Nickels

***** LeadMan's 3 of 15 Lotto *****

Select 3 of 15 numbers from 1 to 15 and win with 2 or 3 matches. The order of the numbers isn't important. Tickets 20T each, unlimited tickets allowed. Next drawing Saturday, May 11, 3pm WAT, KYMER CASINO. You don't have to be present to win. Download LOTTO315.ZIP from the forum library for easy ticket selection. Contact any ticket seller to buy tickets inworld: Aunt Bobbie, chazz, Dreamer 008, Duncan McLaud, Hispaniclyte Iv n Boricua, IN-T, MANO, pellÆinDer, Sukelie, The Duke, Thomi.

For further information or to buy tickets with PAC (208-3) write to LeadMan at 1001413,1430

// Information: Monday Ghost Racing Acolyte Serena

The Ghost Racing on Mondays and Fridays will not be held in the turf named Dreamland. We'd like to invite you to the races there every Monday at 5 PM WAT, and every Friday at 11 AM WAT. The turf will be open for guests once the host or hosts are there.

The first room of the turf, the entry, is where the races will be held. For our guests convenience, the second room of the turf (to the keyboard Right) is set as a changing room. Only one avatar, other than the turf owners, and NO ghosts, will be allowed in that region. So please, feel safe to rearrange your pockets if needed to allow you to store any prizes won. We hope you all will have many pleasant Ghost Races and CHAOS, Inc. games at our place.

Winners of last months races are SR Mage CyberMage and Julie S. They both received some specially colored, engraved Tulip heads. We hope to see you all in May, when we will return to a regular schedule, after the CLOUD RACE SPECIAL on the 29th. See you in Dreamland.

// Information: Cloud Racer Special Coming! by Acolyte Serena

By Acolyte Serena

On May 31st, at 11 AM WAT, the Ghost Races will hold another Cloud Race Special. For those who read the file GHOSTG.TXT in the forum library, Worlds Away Life Section, they will know what this means. The Cloud Race Specials will also be held at the new Ghost Racing turf, named Dreamland. For those who haven't read GHOSTG.TXT:

"What is a Cloud Race Special? It is only open to all those avatars who have not won any races during the month. If you won just one race, at a Sunday, Friday or Monday race, you can not compete in these races! Only the Cloud Racers for the month can race. There will be the traditional number of races, but the limit will be held to a one win limit. If there are less than 11 avatars present at the end of the race, then after all of them have won at least one race, they all can race again for a second prize. In no case shall the racers be eligible for more than two prizes. Instead the races will end after all have two prizes."

This will happen every time there is a fifth Monday or Friday in the month. Thank you all for your support, and hope to see you there.

// Report: CHAOS, Inc

By Marianne G

ATTENTION CHAOS, INC GAMERS! - Games will now be held in the turf named Dreamland. Game date, time is still the same, every Thursday at 5 PM WAT, or whenever I get there to open the turf :D

Due to the constant crashes that have been encountered lately by some systems, we won't be hosting any of the races around the city during the upcoming month. So you can expect to have some down home, word and mental games to keep you alert. Now, as to the results of the game on April 25th.....

As normal, it was a Chaotic game, as we introduced Alphabet Phrases to the dreamscape. It will need some fine tuning, but all new games seem to.

Winning at the game were Moonlight Knight, Piano Man, SunRay Render, Grim Reaper, Aunt May, Wart, Anais, Necrolyte SKY TOWER, Mage Windancer, and Melancholy. Top winners were Sir Launce, Dot Warner, Kira and Pegasus.

Information: Dreaming Insomniacs' Society (DIS)

by Milen

The weekly (Fridays at 9pm WAT) meeting of the Dreaming Insomniacs' Society was canceled due to turfs. We have called the fumigator and we should have no problems with this week's session.

Be seeing you....

<<<<>> ** <<<<>> POETRY & STORIES <<<<>> ** <<<<>>

// The Lost Avatar: Part 4

Twen, Turfs, and a Beast

by Christopher Storm

The images swam around Twen, playing before him as if on a blurry screen set to slow motion. He was in a familiar place, a room filled with odd looking equipment and computers. A large mechanical device filled most of the room, and was covered with all kinds of blinking lights and unreadable gauges. A bang from behind caused him to turn around, the images blurring completely for a moment. When they refocused he was looking at a doorway as a beautiful woman crashed through it.

"Twen!" she called, her voice distorted as if coming from a great distance away. "Twen, they know! They're coming, Twen! We must hurry and... NOOOOO!" There was a bright flash reflected in Twen's horrified eyes, a flash that became an all encompassing bright light.

"Twen! Twen wake up! Wake up Twen! Twen!"

The voice pulled him from the dream, and Twen blinked the light from his eyes. He was lying on a couch in the V-Mart, looking up into the concerned face of his unicorn friend, Kintarra.

"Wha..." Twen stuttered, "what happened to me? How did I get here?"

"We were at the ATM," Kintarra replied, "and Headhunter Chieftain tried to get past us. He knocked me into the fountain and attacked you. I came up out of the fountain just in time to see you on the ground, your eyes... well they were glowing with an intense light. Me and about a dozen avatars on the street could only watch for a moment before the light became too bright. It practically exploded out of you. And when it faded, Headhunter Chieftain was gone. I jumped from the fountain and ran over to you, but whatever you did it left you completely drained. You collapsed there on the spot. We brought you here."

"We?" Twen coughed as he made the effort to sit up. He was still pretty weak, but he could feel his strength slowly returning.

"Yes." Kintarra answered, stepping back so Twen could see that he was with a young woman. "Twen, I'd like you to meet Indigo. She's an Acolyte who was on duty at the time you... well did whatever it is you did."

"Pleased to meet you Twen." Indigo said with a warm smile. "Kintarra tells me that right before the attack you also mentioned something about having seen turfs. Is that true?"

"Yes... well, sort of. I have this distinct image in my mind of what they looked like. It wasn't as if I was actually inside of one, rather... well I think it was a picture or something I saw of them."

"Can you tell me what the picture showed?" Indigo asked.

"Sure. Lets see... there were three or four people standing inside a room. It looked sort of like an entranceway or lobby. The walls were a nice pastel color, and there was a nice statue in the center surrounded by wild orchids. Just on the far right side of the picture there was a strange door... perhaps to an elevator or something. That's pretty much it."

Indigo and Kintarra shared a worried look.

"What?" Twen inquired. "What is it?"

"Twen," Kintarra replied, "after I told Indi about you thinking you had seen the turfs, she arranged for an Oracle to show it to us. It had been slated to open tonight, and the Oracle said it would be no problem to give us a little advance glimpse. What you just described matches the apartment building's lobby exactly. Except for us and the Oracles, no one else has seen them."

