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Volume One, Issue Ten October 16, 1995
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Published by and for Avatars of Kymer in Phantasus in the Dreamscape

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>> THE EDITOR SPEAKS
By Marianne G

Time is flying by so fast, even in dreams. It seems like only yesterday we were watching Septembers Dance Contests, or seeing Shaker go from winning the first ever ghost race prize to where now he has won the last two monthly championships and is going for his third. Will no one meet his challenge?

We've been there for the Bar-L Bar opening, a wedding, the temple opening and the latest, the StarWay Cafe, (I still can't find a single table in there to eat at!) All around the town people are taking close-ups of visions of things to come. For instance, in the library you will find a .GIF sent in by Rider showing, can it be, News Vendos and possibly Mail boxes when you look toward the fountain. We all know they are not there, and they never were, so they must be visions of things to come? Check out NEWS.GIF in the library yourself and tell us what YOU think.

That's not the only strange things seen on the streets recently, and I'm sure there are many more to come. Everyone knows that when a Friday the 13th falls in October, the spirit world is at it's peak not just for the night of Halloween, but from the 13th until the Daybreak after All Souls Night. When it comes to ghosts and spirits, Kymer seems to have more then it's fair share.

So, as time flies by, we look to the future that is built upon the past. We look to new activities, friendships and community spirit. There is so much behind us, and yet so very much more in front of us. It makes for an exciting time to be here, to be part of this, to be part of the family of Kymer.

> I understood that life is lived most fully in the imagination-that, ironically, imagination is the key to reality. This is something I never would have supposed. We are sent here to live life fully, to live it abundantly, to find joy in our own creations, wheather they are new thoughts or things or emotions or experiences. We are to create our own lives, to exercise our gifts and experience both failure and success. We are to use our free will to expand and magnify our lives.
> - Betty J Eadie

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>> The Life Of Diogenes
By Diogenes

In the Fourth Century BC there lived a man called Diogenes of Hicesias. Exiled from his own city he lived the life of a stateless refugee, eventually reaching the great city of Athens.There he lived his life as if he where a stray dog, spurning possesions and conventional values. He courted both hardship and insults, lecturing and embracing statues if no one else would listen. These days he would be locked up, but in Athens he gained a reputation as a philosopher of some note. His witty sceptical approach to authority and social convention formed the basis of cynicism (from his nickname "Dog").

Phantasus is a city not unlike classical Athens and needs its own

cynics. The Avatar Diogenes will give periodic lectures to the north fountain (by the teleport booth). Diogenes will also be holding "non-quizes" (a quiz where the answer is irrelevant) for which he will award the whole contents of his pocket as a prize. Diogenes has no use for possesions (beyond a body and a head) so feel free to steal and beg from him.

Diogenes 100621,3042

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>> WHAT'S YOUR WISH LIST
By Marianne G

Take a walk with me now as you go to sleep in Kymer. I know, it's a little uncomfortable since we're all still standing, but your eyes are getting heavier and heavier. You are feeling sleepier and sleep-ier, you are now ready to come with me into the forum, and there, yes, there it is, a room called Discussions & Issues with the door open and the welcome mat out. Enter with me and let us dream what we could see.

Breath slow and steady, see the room? See the bulletin boards lining the room. See the pads of paper on the desks. Let us take one of those pads and write upon them our dreams of Kymer's future. There it is, the perfect topic. I dreamed I saw.....

What will you write down on that topic? What do you see in your dreams?

I hope you have been enjoying this chance to share your dreams and those of others. I certainly have. So we'll continue to dream on the forum board for others to share.

In the meantime, during a recent CHAOS game, the catagory was, 3 things you wanted to put into or do to your apartment, when you got one, to make it your home. Some of the answers were, Sullivan wanting a bookcase with books, a balcony with a view of the park, and Tatami mats. Tardis wanted a computer, a bed (probably tired of sleeping standing up - aren't we all) and a velcro wall to jump up against and stick to. He added that he wanted some secret storage with a secret entrance and a password lock. Handyman just wanted to paint the walls, add a sofa and move in his trunks. Efo was going for the simple things, a TV, a plant and a toilet. John W. Holmes had something for Renee, but also wanted an Aquarium and he had a vision of Greg Brady hanging love beads for him. Hmmmm, maybe John should check out the Yellow Pages and see if Greg is available. Feu Des Astres planned on hanging up some tapestries, designing and intalling a tile floor, and then sitting back and listening to his sound system. Finally, Himgurth was all ready for the magic store to open with his request for Magic Tomes, a fully loaded weapons rack and a view of the Blasted Heath. I for one, have dreams of a Victorian House or a Castle. Are there any castles for rent here?