"But I remember..." Twen said with a puzzled look on his face. "waitasec, you did all this while I was unconscious? How long was I out!?!?"

"Four hours," Kintarra replied. "Whatever it is that you did out there must have really drained you. Couldn't wake you up until just a minute ago."

"Which brings me to my next question," Indigo stepped in, "What exactly IS it you did out there. You displayed abilities... well to be honest I've only ever seen Oracles show that kind of power before. And for that matter, WHAT did you do to Headhunter Chieftain?"

Twen sat for a moment, trying to think. His expression when he replied was full of uncertainty and concern,

"I don't know."

"AAAAAAAARGH!" Headhunter Chieftain roared, wishing desperately to vent his frustration on something but finding nothing. His skeletal face contorted with anger as he floated in the vast expanse of nothingness, his eyes blazing with fury.

He had been voided again.

Clenching his bony fists he tried to calm the rage inside so that he might consider his situation. How had that scrawny little punk managed to send him here. Only Oracles had that kind of power. Could it have been an Oracle in disguise? Or was it something else... something new... something Headhunter had to get his hands on.

"And I can help you with that," the voice rumbled from behind.

Headhunter spun around easily in the nothingness that was the void to come face to face with an enormous avatar. As black as the midnight sky, muscled limbs covered with fur, and luminous green eyes, the creature was like none Headhunter Chieftain had ever seen before. At his obvious startled reaction, the dark avatar smiled a toothy grin.

"You encounterrrrrred the mysterrrrrious one," the creature growled, "and now you wonderrrr how you can gain that powerrrrr forrrr yourrrrrself. I can help you with that."

"And just how do you intend to do that," Headhunter Chieftain asked suspiciously. "It looks to me like we're both stuck here in the void."

"Appearances can be deceiving..." the dark voice rolled over the creature's tongue. "I assurrre you I did not come herrrrre underrr any powerrrr but my own. And that is how I shall leave. You may come with me, or stay. It is yourrrrr choice."

Headhunter pondered his options for just a moment before replying to the deadly looking creature. Steeling his wavering voice for his reply, he spoke,

"I am with you."

"Gooooooooood," the creature smiled, displaying his razor sharp fangs. "Let us be off then hunterrrrr of heads."

With that the dark avatar turned away from the Chieftain and raised a midnight hand. Five silver claws extended from the hand and the beast sliced them down in an arc in the nothingness in front of him. The claws ripped the very air apart, rending and twisting

reality to reveal a shimmering gateway out of the void. On the other side a dense jungle awaited.

"Who ARE you?" Headhunter Chieftain asked as he stepped through the shimmering portal to elsewhere.

"A frrrrrriend," the creature rumbled, "but you may simply call me..."

"... the Shadowbeast."

>> TO BE CONTINUED!

<<<<<<+++++>>>>>> ADVERTISEMENTS <<<<<<+++++>>>>>>

////
//// WEDDING ANNOUNCEMENTS
////

// Wedding Announcement Sparhawk, SrK-CGK and Sunray Aisha

This evening, I asked SunRay Aisha, Chief Golden Knight if she would marry me and in words of one syllable, she said YES!! <F10>
<F10> YIPPEE!! Hot dawg! Did I say Whoopee?

We have not set a date or location as yet but yes, it will be open to the public! We know who we would like to officiate and those we would like in our wedding party. We'll be contacting them as soon as we can.

I can tell you that we will be setting a time on a weekend that will be as convenient to US avatars as to our European friends.

Thank you all!
Sparhawk, SrK-CGK
PS - Did I say YIPPEE?

// Wedding Announcement, Request Tinkerbelle and Coondog

Hi all,
As most of you are aware, I will be performing the wedding ceremony for Tinkerbelle and Coondog. The ceremony will be conducted in CAPITAL LETTERS. This is in consideration of some of the participants who find it difficult to read normal type. I thought I would post this message to avoid ESP's, during the ceremony, telling me to 'STOP SHOUTING'.
I hope to see you all there. Saturday 27th April, 4:00pm Rose Garden.

Regards
Bog ;-)

////
//// AVATAR COMINGS, GOINGS and NAME CHANGES
////

// Name Update Raptor -> Chief Duckolyte Raptor SrK

To all of you who have trouble keeping up with me the last 2 months on my many name changes I am glad to announce I have finally come up with what I hope to be the last one !! <Whew, the last one almost cost me a grand>.....I am now known as Chief Duckolyte Raptor SrK Now you will see another avatar named "Raptor" walking around which is not me, I have not had the pleasure of meeting the individual who stole my name yet...<grin> Also there is another Avey named Mrs. Raptor.....DONT ASK.. I have no idea where she came from and is no relation to me.

Chief Duckolyte Raptor SrK

////
//// WISH TO BUY OR TRADE
////

// Wanted: Certain Xmas Ornaments Cassandra Kane

Will trade your choice of a Horn, Drum, Candy Cane, or Angel ornament for a Woman-in-Red-Dress or Snowman ornament.

Please email "Cassandra Kane" at 75207,2054 (or ESP me inworld) if interested.

////
//// HELP WANTED
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// The Kymer 'Poste Restante' Service Masked Angel

I am relatively new to WA (about 3 weeks on and off), and one of the first problems I encountered was trying to find an Avatar again in WA. I mean, you have a quick chat with someone, they say they have to go and log off. You would like to meet them again but have no way of contacting them. You don't have their UID, and just logging inworld and ESPing seems a pretty hit and miss affair.

So I came up with the idea of a 'Poste Restante' service in Kymer. Wouldn't it be nice if you could leave a message at a known point for another Avatar - by Avatar name - that they could pick up the next time they came inworld? I thought so.

So I thought about it some more and could see a way in which it could work, and I got some Software together to help out and tested it and its looking good.

It works like this. The Poste Restante service will have Avatars on duty at a particular spot (outside the Library for instance) at predefined timeslots. These timeslots will hopefully cover most Avatars normal times in WA. Any Avatar can leave a message for another Avatar with the Duty Operator (or MAilMAster). When an Avatar enters WA all they need to do is go to the Poste Restante and inquire if there are any messages for them. The MAilMAster on duty will then give them any messages being held for them. Simple really - and I hope a really useful service. The Software takes care of receiving, storing and handing out the mail (so the Operator doesn't

have to do much except be there) and as it is all handled by ESP you don't even need to be in the same location as the MAilMAster.

In order to launch this new service, I need a core of Operators who are willing to take on a Timeslot (not necessarily every day, maybe once a week for say half an hour). If anybody is interested, could they please contact me.

Initially the service will be free to test it out and get it going, but eventually we may charge a nominal sum - say 5Ts for each deposit or collection. This money will go towards reimbursing the operators for the time they spend being MAilMAsters.

I would be interested in any views on the service, and especially would like to hear from Avatars (or Organisations) interested in being operators.

Masked Angel (101705,517)

////
//// Businesses And Services
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// LeadMan's 3 of 15 Lotto LeadMan

Select 3 of 15 numbers from 1 to 15 and win with 2 or 3 matches. The order of the numbers isn't important. Tickets 20T each, unlimited tickets allowed. Next drawing Saturday, May 11, 3pm WAT, KYMER CASINO. You don't have to be present to win. Download LOTTO315.ZIP from the forum library for easy ticket selection. Contact any ticket seller to buy tickets inworld: Aunt Bobbie, chazz, Dreamer 008, Duncan McLaud, Hispaniclyte Iv n Boricua, IN-T, MANO, pellEinDer, Sukelie, The Duke, Thomi.

For further information or to buy tickets with PAC (208-3) write to LeadMan at 1001413,1430

// Play the WA Pick-3 Lotto to WIN BIG!!!

WE SUPPORT PAC!

You choose three numbers from 0 to 9 and three numbers will be drawn on the appointed date. If your numbers match ours then YOU WIN!

The lotto is now at
->8000T<-

Tickets cost 10T each with NO LIMIT! Pick your numbers inworld after paying for tickets. You don't have to be present at the drawing to win. But be there for the many door prizes!

If you would like to obtain tickets contact any of the following ticket sellers: rJoe Blowsem UP_, Mr. Boombastic, Sherry, Knight Sir Lancelot Charlie Chicken, Mage Dumpling, Chuck1, or Sean

If you have any questions or would like to buy tickets with PAC E-Mail us at 73357,1576

Thanks,

<<Joe Blowsem UP>>

// LeadMan's Sport & Event Bets

Bet on all major Waking World sports events (and more) and earn big money! We cover Boxing, Formula 1 Car Racing, Indy Car Racing, ATP Tennis, NHL, NBA, etc. We are working on bets for inworld-events too.

Bets ranging from 20-1000T

We are accepting Phantasus Credit (PAC)

Official agents: Cr. Necrolyte Little Princess, Tin-Tin, Rotfuchs

ESP us or E-Mail LeadMan at 100413,1430 if interested

A list of the latest is available for download as SPORTBET.TXT

// WorldsAway Yellow & White Pages

For the most complete listing of inworld businesses, and the ONLY single listing of resident avatars, check out the WorldsAway Yellow & White Pages!

Whether to find a service, check to see which businesses are already operating inworld, or to verify the correct spelling or User ID of an avatar, the WA Yellow & White Pages is the BEST source available! We also list you WWW Homepage and set links on the Web version of the Yellow Pages:

<http://ourworld.compuserve.com/homepages/germangiant/yellow.html>

You can download a copy of the WA Yellow & White Pages in the WA Forum library, Newsstand Section, filename YELLOW.TXT, or get it on the Web!

Thanks to all the WAYP customers for making it a success! If you have any questions or would like to place an ad, contact GermanGiant, Big Kahoona, Necrolyte Xian SrK, Hotspot, Mr. Nice Guy or Sunray Dream Keeper.

// Vivid Ads

VIVID ADS is a graphics and advertising company in WA. VIVID Ads makes top quality computer graphics for all advertising purposes. We even design advertisements! Cheap, low everyday prices will only make it convenient for your needs, large detailed pictures are about 350T. And "pocket sized" are only 60T - 80T! We make all styles and formats for both PC and MAC. Interested in expanding your advertising with eye-catching pictures? Drop us a line at CIS 73357.1576 for information on our products. Or catch me inworld, <<Joe Blowsem UP>>

// WA Photography Service

WA Photography Service by Acolyte VIQer and staff...

Our prices are very reasonable. Special editing services and custom photos also available. We will help you remember that special moment. Format of your choice available. Reprints available, in case of lost photos!

For service, contact Acolyte Sunray VIQer at 70724,425 and we will make your arrangements with our staff.

// G&G Services

G&G Services are proud to present their range of new services:

- o Web Page Design - from only 30T per set
Need a professional looking Web Page for only a few tokens?
- o Web access for those who can't access the Web - 10T per page/site
Modem can't access the Web? Give us the URL and in return for 10T, we'll get you the page(s)
- o Cheat provision - 2T per cheat
Can't win a game? We have cheats for 90% of games!
- o Cyber-Hunting - 5T per find
Looking for a particular person, article or page? We can do it for a very small fee!

To inquire about any of these brilliant services, please e-mail :

George - 100745,2707

Gary - 101603,2730

// Moon Design

Want a special portrait of the real you?
Want an unusual piece of art for your new turf?
Want a greeting card so unusual that the recipient will never forget you?

MOON DESIGN can custom design anything you can imagine and things you have never even dreamed. Each graphic is an original work of art. Your graphic will be delivered in JPEG, GIF, or the format of your choice. Prices are determined on an individual basis and are surprisingly affordable. References and samples available on request. Email 102514,3721 or ESP aprilsmoon inworld.

// Solo Enterprises

Are you looking for FRIENDSHIP or even LOVE? Then we are here to assist you in your search! We have set up an organization to help avatars become friends and meet with other avatars inworld. Download FRIENDS.ZIP from WORLDS AWAY LIFE in the community forum for a questionnaire to fill in. For more information ESP either Kage Solo or Kaylam Solo Inworld.

// Personalized WA Clocks

Have you downloaded the Wyld's WA Clock from the forum?
Are you tired of seeing my ugly mug holding said clock?
NOW from Wyld Karde software:
Personalized WA Clocks!
For just 50T (plus package and posting) YOU can own a copy of the WA clock software with the picture of your choice! The readout window will be moved to fit your picture at no extra cost! E-mail me, Prime Alienyte Wyld Karde, at 101467,470 for your copy.

// Phantasmus Credit

Do what you want to do without ever taking out a token. How? Get Phantasmus Credit and find out. It's free for February and March. Contact Imagination at 76724,3017 for more information.

// Clover's Collectibles

-->CLOVER'S COLLECTIBLES<--

The Dreamscape's premier dealer of rare heads and items no longer available in vendos.

--><--

We are here to serve you. We are accepting consignment of rare items for future sales. Consignment fee is 20% of selling price. All items will be auctioned to the highest bidder.

If you have rare or hard to obtain items you wish to place on consignment, please contact one of our staff via Email (All CIS UIDs and information supplied will be handled in a professional and confidential manner):

Clover 73071,1252
Remus 74627,1701
Passion 102443,1111

Please supply the following information:

- Consignor Avatar Name
- Consignor UID (if different from UID on Email)
- Item Names
- Minimum starting bids for each item
- Locale for collecting consignment item
- Proposed time for collection of consignment item

You will receive return Email either confirming the meeting or proposing an alternate meeting time. Please allow 1-2 days for a response.