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>> TRANSPORTER MISHAP CONTINUES!!!
By VIQer aka Capt Picard

It seems that we have had at least two more incidents since our first writing of this Transporter mishap... Clover and Lambchop have both experienced this phenomenon while routinely transporting to another locale. Sunday morning 10/15 was the latest incident with Lambchop walking in with a Unicorn head and materializing with the Fly!! These heads retain thier original name but lack that original look!! Now they are Fly heads!

What is happening here?? I wonder if I'll be safe transporting with my original default head, the bald one you all know so well !! I will no longer be transporting with this head as I may never get another one.....

Just don't get alarmed if your head suddenly appears as an insect after a transport!

Acolyte VIQer may wish to purchase this head for a prize to be given at a later event.. Whatever you do, don't just pawn the head, they cannot be bought in any vendroid we know of!

We'll have to get Mr. Scott to work on this problem. I have already spoken with him and Mr. Laforge about this and they seem to think there is a pattern buffer problem which may be linked to the main computer memory and buffer storage area.... We'll see!

VIQer aka Capt. Picard

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>> ADVERTISEMENT SEGMENT

All Ads for the paper should be submitted in EMail or Private Forum Message to CIS ID 72007,221 and should be marked ADVERTISEMENT. The Board of Editors has not decided yet if they should charge for your advertisements, so get them in fast before they do!

WANTED- One Pony Tail Head. Must be reasonably priced for a poor avatar. Please send pictures of front, back and side view. Does not need to be blue. Send photos and price to Marianne G, at UID 72007,221 and Morpheus bless you.

RELIGIOUS SERVICES:The Order of PropHatus regrets the inconvenience of not being able to give as much spiritual support to our fellow avatars as it wants to. (We just can't afford a temple right now..) Feel free to contact Brother Angus McSnarf inworld for guidance during the time of diaspora.

"No Temple, no PropHats, no Mushroom Brandy - who cares?"
[Book of the Poor, Works of PropHatus]

WANTED- Default, Newbie heads, the ones you walk off the argo with! The Bloodline is willing to award 50 points from Oct 1 to 30th for any default heads turned into Marianne G or BLD Stalker. Those points can be turned in for a chance at special prizes! See the GO FOR BROKE contest information for more details on redeeming these points.

WANTED- FOXY FEAMLE AVATAR JANITOR
CSE Pete, formerly WA Janitor, seeks mate to help with his WA duties. WA's premier janitor says his duties require that he get an assistant. Only requirement is to wear the fox head majority of the time but is

a flexible requirement. Please contact CSE Pete while in world for more details..

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>> GHOST RACING REPORT
By Acolyte Serena

The races on the 9th brought out 15 ghosts to race. It was nice to see both the new and the old racers there. I got some time after the races to talk to Josephine and Tsu-Sana-O about relocating, but, that will only come when Isle Caribe opens, and then, with luck, there may be a ghost racing room to grab inside!

Winning one race was SAMMY for 50T, and Sandy winning a dumbell. Winning two races each were Huckleberry with some orange paint for the season, and 95T, Shaker winning a Canary and 75T, Piemur won 25T with a Spider and a Martian Head, and finally, BigJohn won a spider and a silver teapot. There was some sort of commotion when a spider had to be resucitated, and some rumour that mouth to mouth was used, but I had been abruptly called to the waking world and missed out on that.

With the current stats, after two events, with three more races to be held this month, tied for first place with four wins each are Shaker and Huckleberry. Right behind them with three wins to his credit is Piemur.

Great racing all, and hope to see everyone again, every Monday at 5 PM WAT in front of Isle Caribe.

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>> SEEN ON THE STREET
By Rosaleah

Is that the sound of wedding bells I hear in the distance? Must be! Necrolyte Jackal2 and BB have announced their engagement. They are to be wed in Morpheus s temple on November 4 at 3:00 PM WA time, with Oracle Uni officiating, and invite all their Kymer friends to attend. I know I ll be there! I m a bridesmaid!

I heard from Scuttle that there were some interesting designs in the rug on the floor of the StarWay Cafe. It looked like plain grey to me, but on very close inspection ... and after looking at a picture he d made where he outlined a subliminal pattern that looked very much like an alien head ... I could see that perhaps there really is more than just plain grey in that rug. Perhaps it s simply the play of the lights from the windows ...