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*****WARNING*****
* Protect yourself from scam artists! *

Do not meet with anyone claiming to represent Clover's Collectibles unless you receive return Email with an appropriate staffer UID from the above list.

// Kymer Community Services: Information

The Kymer Community Services Information packet is finally available in the Newsstand section. The brochure includes descriptions of many of our programs, such as the Voices Poetry Project, Avatarobics, Kymer Crime Victim Support, Kymer Avatar Peer Counseling, Vendoholics, the Infatar Sandbox, Phantasmus Fountains Country Club, and the new

Hunter Brown Academy...plus much more.

The title of the file is KCSINF.TXT.

Normala Kelly, Director, Kymer Community Services

// Kymer Community Services: Matchmakers

Kymer Community Services is looking for single avatars... both male and female... to join the Matchmaker service. There are men and women avatars waiting to be matched to the mate of their Dreams! Hurry... love could be around the corner! We are also looking for more avatars to join the E-mail Club which is now being formed.

For information and info on how to apply, please see KCSINF.TXT in the Newsstand library. Come join the fun!!!!!!

Normala Kelly
Director
Kymer Community Services

// Chaleur SucrSe Strippers

Do you want to put some "sweet heat" into those otherwise cold & boring bachelor parties? If so, then consider "Chaleur SucrSe", strippers extraordinaire. Also available for birthdays, and private parties. Introductory rates now in effect.

E-Mail either 502 @ 102674,2417, or Zoran @ 102064,543

// Duckolyte KYMER

I am please to announce that starting this Sunday I will be hosting Duckolyte Kymer in front of Harlequin games. Games will start at 9:00pm and run until 11:00pm WAT. I will be hosting Sunday, Tuesday and Wednesday night. Call Kymer first and win a payout depending on the number of players. Bets are 25-250T. The more players and higher the bets placed, the bigger the payout. You will need KYMER1.EXE from the WA community forum to play.

I look forward to seeing you there,
Duckolyte Melissa T

// Phantanus Dept. of Social Services: Adoption Agency

For many months now I have witnessed the formation of many special relationships in the Dreamscape. However until now only the relationship of marriage has been recognized under Kymerian and Phantasian Law. The Phantanus Adoption Agency is now here to provide avatars and inanimate objects alike with the chance now to officiate the parent-child relationship in the eyes of Morpheus.

For everyone out there who shares a special bond with another avatar or who has that special teddy/infantar/fuzzy in their life and desires a way to make it legal we are here to serve you.

The officiating can be something as simple as a library upload or as elaborate as a wedding ceremony. It's the family's decision. =-)

If you would like to book an appointment or have any questions please email me at 102212,1117 or reply to this via forum message.

Since this agency is in it's youth we are looking for your feedback. What can we offer you to make your life in the Dreamscape more enjoyable? It's all up to you! You can email suggestions.

Background: I have been in the Dreamscape for eight months now and previous experience in this field in officiating weddings. I can give references upon request.

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Phantapus Department of Social Services:

- ~Birth Certificates ~Teleporter's Operator Licence
- ~Death Certificates ~Passports
- ~Almost anything else you can think of.

// WA Community Theater

WA Community Theater (not the thing that isn't open yet- this is like a theater group) is looking for avatars who would like to star in our first production!
our first play will be "Little Red Riding Hood"
ALL parts available
there will be 2 rehearsals
and probably 3-4 performances
interested?
ESP: Dot Warner
or e-mail me at 73110,1546

// Kymer 5

I am starting a new Lotto called the Kymer 5. If you have taken part in the Pick-3-lotto You probably know who Joe Blowsem up is. He is helping me get it started.
Tickets cost 15 Tokens each But there are many specials.

- Buy 5 get 2 free=75T
- Buy 7 get 3 free=100T
- Buy 10 get 4 free=150T
- Buy 20 get 8 free=300T

I am also looking for more sellers. If you are interested Be sure to ***E-MAIL ME ONLY*** at----72662,1457 and I will give you info about it.
But hurry up there are limited positions!!!! If you have any Questions Just ask me here or E-mail me.

The only sellers now are....
Joe Blowsem up
Chuck1

// New Service: Prepaid Credit

In May, there will be a new service from Phantasus Credit called Prepaid Credit. I'm sure you all know what it is by the name. You will be able to pay now for credit that can be used to buy stuff later. You will be able to use it with all the existing Phantasus Credit supporters. The best feature is that you don't have to get a permanent number and go through a long registration process. All you have to do is pay me or any of the PAC helpers and you will be sent a list of supporters, your temporary number, and how much you have on your account. It's that simple. No bills to pay and no membership fees. Just the standard 9% PAC interest rates. In other words if you pay 50T, you will get 45T to spend. Another good feature is no spending limits. You can pay as much as you want.

This is not meant to replace the standard buy-now-pay later credit. With the buy-now-pay-later version, you soon will be able to take money out of your account inworld. With prepaid, you have to pay right away. More info on this is coming soon.

If you are interested or want more info, please e-mail me at 76724,3017 Imagination

// Phantasus Credit

Have you ever gotten tired of waiting up to a half hour just for a game of Bingo to start? Well if you are then you need Phantasus Credit. It's a convenient alternative to tokens. When you play a Bingo game, all you have to do is ESP the host your account number and your payment and you are set to play. We already have over 25 members (and still growing). Here are the businesses that accept credit:

Pick-3 Lotto
Vivid Ads
The K-5 Group
Kymer Community Services (KCS)
Leadman's sports and events bets
Leadman's 3 out of 15 lotto
BINGO (some hosts including Leadman)
Honor Studios, Ltd.
GermanGiant's Yellow and White Pages

Other things you can do with credit is pay for things by e-mail instead of going inworld and finding someone.

If you want more information, there will be a Questions and Answers file released in the forum in a couple days. It should be called pacqa10.txt. Just keep looking in WorldsAway Life. Or you can e-mail me and I'll try to explain it from my head as best as I can. If you want to join, make sure you write your INWORLD NAME in the letter.

Imagination

// Hippie Concert

+-----+
| Grafter Xiphid announces... |
+-----+

The Dreamscape's first hippie concert!

In practice now - a new hippie band willing to bring you, friendly citizens, a brand new experience. The band, called]-[ippie Gang are fun loving members of WA come together for this unique experience.

This not-to-be-missed experience will take your head off, change your colour scheme and zonk your zombies! Some of you will be familiar with leading members of the]-[ippie Gang :

)-(appy,
]3ig]3uzzer,
 Heroxy and
 Steo.

Other hippies and groupies are to be seen around town and at their popular practice sessions.

Watch for more news of the]-[ippie Gang and the launch date of their first public concert. To receive advance personal notification of the event, E-Mail Grafter's promotion clerks on Doug_Kate_Milnes@CompuServe.com 101655,2526

See you there! [Or be square]

// First Independent Turf Agency

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First Independent Turf Agency

// deutscher Text folgt //

Hi friends and visitors of Kymer, today it is a great pleasure for me to announce the foundation of a new agency in Kymer.

As you surely heard, TURFS will soon be to released in Kymer. At this time, nobody knows exactly, how turfs will appear In-World, but some abilities are already published. So it will be possible to share a turf with some other avatars (up to 16 owners). And of course to share the rent as well.

This agency is established to make things easier.

Do you want to share a turf with somebody and don't know with whom?
Do you look for a special time, being alone in a turf with a friend?
Do you look for a special interest group, coming together in a turf?
Do you want to cancel your lease agreement?

This new agency will help you.

It's not sure, how turfs will be distributed, but if you want to be on the FITA queue, email me.

To be as flexible as possible for the agency, it is necessary that the price for entering the queue will be about 100T. This is, in my opinion, a really fair price which also newbies can afford. I don't want to make any big profit, so if in any reason, the FITA couldn't keep that promise you will get your money back (promised).

Your email should include your avatars name, a suggestion to meet and pay, and a short description of your interests In-World, so I could make a good selection in joining shared turfs. The other possibility is, to meet me In-World. I will be present during the week at 11:00am till 1:pm and on weekend/eastern perhaps longer, but no fixed time.

On the other hand, I'm looking for some partners, to help me in FITA. I'm calling from Europe, so it will be useful, if some avatars from USA and/or Down Under will join the FITA.

your sincerely

Baghira, UID: 100541,2735

German translation

Hallo Freunde und Besucher Kymers, es ist eine gro e Freude fuer mich, heute die Gruendung einer neuen Agentur in Kymer anzukuedigen.

Wie Ihr sicher gehoert habt, werden bald Wohnungen/Appartementes in Kymer zur Verfuegung gestellt.

Im Moment weiss zwar noch keiner wie das mit den Turfs werden soll, aber einige Moeglichkeiten sind schon veroeffentlicht worden. So wird es moeglich sein, dass mehrere Avatars sich ein Turf teilen (bis zu 16 Bewohner). Natuerlich wird dann auch die Miete geteilt.

Diese Agentur ist gegruendet worden, um Dinge einfacher zu gestalten.

Weisst du nicht mit wem du eine Wohnung teilen sollst?
Moechtest Du zu einem bestimmten Zeitpunkt mit einem Freund/Freundin allein in einer Wohnung sein?
Moechtest Du in Deiner Wohnung Leute treffen, die aehnliche Interessen haben?
Moechtest Du Deinen Wohnungsanteil verkaufen?

Diese Agentur wird Dir dabei helfen.

Zur Zeit ist noch nicht bekannt, wie die Wohnungen verteilt werden,

doch wenn Du auf die FITA Warteliste kommen moechtest, sende eine Email an mich.

Um moeglichst flexibel beim An- und Vermieten von Wohnungen zu sein, finde ich es notwendig, dass der Preis um auf die Liste zu gelangen 100 Tokens betraegt. Dieser Betrag ist meiner Meinung nach sehr fair, und auch von Newbies aufzubringen. Ich moechte mit dieser Aktion keinen grossen Profit machen, darum verspreche ich, dass jeder seinen Beitrag zurueckerhaelt, sollte ueber die FITA die Wohnungsvergabe nicht wie geplant stattfinden koennen.

Deine Email sollte deinen Avatarnamen, einen Zeitpunkt InWorld zum Treffen und Bezahlen, und eine kurze Beschreibung Deiner Interessen InWorld enthalten, damit eine harmonische Zusammenstellung von Wohnungsgemeinschaften moeglich ist. Eine andere Moeglichkeit ist natuerlich mich direkt in Kymer anzusprechen. Ich bin normalerweise von 21:00 (Telekom Billigtarif) bis 23:00 (11:00 bis 13:00 WA) in Kymer, am Wochendende und Ostern wahrscheinlich laenger. Allerdings habe ich keine feste Uhrzeit.

Auf der anderen Seite suche ich noch Partner f?r die FITA. Da ich aus Europa komme, waere es praktisch, wenn die Avatars aus USA oder DownUnder kommen wuerden.

eurer
Baghira, UID: 100541,2735

// Wheels on Fire Limo Service

Let Karynda be your Worlds Away ride...as in wheels. Need to get somewhere *FAST*? Need to find that item or place? Want to whisper sweet nothings to that special someone without the hassle of driving? I work for tips (tokens). For all you politicians and lovers, any talk or gift giving will be held in the strictest confidence!! **Hours On Duty.....Fri & Sat 5:30pm WAT 8:30pm WAT** Open to other scheduling.

// @sk @thema Advice Column

IS SOMETHING TROUBLING YOU? =T

Do you need advice on something that's been nagging at your mind?

Are you just looking for someone to actually *listen* to you for once?

Well, look no further...because @untie @thema is here for you! Stemming not from any professional counseling abilities but just a genuine desire to help others in their trials, @thema can surely lighten your load. She's Kymer's "Ann Landers", and she wants to lend you an ear! So if you're troubled...if you're sick of being ignored...or you just want somebody else's two cents, then don't hesitate to @sk for help. <grin> Privacy ensured, @thema will *NOT* use your real or avatar name should she choose to include your letter in her column.

ESP to: Magica SunRay @thema!