We heard a rumor the other day that a monkey-like creature, having apparently managed to breach the gates of the jungle, was sitting on the roof of the Magic Shop, chattering away and making faces and tossing candy at the passersby. When we dropped by to have a look for ourselves, though, we found only RazzaMaTazz standing by the shop s sealed doorway. Had he seen this creature, we asked. Razz said no, he hadn t, but he d been practicing his flying and trying on various heads from his collection at the locale all morning. Perhaps some ghosts had seen him and taken him for something other than a chicken?? We don t know. We didn t hear any

chattering. But we almost tripped over some jellybeans as we left for the fountain!

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>> BLOODLINE GO FOR BROKE MONTH
By Marianne G

Going from October 1st to the 30th, the Bloodline will host a novel way for you to come up with some pretty unusual items. We caught the oracles cleaning out their closet, and some of the stuff was really neat! They didn't need it, so we asked for, and received it. We want everyone to get a chance for it, so we're letting you all earn points, which you can turn in for a chance to go for it.

Each 100 points you earn in October can be turned in for a chance to choose one of three trunks. One of them will contain a special prize. The others, well, some of the stuff the Oracles kept in their closet should have been thrown out long ago. Perhaps you will even pick an empty trunk, (Bummer). But you still have a one in three chance at a jackpot, so Go for Broke!

You will also be able to earn points by redeeming items. In one case, for every newbie head you turn in to BLD Stalker or myself during the 1st to the 30th, you earn 50 points. What about the end of the month? You can either buy points (1T = 1 point) to get to the total you need to take a chance, or you can redeem your points under 100 for tokens at that same exchange rate.

What games can you play to earn points? Glad you asked, because we will be introducing a new game to be played EVERY Sunday in October in front of the left temple entrance. This is the entrance that is not opened yet, so low traffic we hope. Please welcome Chaos Inc to Kymer. Yes, it will be total mayhem and at the end of each session of Chaos Inc, those with 100 points or more have a chance to come into the temple with us and GO FOR BROKE as they turn in the points for a chance at the prizes!

The first one to do so was Sullivan! With 147 points, Sullivan entered the temple and choose from three trunks. He did not pick the empty trunk (yea!!!!) but he also missed the trunk with that had a locking chest with it's own key! Sullivan did leave with a nice silver teapot for his future turf.

For more information on the BLOODLINE GO FOR BROKE MONTH, stay tuned to this paper!

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>> WARAFFLE RESULTS
By Acolyte Lynx

WARaffle Winners for October 14 are:

3rd place with 450 tokens.....Handyman
2nd place with 890 tokens.....Necrolyte Jackal2
1st place with 3130 tokens.....Dedanann

Congratulations to all! Be sure to buy next week's Raffle tickets from Acolyte Moria, Acolyte Electra, Acolyte VIQer or Acolyte Lynx!!

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>> CHAOS, Inc
By Marianne G

Our Second game for CHAOS, Inc was Catagories, and it's clear that the games still need some shaping up. It's also obvious that the streets are not safe for games. I think we're about to be moved into the temple, in front of the Air Room. So find us there next Sunday, at 6 PM WAT!

Receiving points for the BLOODLINE GO FOR BROKE MONTH during the game, or so far that week as of 10/12 are:

Archangel - 50	Artemis - 3
Efo - 86	Feu Des Astres - 26
Geldrung - 24	Handyman - 16
Himgurth - 31	John W. Holmes - 22
Josephine - 50	Necrolyte Gigaki - 15
Necrolyte Kari Anne - 50	Nyssa - 39
Osiris - 45	Rider - 50
Sky Imager - 3	Sullivan - 47
Superman - 359	T-REX - 50
Tardis - 11	The White Rose - 10

For those of you who don't know about CHAOS, Inc, let me tell you. What is Chaos Inc? Chaos Incorporated is a total unknown every week. We may be trying out a new game to see how it plays. Maybe we'll be giving an old one a twist! Maybe it will be a paint party that week, or a singing contest. No one knows! We may not even know till we get there to host it! We do ask that you come early to hear the instructions for that event at that time. It will be every Sunday, at 6 PM WAT (9PM EDT) in front of Air Room. AFTER OCTOBER, Chaos Inc will continue, on a weekly basis, we hope, but will be moved to a Wednesday time slot (a day that needs a little lift), probably at 5PM WAT, and will be moved indoors, at a yet unpicked location.

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(Note: The following is the result of a Storywriter Event run as a part of Dreaming Insomniacs Society. If you have ideas for where the story should go next, then make sure you attend the weekly meetings of the Dreaming Insomniacs every Friday and Saturday night at 9-11 pm WAT (midnight EDT).)

>> In the Nic of Time
   -- --- --- -- ----
As Reported By Milen

(A *very* preliminary work-in-progress. Part one written By: Cabo Yuri, Dave, Necrolyte Gigaki, Kari Lynne, Osiris, Nicci and Milen. Extra bits added by Milen.)