or E-mail her at 102051,145.

~~~~~@sk @thena...because she cares, that's why! = )~~~~~

(The column @sk @thena is not affiliated with the Magicas or the Knights of Kymer.)

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/// Wanted: Chess Head

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Hi all! I have recently heard that there is another Chess Piece head somewhere in Kymer besides Artema's, I am desperately looking for it, if you have any information about it, or have it yourself please reply. Thank you!

CyberMage 102166,617

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/// Searching for an Avatar

---

Two weeks ago I met a wonderful woman in Kymer City!

Her name is Meri4. She is American and I am German. I cannot stay online the whole night. Therefore I would like to contact her by mail to fix a date.

Please help me. If you know her, give her my CIS address.

Axel Buese  
alias Tasario III 100305,3302

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/// Alienyte Femme Fatale: Roommate Wanted

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SBAF (single blue athletic female) interested in turfmates. Gender, sexual preference, group affiliation, and acclimation towards cleanliness do not matter. Has to be willing to let me paint the walls pink <F3>. There is a good chance that I might throw large parties ON OCCASION. Other than that, my only request is that you are trustworthy to pay 50% of the rent (or 33% if I find two good applicants) and to not steal any stuff that may be lying around. Please e-mail me your applications.

Alienyte Femme Fatale 102354,2721

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// R@ven E: Roommates Wanted

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TURFMATES NEEDED

Since turfs are close and near, and said to be expensive too, I'm looking for three other avatars to share a turf with me. I don't play my stereo too loud, bring my own food and my spider's very friendly. Preferably avatars who aren't outlaws and aren't obsessive about tidiness.. Please send applications by e-mail to: R@ven E, 100014,1457 with avatar's name and a few things about yourself....

Thank you.

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// Wanted: New Club Members

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The new Club in WA.

Join now, BotF = Brotherhood of the Future  
Is the perfect base for fun and teamworking to make the live easier,

Join now and send your Id and Name and you are in the strongest. No  
cost. Just fun

Justice Willi \* BotF 101542,1446

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/// Prez: Waking World Get-Together

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All Detroit-area residents and expatriates cordially invited to make  
yourselves known! I am organizing an in-world get-together for us.  
How about sometime in May, on a Saturday evening?

Prez 102726,1655

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////  
//// COMMUNITY SERVICE  
////

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// WAMACRO ver. 2 now available

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Version 2.0 of WAMacro is now available in forum library 5.

It contains the following additions:

- Toolbar
- Comment lines
- PgUp/PgDn/Up/Down scrolls the WorldsAway message window whenever  
WAMacro is activated
- A "humanize" option, which tries to make the output more natural by  
changing the line delays depending on the line length
- Ctrl+F2 inserts the text "^{F2}", Ctrl+F3 inserts "^{F3}", etc.
- All special characters work, like the "hug" characters ("{}"), and  
other Alt+xxxx combinations, e.g. left arrow (Alt+0129)

Check out the updated help file for further information.

Download and enjoy. :)

Regards,  
Shaker

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SCHEDULE OF GAMES AND EVENTS  
Week of May 1 through May 7  
All Times in WAT (Pacific Standard)

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WEDNESDAY, May 1

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9:30 - 11:00 a.m. - Harlequin Games

LeadMan's Bingo ..... LeadMan  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-210T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

11:00 a.m. - 1:00 p.m. - Harlequin Games  
KGC's POT Bingo ..... Duckolyte Alien  
Call KYMER first and get payouts depending on the number of  
players! Bets from 50-500T. Sponsored by the Kymer Gambling  
Corporation. Download KYMER1.EXE from the Community Forum.

12:00 noon - 1:00 p.m. - Regency Hall  
Storm Games, Kymer Bingo ..... Christopher Storm  
All players welcome! You need KYMER1.EXE to play. Bets are  
25T-225T. Over 200,000T won so far!

1:00 - 2:30 p.m. - Harlequin Games  
Duckolyte Bingo ..... Chief Duckolyte Renegade  
Call KYMER! first, and get payouts depending on the number of  
players! Download KYMER1.EXE, from AWAYFORUM/Library 4  
WorldsAway Life.

2:30 - 5:00 p.m. - Harlequin Games  
Oceanfront's POT Bingo ..... Oceanfront  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

5:00 - 7:00 p.m. - Turf: TechTrivia  
TechTrivia ..... SunRays Hera, Mariah and Knight Alexis  
Weekly Computer Technical Trivia questions. Everyone wins.  
We award tokens, rare items and door prizes.  
Sponsored by the Entertainment Guild.

6:00 - 7:00 p.m. - Harlequin Games  
Madra Rua Bingo ..... SunRay Mage Darien  
Bingol.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).  
The more people who play, the higher the pot and the more  
the cash.

9:00 - 11:00 p.m. - Harlequin Games  
Duckolyte Kymer ..... Melissa T.  
Call Kymer first and win a payout depending on the number of  
players. Bets are 25-250T. The more players and higher the  
bets placed, the bigger the payout. You will need KYMER1.EXE  
from the WA community forum to play.

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THURSDAY, May 2

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12:00 noon - 1:00 p.m. - Regency Hall  
Storm Games, Kymer Bingo ..... Christopher Storm  
All players welcome! You need KYMER1.EXE to play. Bets are  
25T-225T. Over 90,000T won so far!

12:00 noon - Turf: X-Bies Club  
Newbie Club ..... Aphrael  
This is the place where Newbies and NotSoNewbies can trade  
tips and tricks. German and English.

5:00 - 7:00 p.m. - Bar-L Bar Storeroom  
CHAOS, Incorporated ..... Acolyte Serena or Marianne G  
Something new and different every week! Maybe we'll do 20 Clues?

Some Links? Race around the city? Decisions, Decisions.

6:00 - 7:00 p.m. - Harlequin Games

Madra Rua Bingo ..... SunRay Mage Darien  
Bingol.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).  
The more people who play, the higher the pot and the more  
the cash.

7:00 - 9:00 p.m. - Bar-L Bar Storeroom

Jackal3's Trivia ..... Mr. & Mrs. Nutty  
Questions covering general info. Three winners per game. Grand  
prize for the most points in a month. 10T playing fee to help  
defray the costs.

7:00 - 9:00 p.m. - Harlequin Games

Jadelin's Jackpot Bingo ..... Jadelin  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-100T + 20T for Jackpot. Download BINGO1.EXE or  
BINGO2.EXE from GO CITYLIFE/Library 6 (Lifestyle Worldwide).

9:00pm - midnight - Harlequin Games

Madra Rua Bingo ..... Talon of the North, BeauMec  
Come one! Come ALL! 100T per card, no maximum number of cards;  
50T per card for half pot (in which case, remainder goes to 2nd  
place). Download BINGO1.EXE. Final bonus game for those who play  
all games, with prize being a rare item!

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FRIDAY, May 3  
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9:30 - 11:00 a.m. - Harlequin Games

LeadMan's Bingo ..... LeadMan  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-210T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

11:00 AM - 12 noon - Turf: Dreamworld

European Ghost Races.....Acolyte Mivo & Acolyte Nicci  
Yes, we do have Friday Races! Thanks to Acolyte Mivo and  
Acolyte Nicci for their hosting of the races. Read the text  
file GHOSTG.TXT found in the Worlds Away Life Section of the  
Forum library for instructions.

12:00 noon - 1:00 p.m. - Regency Hall

Storm Games, Kymer Bingo ..... Christopher Storm  
All players welcome! You need KYMER1.EXE to play. Bets are  
25T-225T. Over 90,000T won so far!

1:00 - 4:30 p.m. - Harlequin Games

Oceanfront's POT Bingo ..... Oceanfront  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

6:00 - 7:00 p.m. - Harlequin Games

Madra Rua Bingo ..... SunRay Mage Darien  
This is a mage event. The pot gets higher and higher as more



people play. You might even be the lucky winner. If you want to win big, be there!

7:00 - 9:00 p.m. - Harlequin Games

Categories ..... Ann Ominous  
20T of each fee is put in the round and 20T into the final.

9:00 - 11:00 p.m. - Visitor's Center, Left

Dreaming Insomniacs Society ..... Acolyte Milen  
Something DIFFERENT will be held during these times each week.

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SATURDAY, May 4

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2:00 a.m. - Harlequin Games

European Duckolyte Bingo ..... Duckolyte Dan  
All bets must be 100T or over. When you arrive, please register and pay when asked.

9:00 - 11:00 a.m. (18-20 CET) - South Fountain Central

Stammtisch ..... Brucilla, Perry Rhodan, Sundance  
Meeting of German-speaking avatars. If you want to spread rumors and news or just want to chat, if you want to learn some German or just love the "sound" of it, you're invited to join us.

9:00 - 10:00 a.m. - Isle Caribe

Trivia ..... Arch Sharkolyte Sniper7  
Lots of fun! Questions cover general info.

9:30 - 11:00 a.m. - Harlequin Games

LeadMan's Bingo ..... LeadMan  
Call BINGO first, and get payouts depending on the number of players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-210T. Download BINGO1.EXE or BINGO2.EXE from GO CITYLIFE/Library 6 (Lifestyle Worldwide).

11:30 a.m. - 3:00 p.m. - Harlequin Games

Oceanfront's POT Bingo ..... Oceanfront  
Call BINGO first, and get payouts depending on the number of players! Call JACKPOT first to win the additional jackpot.  
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from GO CITYLIFE/Library 6 (Lifestyle Worldwide).

12:00 - 1:30 p.m. - Library

MultiTrivia ..... Mivo, Nicci  
General knowledge trivia questions will be asked in German and English. Each point for a correct answer is worth 5 Tokens.  
Frage&Antwort-Spiel zu allgemeinen Themen. Fuer jede richtige Antwort gibt es 5 Tokens.

5:00 - 6:30 p.m. - StarWay Cafe Stage

WARaffle Drawing ..... Acolyte Lynx, Acolyte Electra, Acolyte Moria  
Purchase tickets from authorized agents. Door prize raffle!

5:00 p.m. - Bar-L Bar Storage Room

The Games of Kymer ..... Acolyte Chameleon,  
Weirdolyte Huma of Dragonbain, Dainnara, Mariposa  
We will be holding a variety of games, everything from mixed bag trivia, ghost races, shout it out, scramble words, etc.

6:00 - 7:00 p.m. - Harlequin Games

Mage Darien's Daily Bingo ..... SunRay Mage Darien  
This is a mage event. The pot gets higher and higher with more  
and more players. You might even be the lucky winner. If you  
want to win big, be there!

7:00 - 8:00 p.m. - Outside Library

The Poetry Pantry ..... Dream Keeper  
Open Reading. All avatars are invited to read originals or poems  
by other authors. For this event, it is requested by all poems  
be 20 lines or less. Special gifts will be presented to those  
who read.

8:00 - 9:00 p.m. - Harlequin Games

KYMER Bingo ..... Arch Sharkolyte Sniper7  
Lots of fun. The game that they'll be playing is POT KYMER.

\*\* 8:00 p.m. (Tentative Time) - Turf: Know Macro's

Stand-Up Comedy ..... CodeMaster John D  
The FIRST Stand Up Comedy in world! (Ok, if it isn't, let me  
know ;) ) That's right, all comedians must use NO macro's.  
(Note: clean jokes ONLY please, no outright obscenity. Any  
comedians using four letter words will be evicted.)

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SUNDAY, May 5  
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7:00 a.m. - Starway Stage

Duckolyte Ghost Racing ..... Chief Duckolyte Mage Brains  
Win tokens and prizes weekly, and a Monthly Championship.  
Instructions in English and German. Read GHOSTG.TXT for basic  
rules.

9:30 - 11:00 a.m. - Harlequin Games

LeadMan's Bingo ..... LeadMan  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-210T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

11:00 a.m. - 2:00 p.m. - Bar-L Bar Storeroom

Jackal3's Trivia ..... Mr. & Mrs. Nutty  
Questions covering general info, three winners per game. Grand  
prize for the person who has the most points in a month. 10T  
playing fee to help defray the costs.

11:00 a.m. - 1:00 p.m. - Harlequin Games

KGC's POT Bingo ..... Duckolyte Alien  
Call KYMER first, and get payouts depending on the number of  
players. Bets are from 50T-100T. Sponsored by the Kymer Gambling  
Corporation. Be sure to download KYMER1.EXE from the  
Community Forum.

1:00 - 4:30 p.m. - Harlequin Games

Oceanfront's POT Bingo ..... Oceanfront  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

4:00 p.m. - Outside Fire Room  
Take a Chance ..... Necrolyte Benny, Xian, Jackal  
Entry fee: 25 tokens. A special prize will be available.

6:00 - 7:00 p.m. - Harlequin Games  
Mage Darien's Daily Bingo ..... SunRay Mage Darien  
This is a mage event. The pot gets higher and higher with more  
and more players. You might even be the lucky winner. If you  
want to win big, be there!

7:00 p.m. - StarWay Cafe Stage  
Duckolyte Trivia Master Game ..... Chief Duckolyte Mage Brains  
Fast paced trivia using multiple choice answers. Game uses the  
Trivia Engine just developed by Wert P. Gumby to administer  
all scoring.

8:00 - 9:00 p.m. - Harlequin Games  
KYMER Bingo ..... Arch Sharkolyte Sniper7  
Lots of fun! The game that they'll be playing is Pot Kymer.

8:30 - 9:00 p.m. - StarWay Cafe Observation Deck  
Dead Poets Society Recital .. Prez, Sunshine, Brandy, Corey and AlexA  
Contact Prez [102726,1655] if you wish to be a presenter. Poems  
should be six verses or shorter.

9:00 - 11:00 p.m. - Harlequin Games  
Duckolyte Kymer ..... Melissa T.  
Call Kymer first and win a payout depending on the number of  
players. Bets are 25-250T. The more players and higher the  
bets placed, the bigger the payout. You will need KYMER1.EXE  
from the WA community forum to play.

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MONDAY, May 6

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9:30 - 11:00 a.m. - Harlequin Games  