No one knew exactly what happened to the teleporter alongside South Fountain. One day it was working properly, the next *zzzzp* it wasn't. Some say that the recent additions to the Gnarled Oak street teleport are there in order to prevent it from happening again, to other people. Some say that Big Kahoona's Fly Head appeared as a

direct result of a similar problem with the North Fountain teleport. All that's really known is that, whatever *did* happen to the South Fountain teleport, it didn't malfunction in any *ordinary* way. This... well, *this* was spectacular.

On the day on which it happened, Acolyte Nicci was standing all alone at the Help Desk. It was a opening day, she was on help shift and all... was still. It wasn't an ordinary stillness, either. Everything wasn't *totally* quiet. If one stained one's ears in just the right manner, at just the right angle, the strains of conversation and merriment could just barely be detected, borne by the north wind from off the Bar-L Bar. As it was, that slight bit of noise made the place seem all the lonelier. By subconsciously reminding her of what was going on just two doors to the north, the noises made the Help Room itself seem all the more empty by comparison. Even ESP activity was incredably light, just the occaisional page from someone needing a question answered or, what was really bad, wondering where the action was. Action indeed. Little did she realize that these would be the last pages she would answer for a long, long while.

Between the time during which she counted the number of tokens in her pocket by threes and the time during which she would have tested seeing precisely how many chests could be nested one inside the other, she got a page. Name: Ralph. From Cypress Street. Likely just off the boat. Wanted to know where the action was. She laughed out loud. It was her chance. She wouldn't just tell him how to get there, she'd actually take him. It wouldn't take more than ten minutes. Cypress Steet's right by South Teleport. She'd nip on out, collect him and have him follow to the teleporter. And then, well, she'd accompany him through "just to make sure he got there okay." A few minutes, a piece of pizza and a quick glass of companionship later and she'd be back at the Visitor's Center before anyone came by. With a lighthearted step she walked out the door, calling back laughingly to the Help Desk behind her "Hold my calls!"

The trip from the VC to Ralph's location was an easy one. Down, Down, Left, Left revealed Ralph; a bald-headed man who looked vaguly like The Doctor from Voyager. His first words were in allcaps; never a good sign. There was one other avatar in the room when Nicci arrived; a female with a Heroine head who was just on her way out. Ralph screamed out "C U L8R" after her as she left. Truth be known, the departing lady hadn't meant to be roped into conversation with Ralph. But, well, something about Ralph made him just want to *talk*. No matter how you tried to weasel out of it he persisted. If you tried to leave he played hurt. If you made conversation he'd blithely continue along with his own words ignoring yours until you started talking about what *he* wanted. The departing female was quite glad that someone, *anyone*, else had arrived on the scene to occupy his mind and that she could just leave and find out what all this fuss going on at the Bar-L Bar was about. She exited to the north, into South Fountain.

Meanwhile Nicci continued to try to get Ralph to follow her to the teleport. The conversation went something like this:

NICCI: "So, do you want to go to the Bar-L Bar?"
RALPH: "WHERE R U FROM"
NICCI: "Toronto. If we take the teleport it won't be far."
RALPH: "KEWL HOW OLD R U"

NICCI: "20. If you hurry you might get some pizza!"
RALPH: "I LOVE YOU"
NICCI: (No words, just fuming.)

She'd heard *this* many times before, and knew where it was going. Silently, she prepared the macro she had reserved for just such an occaision. She chuckled to herself as she pressed ALT, CONTROL and..
..

RALPH: "YES LETS GO TO THE BAR"

Nicci put the macro back into its box and, with a sound of relief, told him to click on her and select FOLLOW. It had been fifteen minutes so far and the desk was getting lonely. "Let's go," she said.

Just as she was saying this, the Heroine was just passing by South Fountain teleport. She heard a BAM and a large puff of oily black smoke shot out of the machine's top and dissipated into the air. This was not what usually happened with teleports, she thought to herself. She was just about to ESP someone about it when Nicci and Ralph entered the region. "Oh, *NO*" she thought to herself. She ghosted. Her conversation with Ralph had not turned pleasent and she didn't want to pick it back up. But then she saw the two get into the teleport. She tried to warn them. She pictured in her mind the name "Acolyte Nicci." Nicci and Ralph steped into the booth. She thought the words "WAIT!!" Nicci inserted two coins into the interior slot of the booth. She willed the words forth towards their target, outside the confines of her mind. There was a weird noise and a flash of light. Heroine saw that the booth was empty. A second later the response came back to her mind in that strange voice that seemed to rule over Phantasus: "This avatar is not currently in WorldsAway."

* END of PART ONE *

Glitch in the transporter sends Nicci, Ralph and The Beaver to Prehistoric Earth.
Machine breaks down upon arrival because of warrenty.
Beaver gets eaten by raptor.
Raptor dies of clogged arteries.
Ralph turns out ot be Maytag Repairman, and he has a couple of washers, which Nicci uses to fix the teleporter.
When they return to the present day, Mr. Musty's an Oracle and impounds the teleport.
Nicci forms the "Niccilytes," a red-clad squad of amazons, to fight Musty and his decree that everyone must have a male body.
Beaver's DNA is discovered by scientists in the present day and a theme park is built around him.

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>> A NOTE FROM THE WAKING WORLD
By Sugar Plums

(Editor s note: On rare occasion, something floating on the breeze--
something in Phantasus and yet not of Phantasus--finds its way
into our offices. Apparently Morpheus occasionally allows a missive
from the waking world to peek into our dreams; we share the
the following one with you.)

A hearty hello to all Avatars!

I'm Sugar Plums. Some of you may have met me in Kymer. I do come in from time to time, even though I may not be as regular as most since I am the secret Avatar of someone else. ;) I am a web addict. I love to surf the web and visit new sites!

I am writing to you today to ask for help. I have a Web Page via another service and would like to list a connection for CIS Pals that are members of Worlds Away. All I ask is that your home page err on the side of good taste. I will not publish any connections that I consider to be of poor taste. As you can understand, I do not want my server to dump my page because of yours.

Please visit my pages at SUGAR PLUM'S SOAP BOX http://pages.prodigy.com/IL/sugarplums/sugarplums.html and use the email connection to send me your URL. Or you may send your URL to me, via email, to sugarplumz@aol.com. Please include your Worlds Away nickname and let me know if you want that name listed or your waking world name.

Thanks for your help! Sugar Plums :)

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SCHEDULE OF EVENTS IN PHANTASUS
EVENTS IN PHANTASUS
WEEK OF OCTOBER 16 THROUGH OCTOBER 23

Monday, October 16

==>Ghost Racing<==
Win tokens and prizes, monthly championship!
5:00-6:00 PM WAT, Isle Caribe
Serena

Tuesday, October 17

==>Botticelli<==
Botticelli, a creativity game. Secret word is chosen in the stated category. Starting with the 1st letter of the word, brainstorm, with hints as needed, to discover the secret word. The Grand Prize goes to the secret word that drew the most incorrect guesses.
7:00-9:00 PM WAT, Visitor's Center Left
MarvL

Wednesday, October 18

No events scheduled.

Thursday, October 19

==>Jackal2's Trivia<==
Questions covering general info, three winners per game.
Grand prize for the person who has the most points in a month.
6:00 PM-8:00 PM WAT, Bar-L Bar Storeroom

Jackal2, BB

Friday, October 20

==>Dreaming Insomniacs Society<==
Something DIFFERENT will be held during these times each week.
9:00-11:00 PM WAT, Visitor’s Center Left
Milen, Nicci

Saturday, October 21

==>Great Kymer Quiz<==
Some easy, some hard, some just downright tricky.
2:00-4:00 PM WAT, Bar L-Bar Storeroom
Moria, Rydia

==>WARaffle Drawing<==
Purchase tickets from authorized agents. Door prize raffle!
5:00- PM WAT
Lynx, Electra, Moria

Sunday, October 22

==>Chaos Incorporated<== Bloodline Go For Broke Month (Oct. 1 - 30)
New! games and more!Winners also receive points toward a chance at
picking one of three chests and winning what’s in them on Oct. 30th.
6:00- PM WAT, Temple of Morpheus, Outside of Air Room
Marianne G, BLD Stalker

==>Jackal2’s Trivia<==
Questions covering general info, three winners per game.
Grand prize for the person who has the most points in a month.
11:00 AM-2:00 PM WAT, Bar-L Bar Storeroom
Jackal2, BB

Monday, October 23

==>Ghost Racing<==
Win tokens and prizes, monthly championship!
5:00-6:00 PM WAT, Isle Caribe
Serena

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>> UPCOMING ISSUES & PICTURES
By Marianne G

Pictures you will find in the library that go with stories in this
issue of the Kymer Clarion are:

NEWS.GIF By Rider 74746,2770

Next week a new Editor takes charge and some of the things you will
see include:

THE GREAT CHOKE CONSPIRACY

SEEN ON THE STREETS
IN SEARCH OF GHOSTS

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