LeadMan's Bingo ..... LeadMan  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-210T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

11:30 a.m. - 1:30 p.m. - Harlequin Games  
Madra Ruas Bingo ..... Escaper  
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).

12:00 noon - 1:00 p.m. - Regency Hall  
Storm Games, Kymer Bingo ..... Christopher Storm  
All players welcome! You need KYMER1.EXE to play. Bets are  
25T-225T. Over 90,000T won so far!

1:30 - 4:30 p.m. - Harlequin Games  
Oceanfront's POT Bingo ..... Oceanfront  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

5:00 - 6:00 p.m. - Turf: Dreamworld

Ghost Races ..... Acolyte Serena  
Win tokens and prizes, monthly championship! Please read the  
recently updated rules found in the Forum, Worlds Away Life  
section of the library as GHOSTG.TXT before coming to the game!

6:00 - 7:00 p.m. - Harlequin Games

Madra Rua Bingo ..... Darien-Golden Knight  
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).  
The more people who play, the higher the pot and the more  
the cash.

6:00-8:00 p.m. - Outside Magic Shop

BlackKat Entertainment (Blackjack) ..... Sunray Knight Haplo  
Players will need BLACKJK1.EXE found in "Worlds Away Life"  
Library (4) as well as CARDS.DLL and VBRUN300.DLL. Rules and  
betting policy will be explained by the dealer just before the  
game.

7:00 - 9:00 p.m. - Harlequin Games

Jadelin's Jackpot Bingo ..... Jadelin  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-100T + 20T for Jackpot. Download BINGO1.EXE or  
BINGO2.EXE from GO CITYLIFE/Library 6 (Lifestyle Worldwide).

7:00 p.m. - Turf: CC

Clover's Collectibles Auction ..... Clover  
Many rare items auctioned off to the highest bidder. Weekly  
door prizes, too!

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TUESDAY, May 7

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9:30 - 11:00 a.m. - Harlequin Games

LeadMan's Bingo ..... LeadMan  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 25-210T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

12:00 noon - 1:00 p.m. - Regency Hall

Storm Games, Kymer Bingo ..... Christopher Storm  
All players welcome! You need KYMER1.EXE to play. Bets are  
25T-225T. Over 90,000T won so far!

12:00 noon - Harlequin Games

Kymer Pot BINGO ..... Simon Spellmoon  
The rules can be found in AWAYFORUM in the file SIMON.TXT

1:30 - 3:00 p.m. - Harlequin Games

Madra Rua Bingo ..... Escaper  
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).

2:30 - 5:00 p.m. - Harlequin Games

Oceanfront's POT Bingo ..... Oceanfront  
Call BINGO first, and get payouts depending on the number of  
players! Call JACKPOT first to win the additional jackpot.  
Bets are 60/110T. Download BINGO1.EXE or BINGO2.EXE from  
GO CITYLIFE/Library 6 (Lifestyle Worldwide).

5:00 - 6:00 p.m. - Harlequin Games  
LetterBingo ..... Beteigeuze  
Rules available in the Community Forum WorldsAway Life library  
section: lbengt.txt (English) or lbdeut.txt (German).

6:00 - 7:00 p.m. - Harlequin Games  
Madra Rua Bingo ..... Darien-Golden Knight  
Bingo1.exe or Bingo2.exe needed to play (found at GO:CITYLIFE).  
The more people who play, the higher the pot and the more  
the cash.

6:00 - 7:30 p.m. - Outside Library  
Pop Culture Trivia ..... PEZ Collector  
This week's theme is a mixed bag of Pop Culture questions from  
Music, TV, Movies, Food/Commercials and just plain stuff!  
Prizes will be awarded for 1st, 2nd, and 3rd places. There is  
no fee to play the game. Exact prizes will be announced before  
the event.

6:00-8:00 p.m. - Bar-L Bar Storeroom  
Kymer/Bingo ..... Sunray Knight Oliver  
Everyone who plays in every game of the evening is eligible to  
win a bonus prize which will be awarded after the last game!  
Don't be late!

7:30 - 9:30 p.m. - Visitors Center Left  
Worlds Of Fortune ..... Acolyte Sunray Data

9:00 - 11:00 p.m. - Harlequin Games  
Duckolyte Kymer ..... Melissa T.  
Call Kymer first and win a payout depending on the number of  
players. Bets are 25-250T. The more players and higher the  
bets placed, the bigger the payout. You will need KYMER1.EXE  
from the WA community forum to play.

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// Non-Recurring Events Coming Soon  
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SUNDAY, May 19  
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7:00 p.m. - Bar-L Bar  
Inworld Gathering for Detroit Area Avatars ..... Prez and Boadicea  
All Detroit-area residents, Detroit expatriates and  
Detroitophiles are welcome to attend.

=====/ HOUSEKEEPING /=====  
==/ CLARION COLOPHON /==

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- How To Publish In The Kymer Clarion -  
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Waking World CIS email address: 75664,663  
Deadline: 12:00 noon WAT every Saturday

Letters to the Editors:  
We'd like your feedback! Please send letters to the above email  
address with the subject LETTER TO EDITORS. Please mark all  
letters you do not wish published as NOT FOR PUBLICATION. All  
mail to the Editors not so marked will be considered for

publication, subject to editing for clarity and space considerations.

Articles, poetry, etc.:

Do you have a poem you'd like published? An Article? Submit them to the above email address with the subject of ARTICLE SUBMISSION. The Kymer Clarion is currently token-free to all members; thus, we are not presently paying for submissions.

Advertisements:

All ads should be submitted in email or private forum message to the email address noted above and should be marked ADVERTISEMENT. The Board of Editors has not decided yet if they should charge for your advertisements, so get them in fast before they do!

=====

Waking World Email Address: 72007,221 or 75664,663  
Deadline: 3:00 p.m. WAT every Saturday

Wedding Information:

We are happy to provide you with a section of the Kymer Clarion where you can announce either a wedding to come or a wedding that has already happened! If you would like your wedding announced in these pages, please send the following marked WEDDING INFO to the above Email Address. Please include the following:

- Name of Bride
- Name of Groom
- Oracle or Acolyte performing service
- Date of Wedding (to be held, or was held)
- Reception Location
- Members of the Wedding Party

Events & Game Reports:

Event Schedule covers the following Wednesday through Wednesday. The submission to the Kymer Clarion is IN ADDITION to submitting your event information to the Scheduling Group. The Kymer Clarion assumes no responsibility for resolving scheduling conflicts; this will remain under the jurisdiction of the Scheduling Group.

If currently recurring events are changed in any way, besides notifying the Scheduling Group, should you wish the Kymer Clarion schedule of Events to reflect your event(s) accurately, please \*also\* submit the change of information as noted above.

Want everyone to know who won at your event? Want to provide them with helpful information on how it was played? Just want your winners to be able to see their name in print? Send your submissions to the Kymer Clarion at the above address, and we'll let everyone know who won what and where!

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